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ISSUE 99

**FIRST REVIEW!**

# ZELDA

p6

Link bolts back into  
action in Majora's Mask

### WWF NO MERCY

The best N64 wrestling game  
ever made grapples for glory



p16

### GAMECUBE

Shots you've  
not seen before



p86

p28

### MICKEY'S SPEEDWAY

Review inside



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**Quick flick! ▶▶▶ Fast forward to p78 for all your vital info in Pokémon Centre**

**Nintendo** 3



# Only in this

**Nintendo®**

OFFICIAL MAGAZINE

## The Legend of Zelda

### Majora's Mask

✓ First ever playtest ✓ All you need to know

**We show you...**

- Awesome bosses
- Dazzling worlds
- Gruesome baddies

**Go to  
page 6**

## WWF No Mercy

The world famous king of the canvas crushers piledrives onto your N64.

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## GAME NEWS

✓ New games ✓ First and best

Indiana Jones, GBA round up,  
Legend of Zelda, Pokémon Gold and  
Silver, Rebirth, Sin and Punishment,  
Too Human, Wave Race 128,  
Luigi's Haunted Mansion ▼

NEW FOR  
GAME BOY  
COLOR

NEW FOR  
NINTENDO 64



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Dazzling Disney white knuckle racing gets the N64 treatment.

## BLAG FEST

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- Power Rangers videos
- Donald Duck Quack Attack
- Magic The Gathering Trading Cards
- How To Draw Dinosaur

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Blow away Oblivion's army

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All the help you need

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Save a fellow reader's skin

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Can you compete with the best players?



### Batman of the Future page 24

Gotham's in trouble and only Batman can save the city ►

### San Francisco Rush 2049 page 26

Put your foot down and experience the ultra fast raceways of the future ►

### Donald Duck Quack Attack page 34

Help the mad mallard in this animal quackers quest ►

### Tom and Jerry Fists of Furry page 36

### Total Test page 39

The only guide you'll ever need to what's hot and what's not on your high street



## FREE GAME BOY MAGAZINE

✓ First and best

### DK Country page 2

Escape with the apes into the jungle in this 16 bit classic.

### Official Tips page 10

Be a gaming god with the hottest help for your baby buddy.





# New Game Reviews

✓ We promise every game has been tested right through by our expert Nintendo players. They tell you what they really think and won't score a game high they wouldn't play themselves...

## How they score

- 0-44** Real rubbish
- 45-64** Still not worth playing
- 65-79** Nothing too special
- 80-89** Pretty good, but not exactly great
- 90-100** Amazing game you must play!

### Awesome

Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.



## NINTENDO 64

Legend of Zelda  
Majora's Mask p6  
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San Francisco  
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Cancel your social life, unplug the phone and shut the curtains. Legend of Zelda Majora's Mask has arrived...

# Legend of Ze Majora's Mask

## Game Info



Price: **£49.99**  
Release: **17 November**



**WE SAID** "Stunning battles, tough puzzles and a gripping storyline ensure that this will be a class act."

## Bigger and better looking

**T**here's a world, very unlike our own, where strange and fantastic things can happen. It's a place where good and evil fight for control and legends are born.

This is the world of Zelda, a world that gave us the incredible Ocarina of Time. Now it's the turn of Majora's Mask to blow us away and, with better graphics, bigger battles, more characters and a gripping storyline, it may just be the best Zelda yet. Let's take a look at Link's new quest...



▲ Only you can turn Link from a Deku Scrub back into his normal self.



▲ This quest will take you from the frozen wastes to the sea. Yep, it's an epic.



Ida



## The story unfolds

Link is going home after completing his gruelling quest in *Ocarina of Time*, riding through the forest on his trusty steed, Epona.

Two fairies, Tat! and Tael, appear. They frighten Epona who throws Link to the ground.

An imp called Skull Kid approaches, steals our hero's Ocarina and rides off on Epona. Taking chase, Link falls down a hole and knocks himself out.

When he comes round, Link discovers he's been turned into a Deku Scrub and has fallen into a strange parallel world called Termina. Blimey!



▲ Link's on his way home after completing the *Ocarina of Time* quest. The little fella deserves a holiday...



▲ ... Skull Kid likes the look of Link's Ocarina, but our green suited hero isn't giving it up without a fight!



▲ Skull Kid jumps on Epona and rides off. Link desperately tries to hold on, but loses his grip. Oh no!



▲ Chasing the Skull Kid has lead him to the edge of a chasm. Link loses his footing and falls into the abyss.

**LOOKS** → As good as it gets. The game's so detailed that it really brings Termina to life. The little touches make big differences.

## Playing with time

Trapped in a parallel world as a Deku Scrub, Link discovers the moon is due to crash and destroy Termina in three days. The only way to stop it is to recover Majora's Mask and return it to its owner.

Before Link can accept this quest, he has to get his Ocarina back from the pesky Skull Kid. Once he's got it, the Ocarina will let him manipulate time by playing songs, so he'll have long enough to save the world.



▲ So there really is a man in the moon. In Termina at least!



▲ A big part of the quest is learning new songs. Cool.



▲ Each of the three Transformation Masks give Link a new instrument to play, like the Zora guitar. Twangggg!!

## New and old faces

It wouldn't be a Zelda game without loads of weird and wacky characters to meet.

Majora's Mask has a cast of hundreds, some are brand new, but some are old favourites!



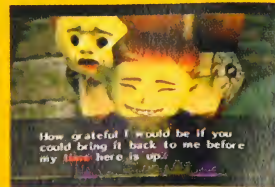
### Bomber Kids

There are five of these cuties to be found hanging around Clock Town. They give you a combination to enter the observatory.



### Deku Scrubs

These annoying critters are back again! They're a bit more approachable, but only if Link is wearing his Deku Scrub Mask.



### Mask Shop man

He's not so happy, 'cos someone's nicked his Masks. He wants you to find them and he also teaches you the Song of Healing.



## Behind the Mask

There are an amazing 25 Masks for you to use in Majora's Mask, each with unique powers that allow Link to complete various side tasks and quests.

Three of them, the Deku, Goron and Zora Masks, give Link an entirely new appearance, while the others give him new abilities.



### Deku Scrub Mask

The first Mask Link gets. Allows him to talk to other Deku Scrubs, skip across water and take to the air on special launching plants.



### Great Fairy Mask

Return a fairy to the Great Fairy in Clock Town for this Mask. It's vital if you want to collect all the fairies that are hidden in the dungeons.



### Mask of Explosion

Wear this and Link can make his head explode. It sounds nuts, but it'll also destroy anything within a few yards of the little fella.



### Rabbit Hood

A very important Mask 'cos the Rabbit Hood allows Link to run twice as fast. It also lets our hero jump much higher, like a bunny.



### Goron Mask

This Mask allows you to talk with the Gorons. It also gives Link special abilities like a Fire Punching attack and the Goron Stomp.



### Zora Mask

Turns him into underwater Link. He can talk to the Zora people, as well as use an awesome Boomerang Sword attack.



### Burro Mask

A bit of a funny old Mask, as it makes Link march and play the flute. It's used to collect the chicks found around Romani Ranch.



### Stone Corro Mask

When this Mask is worn, Link becomes invisible to the Gerudo guards. Use it to stow away on a boat without being seen.



- ▲ His trusted steed, Epona, is back to help Link with his quest.
- ▶ With graphics this good you'll want to play forever.



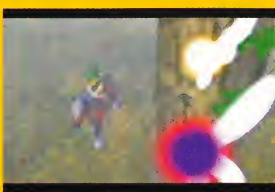
### Scarecrow

You might remember this odd looking guy from Ocarina of Time. In Majora's Mask he teaches Link the Song of Staying Up Late.



### Gorons

They used to live in a fiery world, but now it's frozen. It's up to you to rescue them, which you can do by wearing the Goron Mask.



### Tatli and Tael

These two fairies appear when Skull Kid steals Epona and his Ocarina. Tael, the white one, gets left behind, and helps Link on his quest.



### Skull Kid

A thief, and a troublesome one at that! He's wearing Majora's Mask, which is responsible for turning him into one bad dude.





## Make a move

Link has plenty of moves at his disposal, and his attacks change depending on what Mask he's wearing.

To get you started, here's a guide to Link's basic moves...



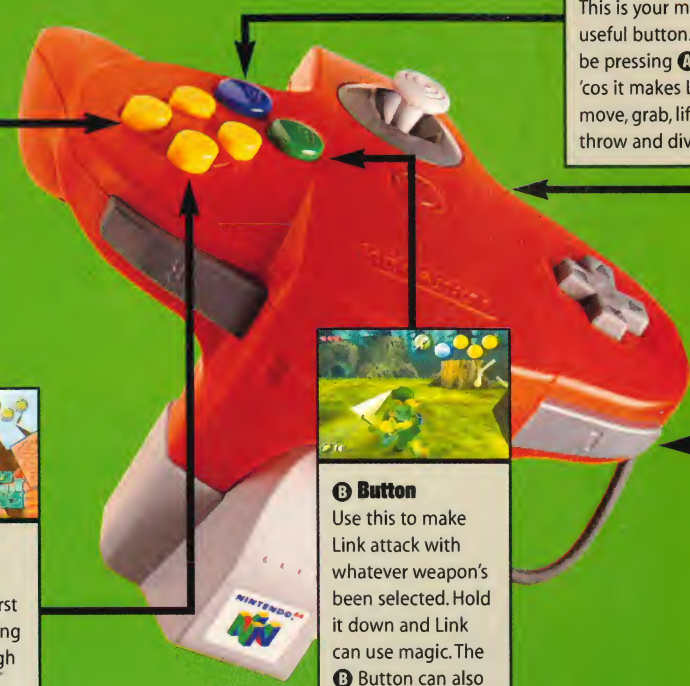
### Ⓜ, Ⓟ, Ⓡ Buttons

You can assign items like Masks or weapons to the Ⓜ, Ⓟ, Ⓡ Buttons at the Menu screen, just like you did in Ocarina of Time.



### ⓐ Button

Hit this one and you'll go into a first person view, seeing the action through Link's eye. It also lets you talk to Tat, your helpful pal.



### ⓐ Button

This is your most useful button. You'll be pressing ⓐ a lot 'cos it makes Link move, grab, lift, throw and dive.



### Ⓩ Trigger

By pressing Ⓩ, Link will lock onto a character whether they be friend or foe. Press the Ⓩ Trigger at the same time as ⓐ for an overhead attack.



### ⓑ Button

Use this to make Link attack with whatever weapon's been selected. Hold it down and Link can use magic. The ⓑ Button can also be used to cancel any commands.



### Ⓡ and Ⓛ

The Ⓡ Button is used to raise Link's Shield, and you can move it using the 3D Stick. Ⓛ makes the Map disappear.

## Fairy fun

There's a really tricky puzzle in Majora's Mask, just like the Skulltulla quest in Ocarina of Time.

In each of the dungeons there are 15 fairies. Take them to the Fairy Fountains to be rewarded with goodies and have your Magic Meter filled.



▲ These are the little blighters. They may be cute, but they're devils to find.

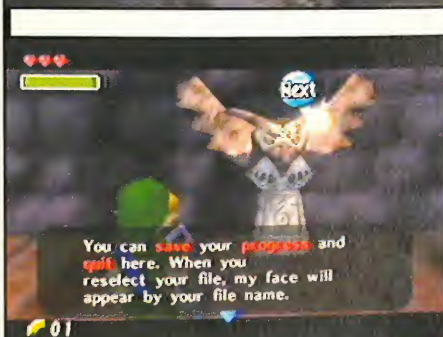


▲ Take all the fairies you've found to Fairy Fountain to meet the Great Fairy who'll reward you for your efforts.  
◀ Here we can see Link being given magic, in this case, the Fairy Mask.

## Don't lose it!

Termina's a massive world, one that you could easily get lost in. So it will come as relief to find that there's a simple system in the game which allows you to travel between areas.

They're called Owl Statues, and they're activated by striking them with Link's sword. Then you can use them to warp to other places in Termina.



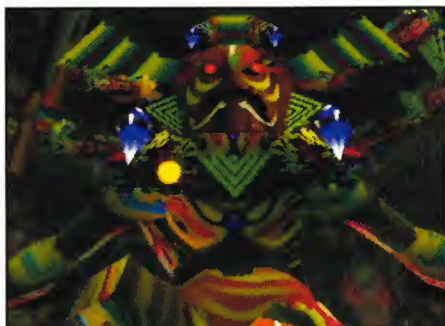
▲ Dotted throughout the land are Owl Statues. Don't pass one without activating it, or you can't use it later in the game.  
◀ You can also save your game here or, God forbid, quit. But you won't want to do that!



## Who's the boss?

Termina, is full of rock hard baddies, just like Hyrule. So if the bosses in Ocarina of Time gave you bad dreams, you ain't seen nothing yet.

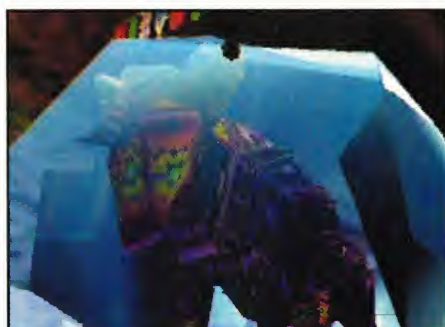
Brave Link will have his work cut out to come out on top but, knowing the little fella like we do, he won't go down without a fight!



### Odawal

The boss of the Woodfall Dungeon is armed with a huge sword. He can also summon his minions, rings of fire and locusts to help him.

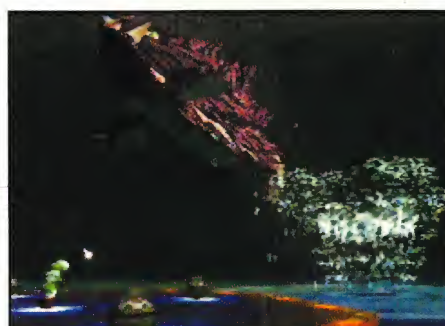
**How hard?** 4/5



### Goato

Goato, the Ice Mountain boss, is a huge mechanical beast who throws bolts and bombs. Chase him down the tunnel and ram him to death.

**How hard?** 3/5



### Gryorg

To defeat this sea dwelling nemesis you'll need to turn into Zora Link and hit him with your Boomerang Punch many, many times.

**How hard?** 5/5

**SOUNDS** Top notch sound effects and stirring music keep your ears pinned back.

## Come and have a go...

The great thing about Majora's Mask are the huge amounts of attacks that Link has at his disposal, 'cos once he dons a Mask he gains different magical powers.



▲ Zora Link can swim like a dolphin and his Boomerang attack's pretty damn tasty too!

For example, he can turn into a spinning wheel with deadly spikes once he's Goron Link, whilst Zora Link has a mega Boomerang Punch attack. Here they are in action...



▲ By pressing A, Goron Link will spin, destroying anything in his way. It uses up a lot of magic, though.

## Item overload

Zelda games are famous for their brilliant weapons and imaginative items.

Some, like the Lens of Truth, are vital to

completing the quest, while others are there to put some variety into Link's attacks.

Here's a look at a few of them...



### Lens of Truth

Location	Uses
Goron Village	Lets you see invisible people and hidden treasure. Vital.
Found/bought	
Found	



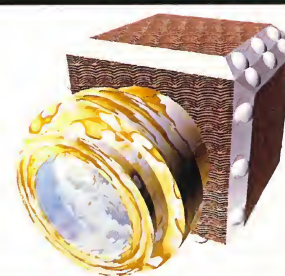
### Kongo Sword

Location	Uses
Goron Village	It's three times more powerful than Link's normal sword.
Found/bought	
Bought	



### Fire Arrow

Location	Uses
Snowhead Dungeon	Can melt ice blocks and does twice the damage of the Kokiri sword.
Found/bought	
Found	



### Camera

Location	Uses
All good stores	Take piccies while out and about in the land of Termina.
Found/bought	
Bought	



### Bombs

Location	Uses
Clock Town	Use Bombs to blow up rocks and snowballs.
Found/bought	
Bought	



### Green Potion

Location	Uses
The Swamp	You'll need it to top up Link's Magic Meter.
Found/bought	
Found	



**Right on time**

Clock Town is the hub of Link's adventure. Over the course of the quest you'll have to return here again and again.

Cleverly, some of the things you've got to do in the town can only be done at specific times of the day, making Majora's Mask a nightmare for bad time keepers! Here's a quick taster of the tasks ahead of you...

**Bomber Kids**

Once you've received the Bubble attack from the Great Fairy, you can play a game of hide and seek with the cute ickle Bomber Kids. This takes place on the first day.

**Get the Ocarina**

There's just one chance to get back Link's Ocarina. You'll have to be at the Clock Tower at midnight on the final day. You'd better not blow it, Link...

**Dancing Link**

There are two dancers to be found in this area. They're there at night on the first or second day. Wear the Mask of Kamora to dance with them and receive a Heart Piece.

**Sizzling sequence**

Majora's Mask is full of brilliant gaming moments that are sure to make your chin hit the floor. It's all here, from nail biting sword fights to encounters with magical characters.

To give you an idea of what to expect, we've selected our fave bit of the game. Link has to battle against time to get his Ocarina back. Enjoy!



▲ On the stroke of midnight on the last day you have to head over to the Clock Tower.



▲ You'll know it's the right time 'cos there's an explosive fireworks display.



▲ High up in the sky is Skull Kid, along with your Ocarina. Time to get busy, Link.



▲ By using his clever attack, Link can fire a giant Bubble towards the pesky Skull Kid.

**North Exit****Clock Tower****West Exit****South Exit**





## Stop the thief

If you make your way to the park area at midnight on the first day, you'll witness a mugging. If you catch the villain you'll be rewarded with the Mask of Explosion.



## Marriage vows

Anju and Kerfay need Link's help in getting married. You'll need to get them to the Mayor's office at 10am on the first day to start this cool side quest. Ain't love grand?

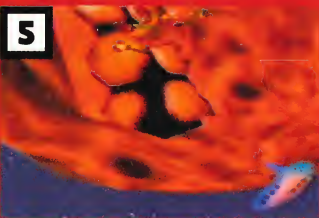


## Reactions test

If you chase the Postman around for an entire day, you can take part in a challenge to stop a clock at exactly ten seconds. If you can do it you'll receive a Heart Piece.

East Exit

5



▲ Skull Kid is hit by the Bubble, making him drop Link's Ocarina. Great work, Link!

6



▲ We're now treated to a wicked flashback where we see everything that's happened.

7



▲ The Mask Shop man rewards Link's bravery by removing the Deku Scrub Mask.

8



▲ There we have it! Five brilliant minutes of jaw dropping Zelda magic. Cool, huh?



## Expand the fun

To play Legend of Zelda Majora's Mask you'll need an Expansion Pak. Without it, this awesome game just won't run.

Why does the game need one? Well, the extra power of the Expansion Pak is used to add more detail, so there are loads of characters, trees and buildings on the screen. It makes Termina seem busier and more exciting.



▲ Back in 1998 this was mind blowing, and it's still stunning today. The jump from 2D to 3D was truly amazing.



▲ Now there's much more detail included. Just look at how many trees there are in the background. Wow!



▲ When he's a Deku Scrub, Link can fly like a helicopter.

## What do you think?

We think Majora's Mask is as good as Ocarina of Time, but what do you think of Link's latest adventure? Why not write in to Club Mario and tell us what you think? Who knows, you might win a prize if your letter's printed. Turn to page 74 for more details...

## Race for glory

After a hard day battling the forces of evil, our Link likes nothing more than a race. And he's quite partial to a bet, too!

Throughout the quest there are opportunities to take part in races. Some of them are optional whilst others, like the horse race, are essential if you want to complete the game. Most races cost about ten Rupees to enter, though.

► Down on the farm, Link has to choose a dog to race. If the mutt you pick wins you'll get Rupees, allowing you to buy a Heart Piece or some other ace item.



▲ If you win the Goron race you'll be awarded with some Gold Dust, which can be exchanged for the mighty Kongo Sword. It's a great piece of kit.



▲ Our favourite is the horse race. It's up to you to ride Epona to victory. If you win, you'll get your hands on the Garo Mask, so saddle up and ride like the wind!



## Zelda FAQ

We've been inundated with questions about Majora's Mask, so here are some of the most popular ones answered. But remember, you can send questions in to the usual Club Mario address. See page 74 for details...

### ■ How many songs are there to learn in Majora's Mask?

There are a total of twelve songs to play on your Ocarina.

### ■ How many dungeons appear in the game?

There are four. Woodfall, Snowhead, Great Bay and Stone Tower.

### ■ Is this the last Zelda game for the N64?

Yes, but there's going to be at least one for Gamecube and Game Boy Advance.

### ■ Will I be able to buy the gold hologram cart in the UK?

It looks like the hologram cart is only for the US market. Boo! Although you will be able to buy a gold cart. Hurrah!

### ■ How many Masks are there?

There are a whopping 24 Masks for you to collect and use!

### ■ Does Princess Zelda actually appear in the game?

She does, but we're not saying where...

### ■ What's with the fairies? Do I have to collect them?

You don't have to, but it's a fun game to play. There are 15 to be found in each of the four dungeons. They'll top up your Magic Meter, though.



## GAME LENGTH

With so much to do and see in Termina, we reckon you'll be drawing your pension before you finish the game.

**Nintendo**  
OFFICIAL MAGAZINE

**GAME SCORE**

There's so little to fault, and so much to love. Majora's Mask has a thrilling story and characters that will live on, long after the game's finished. Just buy it!

**96%**

Nintendo  
AWESOME

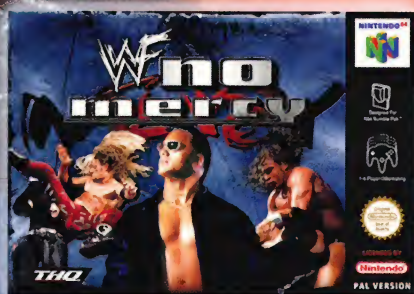


# WWE no mercy

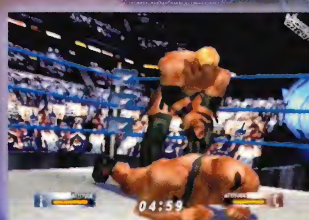
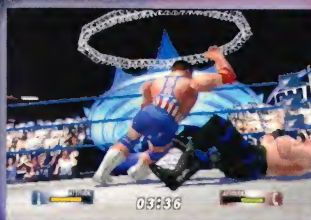
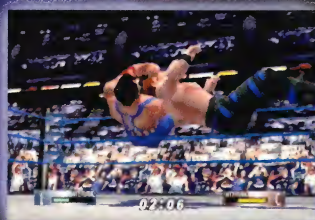
"Quite categorically, the best wrestling game to ever come out on the N64."

95% **64** MAGAZINE

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# WWE

## No Mercy

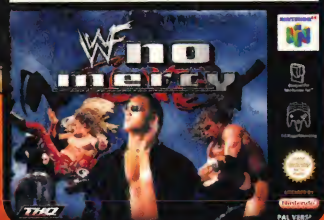


Just when you thought it was safe to step onto the canvas again, here comes WWE No Mercy with enough muscle to pin anyone to their N64 for months on end...

### Game Info



Price: **£49.99**  
Release: **1 December**



### Come on in

**R**oll up, roll up, all you grapple mad wrestlemaniacs out there! It's time to enter the arena one more time. The biggest, baddest slice of WWF pie you've ever seen has just touched down on Planet Nintendo.

WWE No Mercy has arrived and it's got more power than one of The Rock's piledrivers, more attitude than an angry Rikishi and it looks better than Chyna in her finest. Thank you, Nintendo, thank you. Let's take a look...



▲ Your eyes'll quiver when you see this baby in action.

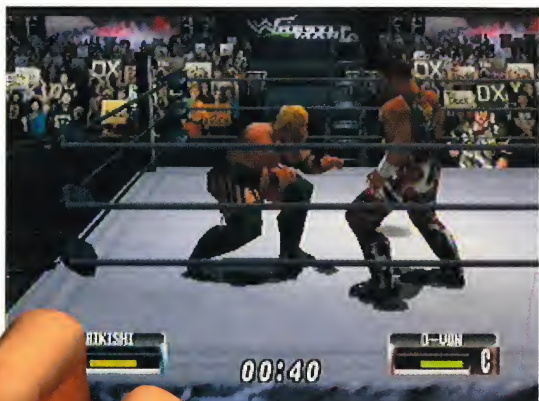
**WE SAID** "The wrestling is faster and more flowing. Add it to your shopping list."



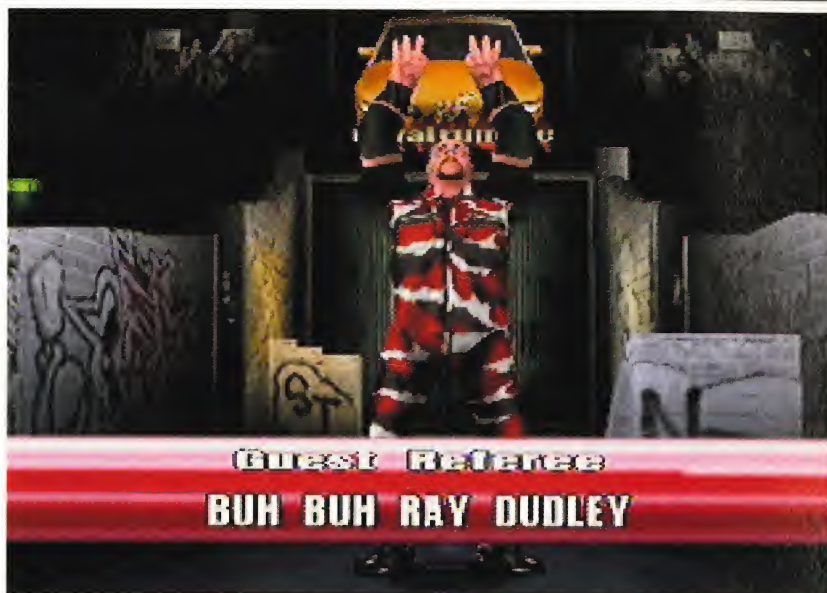
## Say hello to the new boys

WWF is a fast changing world and there's always some new pretender to the title of top dog.

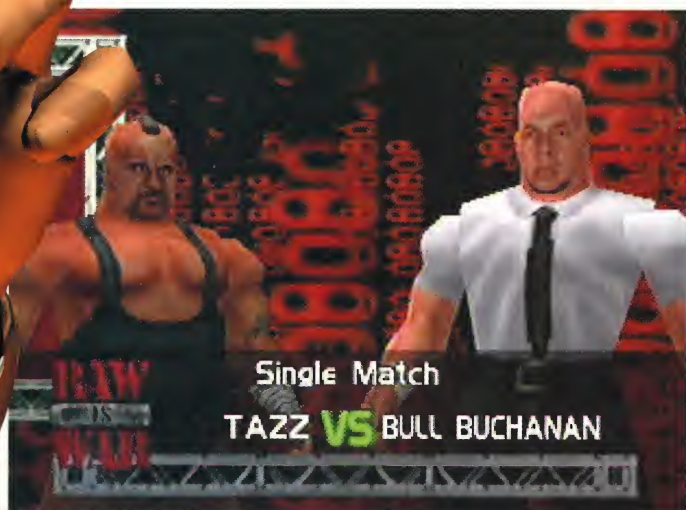
So you'll be pleased to hear they've added more than 20 cosmic new Superstars since WWF Wrestlemania 2000, like the Dudley Boyz, Chris Benoit and Tazz.



▲ Rikishi makes his awesome N64 debut.



▲ Bad boy Buh Buh Ray Dudley and his partner D-Von say hello.  
▲ WWF watchers will be over the moon that Tazz makes the grade.

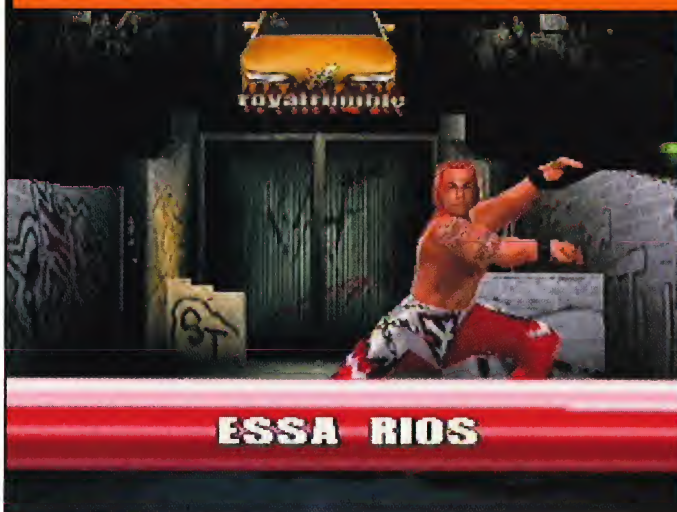


▲ The self proclaimed best technical wrestler in the WWF makes it in, too.

## Into the arena

Each of the rippling Superstars has their own super cool intro sequence, complete with the theme music they use in the WWF. You get some ace looking film footage, followed by the wrestlers

walking into the arena in typical fashion, whipping their adoring fans into a frenzy as they do. It all looks fantastic and sets the scene for the over the top carnage that's to follow. You'll be well pumped up for the main event!



▲ He loves himself, does our Essa. His theatrical intro will make you snigger.



▲ The Kat loves the colour blue and looks gorgeous in it. She's one fine lady wrestler!



## Where it's at

The arenas look absolutely great in *WWF No Mercy*, and you'll feel shivers going up and down your spine as the camera pans around the audience before the wrestlers' intros start.

There are now ten arenas to choose from, including Smackdown, Raw is War and, of course, No Mercy. The only slight letdown is that the crowd really does look like a bunch of cardboard cut outs. But hey! We can forgive that when everything else looks so darn good.



▲ The Raw is War arena is looking mighty fine. Let's make some noise!



▲ One of the only faults we could find was the unrealistic, paper thin crowd.

**LOOKS** They've got every punch, grip, grapple and throw down to a tee. *WWF No Mercy* is one of the best looking N64 games ever. It's a classic!

## The director's chair

The first time you play *WWF No Mercy*, you'll be struck by the incredible way the camera swoops, spins and swirls round the wrestlers. This makes sure you get the most exciting possible view of the action.

So when your opponent's slumped dazed against the turnbuckle and you're laying into him with everything you've got, the camera will spin round showing every blow hit home to gloriously painful effect.

And if your moves are good enough, you'll be treated to a quick replay from various angles which you can admire with smug satisfaction.



▲ The camera pans for a better look as D-Von prepares to smash in Rikishi's face.



▲ Scotty's head butting prompts some nifty camera work round the ring.



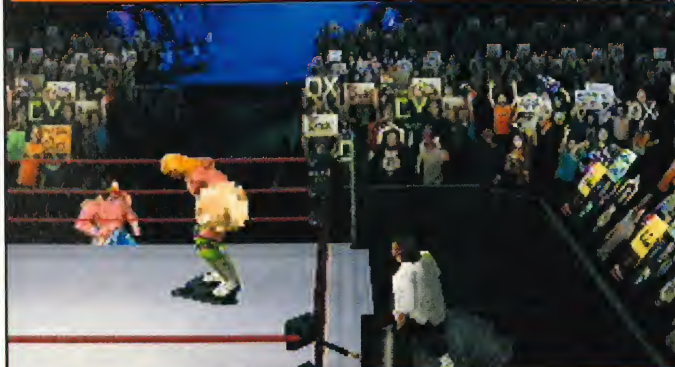
▲ 'Oooh, me knees!' Scotty does a pretty good job of crushing D'Lo's leg under his boot. Doesn't the action look incredible from this angle? What a mind blowing game!

## Is that you, Mr Rock?

When you see how good the wrestlers look and move in *WWF No Mercy*, we'll forgive you for shaking your cart around, trying to see if there are a bunch of the real Superstars hiding in there!

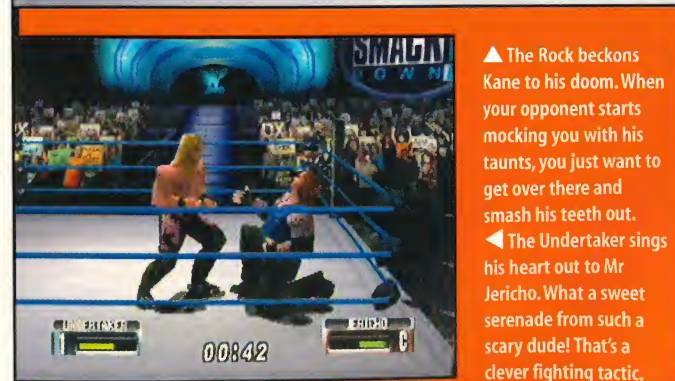
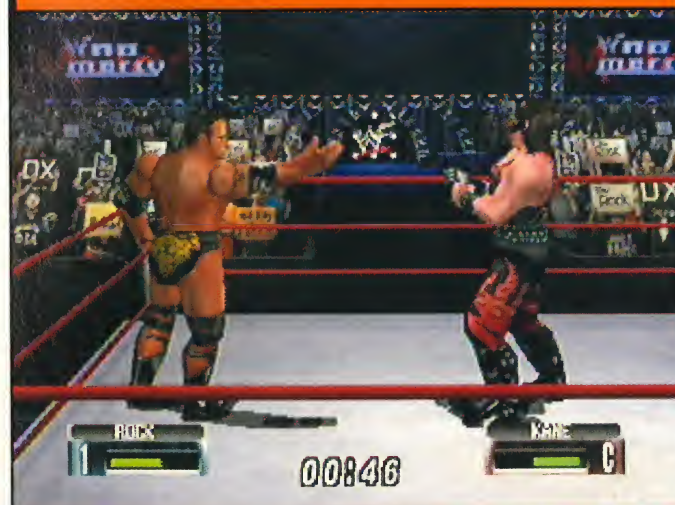
We've all spent ages playing the game and we can't believe how true to life the characters seem. They're just so realistic!

But the best bit is when you use the 3D Stick to perform taunts mid battle. You'll recognise them immediately from the real life wrestlers.



▲ How rude! Mr Ass shows off his famous asset, the dirty old goat. All we can say is thank God they blur it out!

► Tazz wrings his hands with barely concealed glee that he's about to get close to Buchanan.



▲ The Rock beckons Kane to his doom. When your opponent starts mocking you with his taunts, you just want to get over there and smash his teeth out.

◀ The Undertaker sings his heart out to Mr Jericho. What a sweet serenade from such a scary dude! That's a clever fighting tactic.



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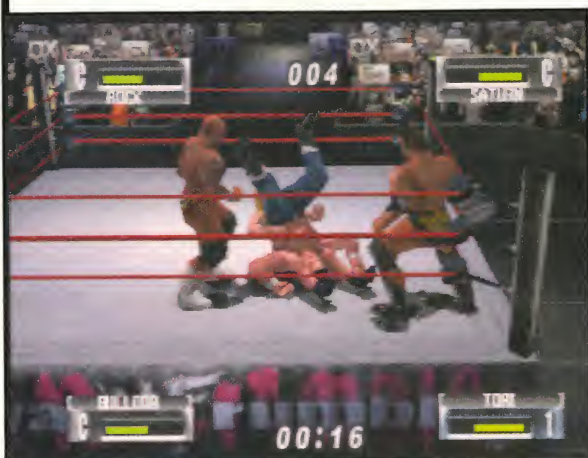


**SOUNDS** → Punches thud home with sickening force. Bodies slam to the canvas with a crunch as the crowd holler wildly.

## I'm feeling in the mode

You want different events? You got it. All your fave WWF showdowns are in here as game modes. There's so much variety you might think you've got two games for the price of one.

Not only do you have your typical Tag Team matches, Royal Rumbles and Cage fights, but there's also a Guest Referee mode and Ladder matches, too. But more of them later...



- ▲ The action in the Tag Team matches gets fast and furious.
- One of our favourite is the Cage match. When you get to the top of the Cage, tap **A** to climb over while your opponent tries to shake you off.



- ▲ You don't want to get pinned in an Ironman match or you'll be out.

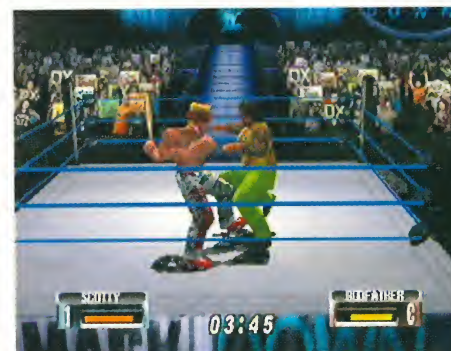


## Heavily armed

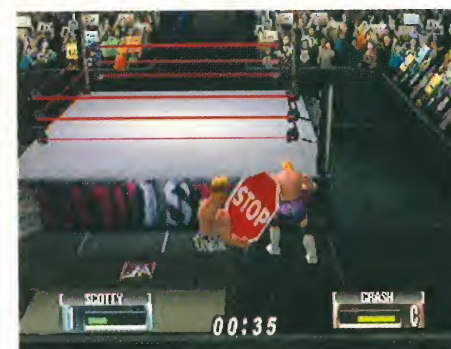
Wrestling used to be a battle of two men, using nothing but their strength to beat each other.

But in WWF No Mercy's Hardcore matches, you can use a frightening array of weapons to beat, hammer and bash your hapless foe to the floor.

Every time you go to the crowd and hit **A** you pluck a random object out, some of which are downright hilarious!



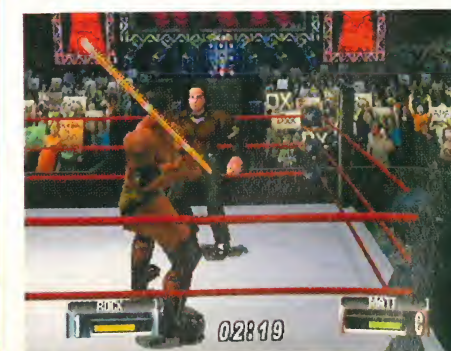
- ▲ Unlike WWF Wrestlemania 2000, if a weapon is knocked out of your hands, it doesn't just disappear. It lies on the floor for one of you to pick up again. Cool!



- ▲ One of the more bizarre weapons is this stop sign. A few bangs on the head certainly stopped Crash, anyway.



- ▲ No! Please! Anything but the bunch of roses! Arggggh!

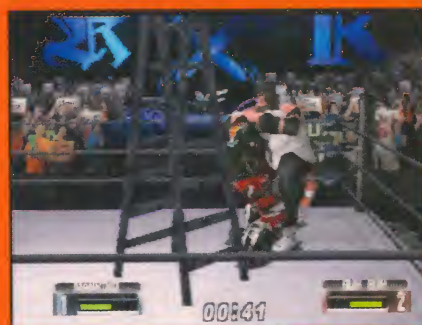


- ▲ The Rock takes a Kendo sword to poor old Matt.

## Don't ladder your tights

One of the best new events is the incredible Ladder Match, and fans will be pleased to hear that it's just like the real thing.

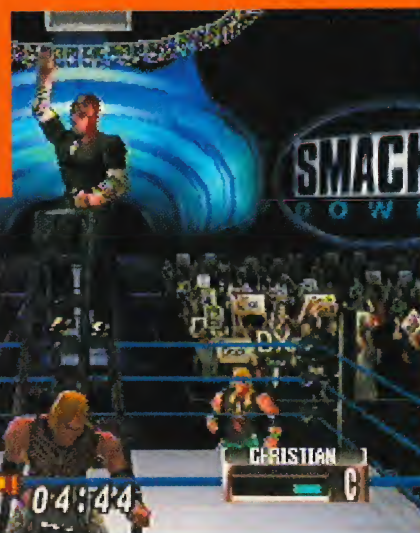
For those few non wrestlemaniacs out there, in the Ladder Match there is a step ladder outside the ring. The winner of the bout is the one who can get the Ladder into the ring and climb up it to grab the object hanging in the air. But it's not quite that easy...



- ▲ You have to set up the Ladder in the middle of the ring to climb and grab the object. Tap **A** to reach up.
- But things are never easy in WWF and you'll have a rival doing his best to knock you off when you're up there!



- ▲ You can use the Ladder like a huge club to batter your opponent senseless. Take that, Rikishi!

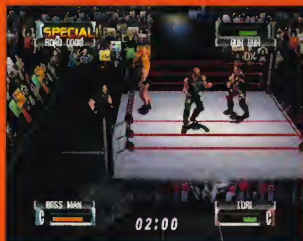




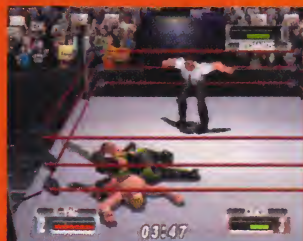
## Be my Guest

Ever watched a WWF match on TV and thought that one guy was having a really hard time? Or have you ever wished that you could gang up on a wrestler that you hated?

Well, with the Guest Referee option, you won't have to just sit there and let your irritation pass. You can watch any match as another wrestler and take matters into your own hands whenever you like.



▲ It's a top laugh to referee a match between two of your mates. You can take sides, get stuck into the fight and really annoy one of them!



▲ You can even take longer over counting a pin to give them a better chance of escaping. Or not give a count at all to stop someone winning!

## Pan a friend

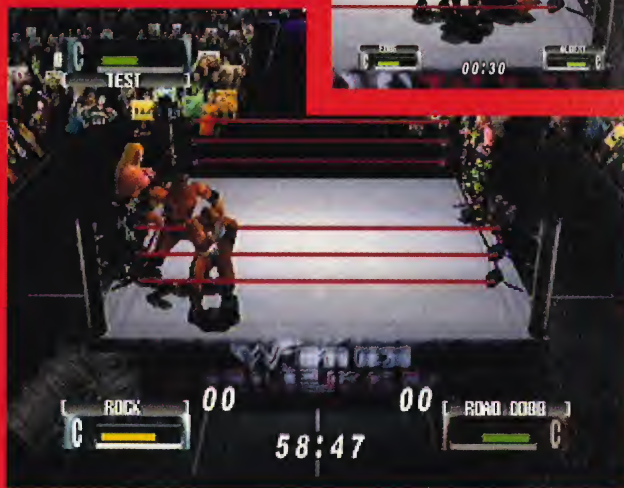
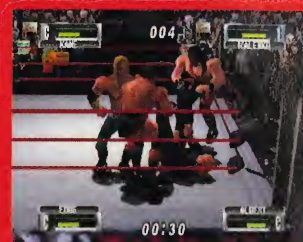
When an argument breaks out in NOM Towers, there's now only one way that it gets settled. Yes, a quick bout on WWF No Mercy usually does the trick.

As anyone who played WWF Wrestlemania 2000 will know, WWF really comes to life in multiplayer and there's nothing better than dropping some bone slamming moves on your best mates!

You can set up practically any kind of match you want in multiplayer, from Tag Team matches against the computer to Pay Per View events where you can recreate classic confrontations from the real life WWF.

► We were supposed to be two vs two, but we decided to gang up on Rich.

▼ It's great to play in Tag Team matches, but it can be frustrating waiting for your turn in this mode!

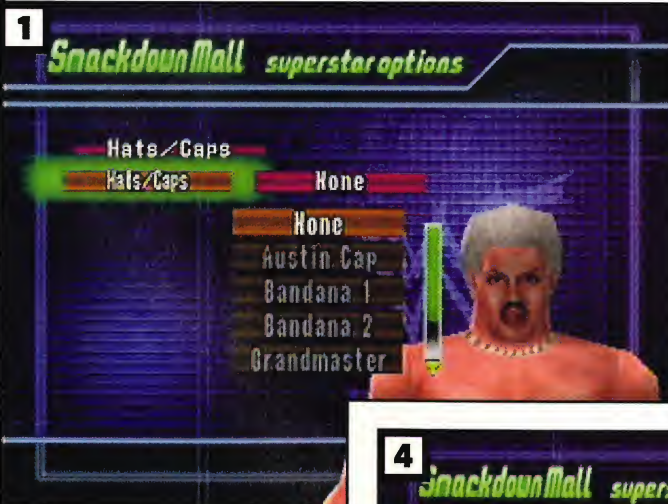


**ONE PLAYER** You would have thought they'd need a cart the size of a house to hold the amount of features they've crammed in the Championship.

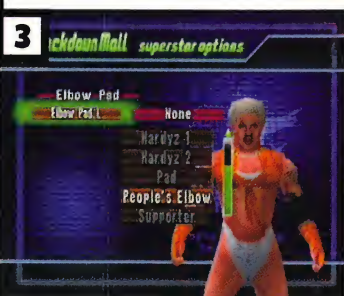
## Make me look beautiful

Everyone loved the Create A Wrestler feature in WWF Wrestlemania 2000, and with good reason, too. Making up your own outrageous freak was an absolute hoot.

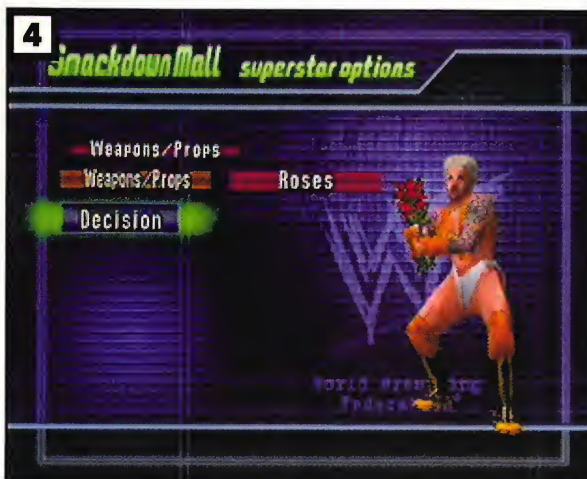
So it's smiles all round as the makers have really gone to town. Not only can you choose from loads of faces, outfits and fighting styles, you can even change their tattoos and their weapon of choice.



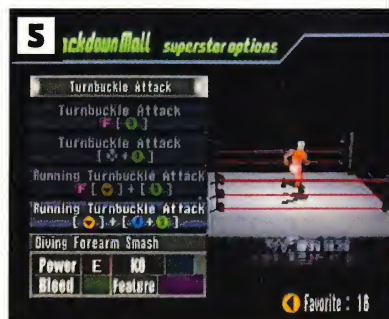
◀ You are about to witness the birth of NOM's little baby. We like to call him Rosemary.  
► Dressing your wrestler up in women's clothes never fails to raise a laugh. What? You're not even smiling?



▲ We settled on this rather fetching outfit. You can even choose the elbow pads.



◀ Once you've sorted out your appearance, it's time to decide on your fighting style.



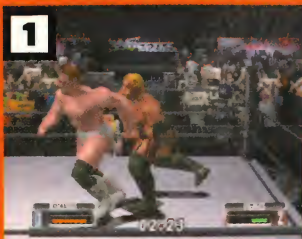
▲ And the icing on the cake for Rosemary was the addition of some deadly moves. Nasty!



## Sign here please

There are so many punches, holds and throws to learn that we'd have to publish a series of large books to tell you about them all.

But by far the best attacks are the signature moves that some of the Superstars specialise in on the telly. The only way you'll be able to perform these moves is by copying how the real life fighter does it. Cool, eh? Here's Rikishi's hilarious Stinkface move, for example...



1 Rikishi starts off the move by flinging his opponent as hard as he can against the turnbuckle. Ouch!



2 With his opponent stunned, Rikishi moves in for the kill. You should get your finger poised to hold A.

Using the Strong Grapple, Rikishi gets hold of his hapless foe who is dreading what's coming next.

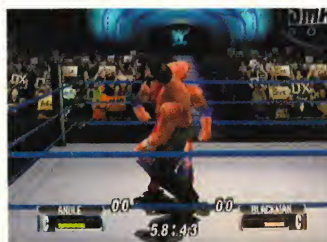


4 Rikishi throws him to the canvas and makes sure he's staying down there. Then, with the 3D Stick, you can make him do his famous Stinkface move. It's so cool!

**MULTIPLAYER** Leaping onto one of your friends' heads while your other mate holds him down ranks among N64's finest multiplayer moments.



Enough of the taunts, the crowd wants to see some scrapping! Better clobber him with that scary looking weapon.

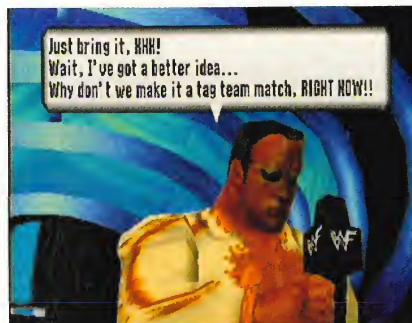


These two look like they're doing some kind of men only waltz, not wrestling. They're all big girls' blouses at heart.

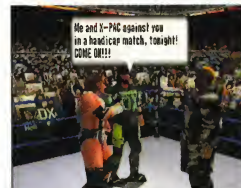
## A career in the ring

When there are none of your mates around for you to mash to a pulp, you'll find plenty to keep you occupied in the Championship mode. You choose your wrestler and fight to try and win each of the Belts.

Titles to be won include the WWF title itself, the Hardcore Belt and even the Woman's event. You can unlock tons of new features this way, but the best thing about this mode is that a great plot continues as you play. Feuds can develop between you and other characters that will come back to haunt you later on. Let's take you on a tour of some of the features...



Playing as Rikishi we found that X-Pac and HHH didn't like us. We weren't surprised to be challenged...



... but out of nowhere comes The Rock to back us up against HHH's unfair challenge. Cue a Tag Team match with our wrestler, Rikishi, and The Rock against the other two. What a cool plot WWF No Mercy's got!



As you progress through the single player Championship mode, the way that the story unfolds depends on your success. Whether you win or lose, some people will be friendly, and others will hold grudges against you for ages!

Winning fights and Belts will earn you loads of money. Take your cash to the Championship shop to buy yourself some new outfits and weapons to try out. Pretty smart, wrestler!

**Nintendo**

OFFICIAL MAGAZINE

**GAME SCORE**

WWF No Mercy really does look amazing and has gameplay that will leave WWF fans foaming at the mouth. This is one of the true wonders of the Nintendo world.



**96%**



Tip  
11

**Orange out here**  
**: Rubbing It In**

When your football team beats your best mate's, there's a danger he might forget.

Using your five free text messages should serve as a nice reminder.

For example:

- ✉ 1: We whipped you 3-0
- ✉ 2: That is three to nil
- ✉ 3: Not 1-0
- ✉ 4: Not 2-0
- ✉ 5: But 3-0

Use Orange out here with any Just Talk phone and for a one-off payment of £14.99 you'll get the additional benefit of 5 free text messages a day, up to 2 Reserve Calls when your talk time has run out and an extra £5 free talk time. For more information call 0800 079 6000.

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# Batman of the Future

## Return of the Joker

### Game Info



Price: **£29.99**  
Release: **January**



**Gotham's in trouble and there's only one man who can save the city. Batman's swooping in for the kill...**

**WE SAID** → "Batman will be blessed with state of the art gadgets to make it more action packed and exciting."

### Far off in the future

**M**ove over Bruce Wayne, there's a new bat hero in town who is out to stop the Joker and his band of goons.

Bruce, the original Batman, has retired from fighting crime and has given his mantle to high school student, Terry McGinnis. Using his master's advice, the new Dark Knight must battle some old and new faces to rescue Gotham.

### Old adversary

The likes of the Penguin, Poison Ivy and the Riddler may have left the city for good, but one arch enemy still remains.

All seems peaceful in Gotham, but matters take a turn for the worse in a meeting at the Wayne Enterprises building.

The Joker's back in town with his band of crooks, the Jokerz, and he wants to take over Gotham for good. Holy moly, Batman!

It's going to be hard, but it's your job to stop his evil henchmen before this face from the past has the last laugh.

Using your 21st Century bat suits, you've gotta go get 'em.



▲ The first Batman, Bruce Wayne, is now an old man and has passed on his wisdom to raw recruit, Terry McGinnis.



▲ Suddenly the Joker turns up and vows to take over Gotham. Time to swoop into action and stop his cronies.



▲ Use all of Batman's silky skills to race across Gotham and stop the Joker and his cronies. Leap clear of the lethal gas!



▲ As the Dark Knight, you'll need to race through some sinister levels and beat up plenty of nasties. Nice tights, Terry.



▲ The innocent people of Gotham need your help 'cos the city is being overrun.

**LOOKS** → You'd expect more from your N64. Mediocre animation and grainy graphics would look at home on a GreyStation and make a mockery of such a classy super hero.

### Fancy dress

Forget the dark costume the Caped Crusader's worn in the past as this new bat boy has some cool kit for the 21st Century.

There are three wicked costumes you can pick at the start of the game,

standard, offensive or defensive.

As you battle your way across the city there are more suits to collect, so bust open the crates to see what's inside. Let's check 'em out...



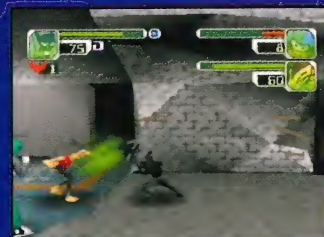
#### Standard

This is the biz for beginners. Slip into this super suit and you'll get a wicked range of attack, defence and jumping moves. Look at him go!



#### Offensive

Put power in your paws with the best attack suit. Your defences aren't too hot, so be ready to block or you're sure to be flat out in no time.



#### Defensive

The defensive suit is great for the bigger bosses who appear later in the game. Make sure you throw it on when you are in trouble to save your skin.



#### Nimble

Rock hard defences, powerful attacks and giant leaps turn your crime fighter into a fantastic force that will send enemies running for cover.



## Super moves

In addition to the different strengths, the suits enable Batman to carry special weapons and perform classy moves.

Leap into your Standard suit and you'll have three sizzling long range

moves to show off, including Magnetic Nunchakus, a Staff and Discus.

Nimble Batman can even take to the air for longer and glide above the helpless foes below before landing and hitting them for six.



▲ Using Batman's Nimble suit, our hero can leap into the air and soar over baddies with his outstretched cape.

► Take that, you scum! Let rip with the Magnetic Nunchakus and keep the baddies at bay. That's sure to hurt.



◀ Batboy's excellent Staff can kill enemies in just a few hits, so make each attack hit home.

► The Batman Discus slices through the air at sensational speed. Your foes won't stand a chance against it.



## The gormless gang

The Joker's back and he's brought a band of mutants along with him to scare the living daylight out of Gotham's citizens.

His gang, called The Jokerz, range from rough thugs to grisly walking werewolves with giant

teeth who won't stop to think before they leap in and tear you apart.

Watch out for the giant robots too, and get ready to dive out of the way when they open fire or start swinging their colossal arms.

◀ The mighty yellow robot has huge spinning metal arms that crash down on Batman. Watch your head!



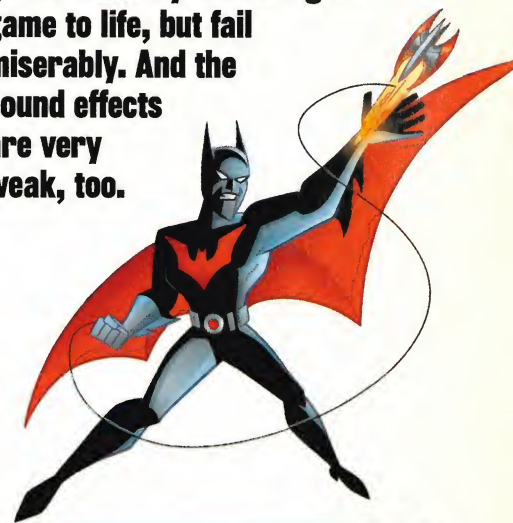
▲ The Jokerz gang is full of weird and wonderful loons. He looks as though he's enjoying that attack!

◀ Batman's Rolling Kick makes a change from punch and kick combos and will surprise your enemies.



**GAME LENGTH** ► The different suits and weapons make this fun for a few hours, but the gameplay gets incredibly boring, very quickly.

**SOUNDS** ► The screeching guitar riffs try and bring this game to life, but fail miserably. And the sound effects are very weak, too.



**Nintendo**

OFFICIAL MAGAZINE

**GAME SCORE**

Batman may have taken a leap into the future, but this is N64 gaming from the past. Dire graphics and frustrating gameplay leaves Batman of the Future in the bargain bin. It's a missed opportunity.

**66%**



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## Game Info



Price: **£39.99**  
Release: **Mid November**



**WE SAID** "Previous Rush games have been adequate, but not spectacular. This looks to change the trend."

# San Francisco Rush 2049

If it's speed that you need, get set for Rush hour as the third instalment hits downtown San Fran.

## Stunt spectacular

**F**uturistic freeway fun is the name of the game in the best Rush racer of the high speed series.

Fast forward to the year 2049 and grip the wheel as you bump, scrape, shunt and ram the other riders off the road.

You can forget your Ferraris and Lamborghinis too, 'cos these babies have wings that let you loop and roll through the air.



- ▲ Take to the highways of the futuristic city and be king of the open road.
- ▶ Each course is packed with sneaky shortcuts. Use them to your advantage and you can shave seconds from your time, leaving your rivals trailing.



- ▲ Prove a point to your mates and become a real trickster in Stunt mode.



## Power crazy

There are 13 ferocious four wheelers in Rush 2049 that will simply blow you away with their power when you step on the gas.

Each one comes complete with different specs and more open up as you race your way to the top of the heap. Choose wisely if you want to roast the opposition, though.



- ▲ It's not an F1 car, but this baby really shifts down the shortcuts.

- ▶ Use this little beauty's power on the straights then take the high banks to overtake in style. Step on it!



## Go for a spin

San Francisco is famed for its steep roads and, as you screech round the city streets of the future, you'd better watch your speed.

As the road dips your motor will take to the air. Just extend the wings and you'll be able to pull some wicked stunts! Let's take a look...



- ▲ As your motor soars into the air, hit **2** and it will sprout a smart set of wings. Wow, you're flying!



- ▲ As you start falling to earth, use the 3D Stick to pull a range of super stunts, from rolls to corkscrews.

- ▶ Just before you land, level out your car or you'll total it as you smack into the track. Judge it wrong and you'll explode!



**LOOKS** The tracks look red hot and the range of super slick machines is impressive. The best looking Rush game yet.

**SOUNDS** Apart from the wail of the engine and the screech of tyres, there isn't a lot else to write home about.

**Nintendo**

OFFICIAL MAGAZINE

**GAME SCORE**

San Francisco Rush 2049 is the best game in the series, with slicker controls and super high speeds. It's let down by a dodgy four player option, but it's worth a spin if you want a good speedster for your dosh.

**81%**



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## Game Info



Price: **£44.99**  
Release: **24 November**



# Mickey's Speedway USA

The world's favourite mouse is leading his gang in a racer to test even the most steely nerves.

**WE SAID** → "Mario Kart 64 and Diddy Kong Racing have finally got some competition for the king of comedy cart racers title."



## State to state

He's been a sorcerer's apprentice and now the leader of the gang that's made for you and me is shaping up for a high speed challenge on America's raceways.

Join Donald Duck, Goofy, Minnie and the rest of the cuddly gang as you battle to the line in your bid to save Pluto from the evil Weasels.

With lashings of Disney magic at every turn, this jolly journey across the good old US of A will warm the heart and give all you cart kings a racing treat.

Nintendo  
OFFICIAL MAGAZINE  
**AWESOME**



▲ Mickey Mouse is the leader of the pack in this scorching cartoon racer featuring all your favourite Disney chums.



▲ Become king of the corners and motor down the straights in this gorgeous speedster. The USA's never looked so sweet!

## Who let the dog out

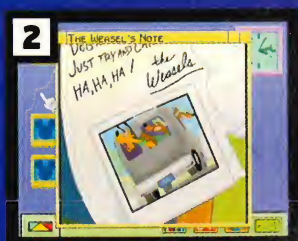
Disney classics are full of evil baddies from Cruella DeVil to Emperor Zurg. But none can be more horrid than the Weasels.

This stinking band of vermin has dognapped Mickey's favourite pup Pluto and his diamond collar and hot footed across America.

You've got to use Ludwig Von Drake's carts to race from east to west and north to south to rescue poor old Pluto.



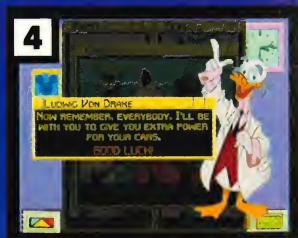
▲ At the start, Mickey takes Pluto his breakfast, but something strange is up.



▲ Pluto's gone and a note's been nailed to the kennel from the evil Weasels.



▲ Don't worry though, the whole Disney gang are coming along for the ride to help save poor old Pluto.



▲ Good old Ludwig Von Drake has even hidden some useful car parts. Find them to turn your cart into a dream machine.



▲ It's high speed fun as you battle it out across America to stop the evil Weasels and get back Pluto and his priceless diamond collar. Don't forget to drive through the Barrels that are scattered throughout each route. Go on, Goofy, send Pete spinning!

**LOOKS** → Mickey's Speedway USA is yet another Rare gem that's just the bee's knees. The Disney drivers look excellent, while the variety and detail in the cartoon tracks is pure eye candy.



## Disney dudes

Before getting down to the nitty gritty on the track, there's the important task of selecting a driver.

There are six cart kings to pick, with hidden characters to find later in the game, and they each have different strengths and weaknesses. To help you out in your choice, we've divided them up into categories...



### Lightweights

The ladies fly out of the blocks and stick to even the tightest bends, but they can be pushed off the track by lard ass drivers.



### Middleweights

For all round talents, Mickey and Donald are your guys. They've both got good top speed, handling and acceleration.



### Heavyweights

They may have eaten all the pies but, despite their size, dopey Goofy and evil Pete have a wicked top speed and can hit puny drivers for six.

## Cruising for a bruising

To skin your opponents on the last bend and win with style there's only one way to do it, and that's to hurt them hard.

As you scoot round the circuits, drive through the Question Mark Barrels that line the route to grab one of Von Drake's wacky weapons.

To add to the fun, you can select where you want your weapon to end up by using the 3D Stick just before you hit the trigger.

This means that you can leave a trail of destruction by leaving the Baseball Chucker behind you or launching the Paint Splotcher in front.



▲ Minnie Mouse has got her mitts on a Baseball Chucker. Better get on a straight and look in the mirror.



▲ Looks like pesky old Donald is going to overtake. Pull up level with him and get your finger on the trigger.  
▶ Pull back on the 3D Stick just before you fire and it will blast backwards. Poor old Donald's taken a serious pasting with that shot.



## Road to hell

Your first port of call in the one player Race Series mode is the highways and byways of Traffic Troubles.

There are three difficulty levels to choose from, Amateur, Intermediate

and Professional, with four tracks to blast round.

Each one has a variety of pitfalls which will leave you trailing in last place if you aren't careful, so let's go for a spin and see what's in store...



### Indianapolis

This super fast race is good for getting you started. Take the inside line on the bends, but don't power slide too early or you'll hit the grass.



### San Francisco

You'll be cruising up and down hills on this long course. Hit the arrows for a speed boost, but watch out for the steep bay road as it's hard to see where it goes.



### New Mexico

This desert trail looks gorgeous, but don't gaze at the scenery for too long or you won't win. Steer clear of the sand or your motor will lose power very quickly.



### Grand Canyon

This course has a wicked shortcut, but mind the bend at the bottom or you'll drop off the side. You can't drive over some rocky outcrops, so go round.



## Sneaky routes

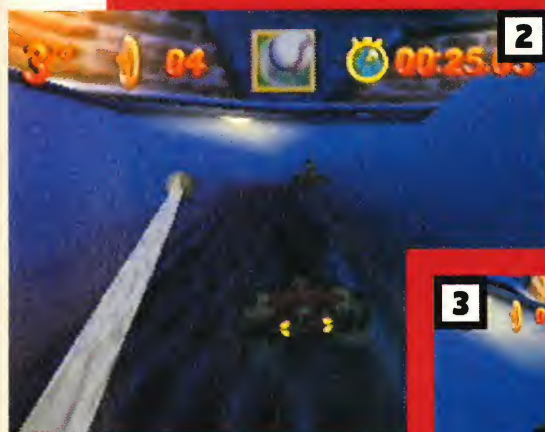
With all the frantic racing to claim the top spot, it's easy to forget that some tracks feature shortcuts.

The third Race Series competition, Freewayphobia, takes you to the bright lights of Seattle and it's here that you'll spot a quicker route.

It contains Barrels for extra firepower and keep them peeled for the hidden car part that will open up the final tourney, Frantic Finale.



1



2

▲ Find the side route and roar up to the rooftops. Hit the speed arrows to burn up more juice.

◀ Grab an extra Barrel and you'll get some tasty ammo. Donald's up ahead, so make him pay!



3

▶ Take that, Duck! The Baseball Chucker's really hit home and sent him shooting up in the air. Put your foot down and go past him.

## Get more gas

Fans of the 16 bit classic Super Mario Kart will remember the coins you could pick up to put more juice in your cart.

Now there are wicked Oomph Tokens in Mickey's Speedway USA which will give you a boost. Grab them and you'll gradually get faster.



▲ In addition to Barrels, you'll need to collect the smart Oomph Tokens.



▲ Hidden in some Barrels are three Tokens to help you rack up your total.

**SOUNDS** The voices of the gang are spot on but soon start grating, although the music has definitely got that distinct Disney feel.



▲ Get ten and your top end increases.

## Quacking fun

Donald's nephews play an important part in Mickey's Speedway USA.

At the start of each race, Louie glides on screen in his special plane. Huey waves the flag at the end, and Dewey picks you up if you've come a cropper.



▲ Louie's on hand to start each race.



▲ Win a Cup and Huey waves you home.

## Get to the top

To unlock the hidden drivers and win the gold trophy in each competition you need to get points on the board.

Complete the race first and you'll get nine points, while finishing second

gets five, third three and fourth a measly one point.

End up below fourth and you'll have to replay the race. You've only got three continues so make sure it counts second time around.



▲ Good driving, Miss Daisy! If you are first over the line you'll get a whopping nine points to add to your total.



▲ Finish in the bronze position and it's only good enough for three points. Better luck next time.



▲ That's not going to be good enough to get you to the top. You'll have to use one of your continues to try again.



**ONE PLAYER** If it's a challenge you want, then this is just the ticket. Easy at first, but the later circuits crank the difficulty up to explosion point.

## Hit the skids

To win gold on the Professional modes you need the dirty tricks to get to the front and the skills to stay in first place.

To help you out on the tighter tracks, you can pull a power slide to get you round in double quick time.

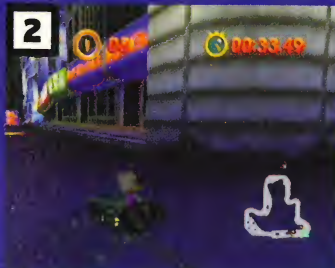
As you approach a chicane, you can hit **R** to power slide round, but if you need an even tighter turn, hit **B** to turn much tighter.

Pull a sharp turn to grab those extra goodies, Nintendoids.



1 Seattle is home to some tight bends, so power slide to get round quicker.

▼ Hit **B** as you slide the corner to pull in sharper and reach the speed arrow.



2 Good going, Daisy! With those brilliant cornering skills you can get after the leader.



## Watch the drop

If you want to stay one step ahead of the rest you need to watch out for notorious drops on the crazy circuits.

Take the shortcut at the Grand Canyon and you'll need to brake 'til smoke pours from your tyres. And just before The Strip in Las Vegas, give a wide berth to the giant ravine or you'll fall to your doom!

But if you do lose control, Dewey is on hand in his helicopter to winch you back on, but you'll need to be good to get back in the race.



1 Some courses have some very tight shortcuts. Watch the drop, Donald!



2 Go too fast and you'll drop off the edge. That doesn't look good, Donald.



3 Fortunately, Dewey will swing you back on track in his helicopter.



4 Your rivals are getting away! Put your foot on the gas to get after them.

## Fun - Packed Revenge!

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LOONEY TUNES COLLECTOR  
**MARTIAN REVENGE!**

INFOGRADES



## Mickey vs Mario

Cartoon racers have always had a struggle to claim the N64 racing crown from Mario Kart 64.

Now Mickey's Speedway USA's on the grid it's a close call to see which is the best money can buy. Let's go for a road test and see...



### ▲ Lush looks

**Mario Kart 64** It's stood the test of time remarkably well and everyone's got their favourite track. An N64 classic.

**Mickey's Speedway USA** Rare's made each track a beauty. Packed with colourful graphics and Mickey and his pals look cool.



### ▲ On your own

**Mario Kart 64** The one gripe about this classic is that the single player mode is far too easy. Good, but not exactly great.

**Mickey's Speedway USA** Professional mode is extremely hard and you need to be on top of your game to win Frantic Finale.



### ▲ Multiplayer fun

**Mario Kart 64** We play it at NOM Towers every single day. The best four player racer. Period.

**Mickey's Speedway USA** Better than Diddy Kong Racing and right up there with Mario Kart 64. Fast, frantic and fun.



### ▲ The verdict

**Mario Kart 64** Now available for £30 in the Player's Choice range you'll be a fool to miss this belter.

**Mickey's Speedway USA** The one player will keep you at it for ages and, with that Disney magic, cart kings will love it.

## Battle royale

What turns racing games into smash hits is the lastability of the multiplayer options and Mickey's Speedway USA has got the lot.

In addition to the head to head races, there are four arenas for your gaming pleasure. Each one has some sneaky spots from where you can bombard your opponents with a barrage of weapons. Check out our tips!



### ▲ The White House

Just let rip with a heap of Baseball Chuckers and they will bounce around until smacking into an enemy.

### ► Steamboat

Check out the room with a giant red carpet. Fly over the top and enemies won't see your weapon coming at them.



### ◀ Dockyard

Scout under the ramps in the middle and no one will see you when you hit the trigger at anyone who roars past.

### ▼ Arena

Head for the raised areas in the corners to hit rivals who head to the middle from a distance.



## Magic kingdom

Mickey's Speedway USA isn't the only slice of Disney mayhem to hit your N64 and GB Color over the last few months.

From cute shoot 'em ups to hard platformers, both consoles have seen the lot.



### Tarzan

**What it's about** Become the Lord of the Jungle in this tasty platformer. Defeat evil Clayton and save the jungle animals.

**Is it any good?** Easily one of the best N64 platformers. It's not 3D, but the challenges and beautiful graphics are top notch.



### Toy Story 2

**What it's about** Woody's been nicked by nasty Al the toy collector. Jump into Buzz's boots and solve puzzles.

**Is it any good?** Easy for older gamers and, with average graphics, Toy Story 2 is pretty good but not a classic.



### Mickey's Racing

**What it's about** Join the Disney gang in this Game Boy beaut. Rescue the carnival floats in Rare's top little racer.

**Is it any good?** Lovely to look at with plenty of addictive moments. Mickey's gas guzzling adventure is a must buy.

**MULTIPLAYER** The speed of the four player is eye watering.

**Nintendo**

OFFICIAL MAGAZINE

**GAME SCORE**

**Mickey's Speedway USA is a scorcher. The speed is breathtaking and it's one of the best looking racers to date. Crave a cartoon racer? Mickey's your man.**



**92%**



With Solo you can buy  
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-----  
GO SOLO and stay  
in control.

ANOTHER  
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PURCHASE





# Donald Duck Quack Attack



From top of the bill on Saturday morning telly to the dizzying heights of the N64, this is one duck who's going places...

## Game Info



Price: **£29.99**  
Release: **December**



**WE SAID** "It's got the looks, the moves and all the cartoon platform action you'd expect from a Disney game."



## Ducking and diving

**F**irst we had Taz, then came Daffy, and now it's Donald's turn to wow us with his platform skills.

Made by the people who gave us the gorgeous Rayman 2, Donald Duck Quack Attack is a bit of a looker with a realistic take on the world of Donald Duck. But is it all show and no substance? Read on...



- ▲ Say hello to Donald, one of Disney's best loved characters.
- ▶ Keep your eyes peeled for Ice Creams. They give you a short burst of invincibility.

## All the Ds

Variety is indeed the spice of life. And Donald Duck Quack Attack has variety coming out of its ears!

There are all the amazing 3D levels you'd expect to find, but there are also some cool 2D side scrolling stages, just like in that other great platformer, Tarzan.



- ◀ On some of the levels, the camera will follow Donald from behind as he leaps from ledge to ledge.
- ▼ It's easier to judge the jumps from the side on view, and boy, there are plenty of them!



## Donald vs Gladstone

If there's one thing that winds Donald up, it's his swotty cousin, Gladstone, and things really come to a head when Daisy is kidnapped.

Gladstone sneaks off to rescue her, trying to prove to Daisy that he's the hero. Will our Donald stand for this? Will he heck!



▲ Although we're not experts on ducks, we'd have to say Daisy is pretty darn foxy. Hubba, hubba!



▲ There's no love lost between these two, so do your best to beat Gladstone and get to Daisy first.



▲ Donald's off on an adventure that'll take him from the forests to the city, and everywhere else in between.



## Moody Donald

Donald Duck is without doubt the grumpiest, most foul tempered of the Disney favourites. His temper tantrums are legendary!

And, just like in the cartoons, Donald loses the plot in the game, too!



▲ If Donald is attacked he flies into quite a rage. In fact, he's surrounded by a cloud!

## You is gorgeous

Let's get one thing straight, this is a wicked looking game. If you're after detail and top notch graphics, you've come to the right place!

In fact, we'd go as far as to say this is right up there with Rayman 2 in the design and looks stakes. Take a peek at these beautiful levels...



▲ The haunted house is full of spooks and ghouls. It looks totally mint, doesn't it?

► Check out the City Rooftops level. It's one of the best looking stages in the game.

▼ The first boss you meet is a tough old cookie, and he wants to eat Donald. Yum!



## LOOKS

Well hello, beautiful! Vivid colours, brilliant level design and tight sharp controls make Donald Duck Quack Attack a dream to play.

## Against the clock

Unlike other platformers, Quack Attack is fast, with a capital F. There are no lost hours spent looking for things in this game.

The speed of the gameplay is cranked up 'cos some of the items you have to collect disappear after a set amount of time. You're always on the go, meaning the excitement meter is stuck in the red!

1



▲ There are three toys to be found on each level. First of all, you've got to hit the book...

► ... then run and get the first toy, 'cos you've only got a limited time to hit it. Be quick, now.

▼ And there it is. A nice cuddly toy. Now there are only two more to find, on this level at least.

2



3



## SOUNDS

Close your eyes and it's an episode of Toon Time, with music that fits the mood just like a glove.

**Nintendo**

OFFICIAL MAGAZINE

**GAME SCORE**

They've really gone to town on the design, making Donald Duck Quack Attack a quality platformer that not only looks fantastic, but plays like a dream. Wow.



**90%**



# Tom and Jerry Fists of Furry

Cat and mouse mayhem crashes, bangs and wallops onto your N64, but is it animal magic or a heap of furballs?

## Smash and grab

**T**om and Jerry cartoons are bonza and now it's your chance to fight it out like cat and dog in Fists of Furry.

Whether you prefer mouse, feline or crafty canine, you've got your work cut out to see if you can survive some bruising, no holds barred scraps.

Battle it out down back alleys or grapple in the garden to see if you can stay alive with your nine lives or end up sulking in the doghouse.



▲ If there are no weapons close to hand, use a combo of punches and kicks.



▲ Thwack! Spike might be a big bulldog but he'll be a puny poodle after that hit.



▲ Down in the kitchen, Tom's got hold of a giant joint of meat. Watch out, Jerry.

**LOOKS** The charming levels look cheerful, but the characters are very rough around the edges.

## Crazy gang

You'll be pleased to hear that Duckling, Butch and Spike are just some of the fighters you can meet.

Beat them in the one player mode and they will be there to select in the barmy two player head to head option.



▲ Butch is just as crafty as Tom. Use the long reach of the broom to take him out.

▼ Tyke is Spike's little pup and he's one powerful pooch. Get those hits in early or you'll be in for a pasting.



► Jerry's little friend Duckling makes an appearance, too. Watch out for that horseshoe, little one!

**WE SAID** "It needs to be good to topple Super Smash Bros. but the non stop scraps will please Tom and Jerry fans."

## Weapons of war

We've all seen Jerry smashing Tom with all manner of weapons on the telly. Now you can enjoy those moments on your N64.

Goodies appear at random in each arena, ranging from giant crates to umbrellas. The winner is the last man standing after three bouts, so duck or snatch them out of the air when they are thrown at you.

Gold Question Marks give you boosts including limited invincibility, so you'd better grab them before they vanish before your very eyes!



▲ Irons and chairs are great for long range attacks, so grab them!



▲ Walk over the Question Marks and you'll get some handy powers ups.

**SOUNDS** The cartoon music fits the bill perfectly and the incredibly realistic sound effects will leave you flinching as another attack heads for home.

**Nintendo**

OFFICIAL MAGAZINE

**GAME SCORE**

If you laugh your socks off at Tom and Jerry, you'll be gutted with Fists of Furry. The button bashing gets tedious and the lack of challenge will leave you feeling short changed. Get a video of the cartoon instead.

**68%**



# HMV

## seriously addictive...



### AUSTIN POWERS OH, BEHAVE!

Take control of *Austin Powers*' PC, complete with all the psychedelic colours and sounds you'd expect. Access all of his private files containing heaps of groovy stuff such as games, gadgets and utilities. Create your own scenes from a selection of clip art images and surf the *Austin Powers* Internet, collating useful information and trivia about your favourite super-spy.

OUT NOW



### AUSTIN POWERS WELCOME TO MY UNDERGROUND LAIR!

Get behind the keyboard of the criminal mastermind - Dr Evil. Access his files, create Evil scenes and play Evil games. Discover secret passwords and you'll unlock further secrets about Dr Evil's intentions to take over the world. Link-up with a fellow evil doctor, or even with a *Powers* fan, and you'll unlock even more special features such as games, clipart and top secret files.

OUT NOW



### GRAND THEFT AUTO 2

*Grand Theft Auto* is back. Seven ruthless gangs are involved in a brutal power struggle. Make a name for yourself and earn the respect of gangs to get the best jobs and special favours. Go anywhere, steal anything, jack anyone but watch your back. Respect is earned, not given.

OUT NOW



### DONKEY KONG COUNTRY

Following its original release on SNES, Rare have revamped this classic ape adventure exclusively for Game Boy Color. Now containing an extra level, a gripping two-player option and a host of new hidden bonuses, *DKC* will astound you with its superb graphics and animation, not to mention fantastic gameplay.

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# Total Test

✓ Every Nintendo game tested, plus all the extra gear

✓ Changed and updated every month

Look out for the latest N64 releases. They're shown in blue

## All the gear

Check out the lowdown on all the best kit for your Big N  
Rumble Paks p41  
Memory Paks p42  
Steering wheels p44  
N64 Joypads p46

## Gotta get 'em p40

Be the first to know when the best games are coming out

## Looking for... p42

A selection of titles for shoot 'em up fans

## Sales chart p45

The games flying off the shelves this month

## 5 of the best p45

This season's must buys. Five classics with an Awesome award

## Rental chart p45

Try before you buy

## And the rest p48

Some old games that are worth a rummage in the bargain bin. And some that aren't

## How do they score?

- 0-44 Real rubbish
- 45-64 Still not worth playing
- 65-79 Nothing too special
- 80-89 Pretty good, but not great
- 90-100 Amazing game you must play!

### AWESOME

Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.



### OUR TOTAL TEST SCORES

We change our scores for older games when new games come out that are better. It means that Total Test is the most up to date guide around, because you'll always know what's the best game right now.

▲ Is Mario Tennis a smash hit or is it just a load of old balls? Turn to p42 to find out how it scored.

Get  
**£5 off**  
N64 games  
see p45



## Gotta get 'em

The N64's got loads of ace games on the way. And with our handy planner, you can start saving for some extreme Nintendo action. Coolio!

### Get it now!



#### Pokémon Puzzle League

■ £44.99 ■ December

The Super NES corker, Tetris Attack, gets the crazy critter treatment. Pika, Pika!

### Next month...



#### Excitebike 64

■ £44.99 ■ January

The release date for this bike racer seems to get later and later, which is wheelie sad!

### In 2 months...



#### Conker's Bad Fur Day

■ £44.99 ■ February

This squirrel's got language so foul your ears will turn black and fall off. Older gamers only.

### In 3 months...



#### Banjo Tooie

■ £49.99 ■ March

This game may be a wee bit delayed but, believe us, it will be well worth the wait.

### In 4 months...



#### Sin and Punishment

■ £44.99 ■ April

Manga style shooter with an electric turn of speed and slick graphics. Looks damn good.

## A BUG'S LIFE

52%



Players 1 **£39.99**  
A poor game for a fab film. Easy, even for young 'uns.

## ALL STAR TENNIS

70%



Players 1-4 **£44.99**  
First tennis game on the '64, but hardly an ace.

## ALL STAR BASEBALL 99

90%



● **£39.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Take to the plate. Hit home runs. Pitch a curve ball. Strike out.  
**How it plays** Set difficulty to rookie. Smack baseballs outta the ballpark.  
**What we think** Not just for baseball fans. Looks the business. Plays like a dream.

## ALL STAR BASEBALL 2000

90%



● **£39.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Mix yer pitches to confuse yer mates. Hit home runs and win.  
**How it plays** Get batting sorted, you'll lurve it. Have yer mate swinging at thin air.  
**What we think** Eye poppingly good looking. One swing and you'll be hooked.

## ARMORINES

88%



Players 1-4 **£39.99**  
A top quality blastathon from start to finish.

## ASTEROIDS HYPER 64

76%



Players 1-4 **£44.99**  
Addictive space blasting classic with ace gameplay.

## BANJO KAZOOIE

96%



● **£29.99**  
● Players 1  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Play as Banjo and Kazooie. Explore Grunty's Lair. Adventure.  
**How it plays** Single player heaven. Wander through huge levels. Bash baddies.  
**What we think** Loads to do. Takes ages to finish. Brilliant mini games. You'll love it.

## BASS HUNTER 64

70%



Players 1 **£39.99**  
Fun for fishin' fans, but most Nintendoids will find it dull.

## BATTLEZONE

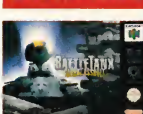
79%



Players 1-4 **£39.99**  
Strategy space blaster. Arcade nuts won't like it.

## BATTLETANX

84%



Players 1-4 **£39.99**  
Zoom around in tanks. The multiplayer really rocks.

## BEETLE ADVENTURE RACING

91%



● **£44.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Big, bad, Volkswagen Beetle racing across loadsa slick tracks.  
**How it plays** Cool, handles well, and a good laugh. Single player tracks are tops.  
**What we think** Came out of the blue, but what a top racing game. Buggin' brill.

## BLAST CORPS

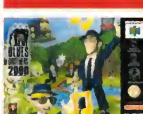
81%



Players 1 **£29.99**  
Smash buildings 'n' stuff. Hard to get into, but fun.

## BLUES BROTHERS 2000

85%



Players 1-4 **£44.99**  
Platformer with catchy musical puzzles. Groovy!

## BODY HARVEST

88%



Players 1 **£44.99**  
Shooter. Puzzler. Squash big bugs. Good in parts.

## BOMBERMAN HERO

68%



Players 1-2 **£44.99**  
Return of B'man in sequel every bit as average as first.

## BUCK BUMBLE

84%



Players 1-2 **£49.99**  
Shoot 'em up, but different. Be a bee. Fun 'n' challenging.

## BUST A MOVE 3

85%



Players 1-4 **£39.99**  
Puzzler more addictive than Skittles. Sweeter, too.

## CASTLEVANIA

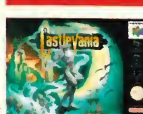
86%



Players 1 **£39.99**  
Cool and atmospheric vampire huntin' adventure.

## CASTLEVANIA LEGACY OF DARKNESS

80%



Players 1 **£44.99**  
Scary game with fiddly controls and drab graphics.

## CHARLIE BLAST

78%



Players 1-4 **£34.99**  
Boombastic blatin' puzzler. Bomb the crap out of stuff.

## COMMAND & CONQUER

86%



Players 1 **£44.99**  
N64 strategy game. Great fun, but no multiplayer.

## CRUIS'N WORLD

83%



Players 1-4 **£39.99**  
Racer miles ahead of Cruis'n original. Ace courses.

## CYBER TIGER

72%



Players 1-4 **£39.99**  
Should have been ace. Drab Tiger Woods cash in. Rent.

## DAIKATANA

72%



Players 1-4 **£39.99**  
Slow and dull with sketchy graphics. OK multiplayer.

## DESTRUCTION DERBY

84%



Players 1-4 **£44.99**  
Ace, car bashin' mayhem, with cool multiplayer mode.

## DIDDY KONG RACING

92%



● **£39.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Land, sea and air racing with Diddy and Nintendo favourites.  
**How it plays** Beats Mario Kart hands down in one player. Hours of top single fun.  
**What we think** Awesome. Easy to play. Multiplayer not as good as Mario Kart 64.

## DONKEY KONG 64

96%



● **£59.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Big ol' DK's back, in his biggest adventure ever. And it rocks!  
**How it plays** Loads of variety, with amazing mini games and ace multiplayer.  
**What we think** You MUST own this game! It's the world's best platformer.

## DUCK DODGERS

86%



Players 1 **£39.99**  
A surprisingly tricky Looney Tunes platformer. Colourful.

## DUKE NUKEM ZERO HOUR

92%



● **£49.99**  
● Players 1-4  
● Exp Pak  
● Memory Pak  
● Rumble Pak

**What's it about** Time travellin', huge hardware totin', six gun twirlin' shoot 'em up.  
**How it plays** It ain't just shooting. Travel through time and save the universe.  
**What we think** Brilliant sequel to top original. A must have for blaster addicts.

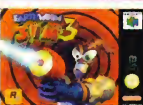


## DUKE NUKEM 64 86%



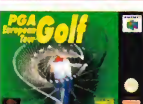
**Players 1-4 £49.99**  
Original PC game, still has a lot of class. Cool multiplayer.

## EARTHWORM JIM 3D 81%



**Players 1 £44.99**  
Jim's back, as mad as ever. Disappointing game, though.

## EUROPEAN PGA TOUR 73%



**Players 1-4 £39.99**  
Slow, with a lack of excitement. Better get Mario Golf instead.

## ECW Hardcore Revolution 90%



**£39.99**  
**Players 1-4**  
**Exp Pak** ✓  
**Memory Pak** ✓  
**Rumble Pak** ✓

**What's it about** The baddest dudes grapple in the most extreme wrestler ever.  
**How it plays** Expect mountains of moves and plenty of playing modes.  
**What we think** Brill wrestler movement and violence galore make this a top game.

## EXCITEBIKE 64 93%



**£44.99**  
**Players 1-4**  
**Exp Pak** ✓  
**Memory Pak** ✓  
**Rumble Pak** ✓

**What's it about** Grinding off road bikes around ace courses, while doing cool stunts.  
**How it plays** The controls are amazingly good, letting you feel every bump and groove.  
**What we think** Easy to play, tough to master. This will give you the ride of your life.

## EXTREME G 80%



**Players 1-4 £49.99**  
Future bike racer. Graphics are great. Power ups, pants.

## FIFA 99 90%



**£49.99**  
**Players 1-4**  
**Exp Pak** ✗  
**Memory Pak** ✓  
**Rumble Pak** ✗

**What's it about** FIFA set up goes on and on with another solid footy sim.  
**How it plays** High on style and playability. With a few nice new touches.  
**What we think** Top quality sim. Best ever FIFA game. Top class! Shoots and scores.

## F1 RACING CHAMPIONSHIP 90%



**£39.99**  
**Players 1-2**  
**Exp Pak** ✓  
**Memory Pak** ✓  
**Rumble Pak** ✓

**What's it about** Racing insanely fast cars on tracks from Australia to Canada.  
**How it plays** Just like the real thing with pin sharp handling and extreme acceleration.  
**What we think** If you love F1, you'll go mental for this better. A true racing sim classic.

## We've tested these Rumble Paks

### Rumble Pak

● Nintendo  
● £14.99

Classic rumbler from the Big N. Makes games feel more explosive. It's the best pak around by far.



### Rechargeable Jolt Pak

● Joytech  
● £14.99

One of the best rumblers. And it's rechargeable too so you'll never run out of batteries.



### Vibra Pak

● Wild Things  
● £9.99

This see through pak looks cool when slammed into your controller.



### Tremor Pak Plus

● Performance  
● £19.99

Adjustable vibration makes this a cool rumbler.



### Jolt Pak

● Blaze  
● £14.99

A jolt pak and memory card. Glows in the dark for scary games.



### Jolt Pak

● Blaze  
● £6.99

A cheap tremor pak for your cash. Needs batteries, but rumbles well.



### Shockwave

● Datel  
● £24.99

A good rumbler with loads of memory, but it's blooming dear!



### Basic Tremor Pak

● Gamester  
● £9.99

The best thing about this pak is that it won't run out of batteries.



## F1 WORLD GRAND PRIX II 90%

**£39.99**  
**Players 1-2**  
**Exp Pak** ✓  
**Memory Pak** ✓  
**Rumble Pak** ✓

**What's it about** More Formula 1 thrills as you thrash the 98 season in yer cool motor.  
**How it plays** Smooth and exciting. Handles, looks and plays better than ever.  
**What we think** The best Formula 1 racer on the shelves. If you love it, get this.

## F1 WORLD GRAND PRIX 87%

**Players 1-2 £29.99**  
Gorgeous looking, smooth playing F1 sim. Pure class.



## FLYING DRAGON 71%

**Players 1-2 £44.99**  
Silly and serious scrapper. Looks ace, plays average.



## GAUNTLET LEGENDS 83%

**Players 1-4 £39.99**  
Arcade classic. Hack 'n' slash in this four player adventure.



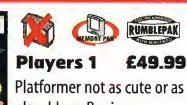
## GEX 3 DEEP COVER GECKO 80%

**Players 1 £39.99**  
Good platformer, better than the last one. Rent.



## GEX 64 78%

**Players 1 £49.99**  
Platformer not as cute or as playable as Banjo.



## GOLDENEYE 007 94%

**£29.99**  
**Players 1-4**  
**Exp Pak** ✗  
**Memory Pak** ✗  
**Rumble Pak** ✓

**What's it about** Play James Bond 007 in shooter based on movie. Tense and realistic.  
**How it plays** Perhaps best playability of any N64 game. And multiplayer's amazing.  
**What we think** Best shoot 'em up ever. You must get it. Be playing for years. Buy it!

## GLOVER 85%

**Players 1 £39.99**  
Cute platform adventure. Play as a glove. Roll balls.



## GT64 CHAMPIONSHIP 76%

**Players 1-2 £49.99**  
Slide souped up saloon cars round real life street tracks.



## HOLY MAGIC CENTURY 84%

**Players 1 £49.99**  
True RPG. Stroll around Celtland and save everyone.



## HOT WHEELS 69%

**Players 1-2 £39.99**  
Boring racer which looks dodgy beside Roadsters.



## HYBRID HEAVEN 80%

**Players 1-2 £44.99**  
Sci-fi alien battle. Slow, but picks up later. Rent it.



## HYDRO THUNDER 89%

**Players 1-4 £39.99**  
Thrash fast boats around well designed courses.



## JEREMY MCGRATH SUPERCROSS 2000 70%

**Players 1-4 £39.99**  
Poor handling and graphics make this a non starter.



## ISS 2000 87%

**Players 1-4 £39.99**  
Good game, but not enough improvements on ISS 98.



## ISS 64 91%

**£34.99**  
**Players 1-4**  
**Exp Pak** ✗  
**Memory Pak** ✓  
**Rumble Pak** ✗



**What's it about** Arcade football. Play in a cup, league or penalty shoot out.  
**How it plays** Like watching a real game. Sucks you in. Hard to beat. Multiplayer rocks.  
**What we think** Easy to get into. Loadsa tricks to learn. Plays like a dream.



ISS 98 93%



- £39.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Return of one of the '64's fave footy games. Play the world and win.  
**How it plays** The reason you bought yer '64. Best there is. Superb action.  
**What we think** Same only better. Cool moves. Superb gameplay. The best!

JET FORCE GEMINI 93%



- £49.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** The JFG team must defeat Mizar and his huge ant army.  
**How it plays** Incredible shoot 'em up. Loads a gun totin' action. Awesome gameplay.  
**What we think** You won't stop 'til you've completed it. Great variety. Cool multiplayer.

## We've tested these Memory Paks

### Memory Card Plus

- Joytech
- 256k
- £7.99

Saves well, not much memory.



### 1 Meg Memory

- Performance
- £14.99

A good saver, but there are cheaper cards out there.



### Memory Card

- Gamester
- 256k £4.99
- 1 meg £7.99

Reliable, and has loads of memory too!



Best of the rest



### 1 Meg Card

- Joytech ● £9.99

Good card, good price. An excellent saver that doesn't end up costing you the earth.

### 4 Meg Memory

- Datel
- £14.99

These paks never fail and they're darn cheap, too!



### Nintendo Controller Pak

- Nintendo
- 265k
- £14.99

A solid quality pak from the Big N. It's from Nintendo, it's the best. Do we need to say anything else?



### 8 Meg Memory

- Blaze
- £14.99

Reliable pak with tons of excellent storage space.



KILLER INSTINCT GOLD 76%



- Players 1-2
- £54.99
- Rock hard characters.
- Massive combos. But dated.

KIRBY 64 THE CRYSTAL SHARDS 83%



- Players 1-4
- £44.99
- Kirby's back for platform fun and ace spit attacks.

KNOCKOUT KINGS 87%



- Players 1-4
- £44.99
- First N64 boxing title packs a punch. Fight the top pros.

LYLAT WARS 90%



- £29.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Space shooter. Blast loadsa ships. Control spacecraft and tanks.  
**How it plays** Ace sci-fi game. Top levels. Huge aliens and end bosses. Looks the biz.  
**What we think** Lush levels. Movie feel. Loads of secrets and sly routes. Top power ups.

LEGO RACERS 80%



- Players 1-2
- £39.99
- Quality kiddie racer. You'll soon have it licked, though.

MADDEN FOOTBALL 64 86%



- Players 1-4
- £39.99
- American footy sim with loadsa stats and options.

MAGICAL TETRIS CHALLENGE 71%



- Players 1-2
- £39.99
- Another Tetris game. Lacks the usual Disney magic.

MARIO GOLF 90%



- £39.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** It's golf with the Nintendo superstars and loadsa cool surprises.  
**How it plays** This golf game's for everyone. Easy to get into. Difficult to master.  
**What we think** Brilliant golf game, colourful and creative. Scores a hole in one.

MARIO KART 64 90%



- £29.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Awesome remake of one of the best games ever. Totally brilliant.  
**How it plays** Best times to beat. Still one of the best multiplayer games on the N64.  
**What we think** Ace four player. Cute 'n' colourful. Brilliant characters. Top playability.

MARIO PARTY 85%



- Players 1-4
- £44.99
- Board game starring yer fave Nintendo heroes.

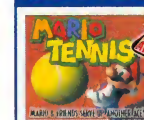
MARIO PARTY 2 91%



- £44.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Romping around far out board games as your fave N64 character.  
**How it plays** Just as a party game should be. You'll never get bored.  
**What we think** An improvement on the first game with much better mini games.

MARIO TENNIS 92%



- £44.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Mario and pals pick up their rackets and produce a sizzling tennis sim.  
**How it plays** Super tuned gameplay meets corking graphics. We're not worthy!  
**What we think** Quite possibly the greatest tennis game ever. It's got it all.

MICRO MACHINES 87%



- Players 1-8
- £39.99
- Ickle racers tackle huge courses. Multiplayer is ace.

MICHAEL OWEN'S WLS 80%



- Players 1-4
- £44.99
- Ace footballer, slightly disappointing game.

MISCHIEF MAKERS 74%



- Players 1
- £29.99
- Weird, cutesy mix of puzzles and 2D platform action.

MISSION IMPOSSIBLE 81%



- Players 1
- £39.99
- Spy adventure. Agents crack puzzles and search levels.

MONACO GP 86%



- Players 1-2
- £49.99
- Burn rubber in top F1 racing sim. But F1 WGP II takes flag.

MONSTER TRUCK MADNESS 61%



- Players 1-4
- £39.99
- Race trucks with huge tyres. Foggy tracks, poor handling.

## Looking for a... Shoot 'em up?

Lock and load, Nintendoids. Prepare for battle, 'cos it's your honour at stake.

If you fancy yourself as a super sharp shooter, these blasters should test your skills to the limit. Ready, take aim... fire!

### Perfect Dark

Blasters just don't come any better than this. It's a modern classic.  
▼ Jet Force Gemini  
First rate space shooter with some awesome gameplay.



▲ Goldeneye 007  
Fantastically playable, whether on your own or with pals.

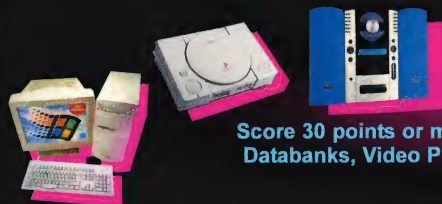


▲ Turok 2 Seeds of Evil  
Frantic dino blasting frag fest, with huge areas and scary beasts.



► Quake II  
The original no brainer shoot 'em up hits the N64. As hard as nails.





# PRIZEBUSTER

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and tonnes more.

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conditions apply

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not included.

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Scooter! Ideal for cruising  
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Win the fantastic PS2  
plus two great games!  
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Be one of the first to get  
your hands on it!

**09069 108959**



## Win Nintendo 64

PLUS our  
selection of 10  
classic games!

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Instant Win!**



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**Perfect Dark**  
09063 608052

**ISS Soccer**  
09063 608008

**CM 2000/01**  
09063 608007

**Spiderman**  
09063 608057

**Pokemon Yellow**  
09063 608050

**Pokemon Snap**  
09063 608059

**Pokemon Stadium**  
09063 608053

**Zelda**  
09063 608054

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NINTENDO 64  
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## Wicked Wheels

Make racing games more like the real thing with the right set of wheels. Choose wisely, 'cos they're a lot of dosh!

### Vortex Wheel

● **Interact**  
● **£49.99**  
Looks weird, but it can move through 360° and also works in 2D.



### ASCII Wheel

● **ASCII**  
● **£49.99**  
Plays better than it looks. Let down by the C Buttons. They can be hard to get at quickly.



### Formula Race Pro

● **Thrustmaster** ● **£49.99**  
Excellent wheel that sits snugly on your knees and responds just like a real car. This steerer is sure to get you racing fans zooming round the tightest bends.

Best of the rest



### Top Drive Plus

● **Logic 3** ● **£59.99**  
Superb handling and built in rumble. Easy to reach buttons and sturdy gears make this a winner. Leather wheel's got a nice feel.

### Jordan Grand Prix II

● **Joytech** ● **£59.99**  
Brilliant control, with a great grip and a very lively rumble effect. Feels solid and realistic. Quite a good buy.



### Race64 Compact

● **Guillemot** ● **£49.99**  
Very good response and you can clamp it on a table too. An ace racing wheel for your cash.



## MORTAL KOMBAT 4 90%

● **£39.99**  
● **Players 1-15**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Return of the most famous beat 'em up. And what a comeback!  
**How it plays** Loads challenges. Scrap yer way through and face the evil Shinnok.  
**What we think** Forgive MK its dire past. It's released a beat 'em up worthy of the '64.

## MYSTICAL NINJA 2 80%

● **£44.99**  
● **Players 1-2**  
Cool 2D ninja adventure. Loads fun play styles.

## NBA COURTSIDE 89%

● **£39.99**  
● **Players 1-4**  
Slam dunk action on yer '64. Brilliant gameplay.

## NBA IN THE ZONE 2000 70%

● **£39.99**  
● **Players 1-4**  
Below average sim with fiddly controls. Rent.

## NBA JAM 99 89%

● **£44.99**  
● **Players 1-4**  
B'ball sim. Not as bonkers as we expected. Solid game.

## NBA JAM 2000 77%

● **£39.99**  
● **Players 1-4**  
Doesn't hold any surprises for long time Jam fans.

## NBA LIVE 99 80%

● **£49.99**  
● **Players 1-4**  
Slam 'n' jam, dribble 'n' shoot. Not a stand out game.

## NBA LIVE 2000 86%

● **£39.99**  
● **Players 1-4**  
Frantic gameplay. Loads playing options. Class.

## NBA PRO 99 82%

● **£44.99**  
● **Players 1-4**  
Nothin' special b'ball sim. Fair, but there's better.

## NFL QUARTERBACK CLUB 2000 80%

● **£39.99**  
● **Players 1-4**  
Best American Footy sim takes a backwards step.

## NFL QUARTERBACK CLUB 98 90%

● **£49.99**  
● **Players 1-4**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Scrap in the Superbowl or just play normal American footy.  
**How it plays** Win a season. Awesome four player. Score touchdowns. Batter friends.  
**What we think** Among the best looking American footy games you can get.

## NHL BREAKAWAY 98 88%

● **£49.99**  
● **Players 1-4**  
Serious ice hockey sim. Content's massive. Tactical.

## NFL QUARTERBACK CLUB 99 90%

● **£39.99**  
● **Players 1-4**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Most probably the best American footy game on the N64.  
**How it plays** Make it all the way to the Superbowl. Four of you go head to head.  
**What we think** It looks just like you're watching it on TV, it's that cool.

## NHL PRO 99 77%

● **£44.99**  
● **Players 1-4**  
Mostly pants puck pusher. For serious rink freaks only.

## NUCLEAR STRIKE 82%

● **£39.99**  
● **Players 1**  
Chopper blast 'em up. Cool missions. No multiplayer.

## OPERATION WINBACK 90%

● **£44.99**  
● **Players 1-4**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Sneak, crawl, snipe and blast your way through an explosive mission.  
**How it plays** Once you've mastered the tricky controls you're in for an exhilarating game.  
**What we think** A welcome change to first person shooters. Think Metal Gear Solid.

## PAPERBOY 64%

● **£39.99**  
● **Players 1**  
New version of classic. Not as good. Oldies may like it.

## PERFECT DARK 97%

● **£49.99**  
● **Players 1-4**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Shooting and solving puzzles as Joanna Dark in a sci fi adventure.  
**How it plays** Think Goldeneye 007, but better. Tougher missions and levels.  
**What we think** It may not feature Bond, but this is a game that delivers, big time.

## PILOTWINGS 64 84%

● **£39.99**  
● **Players 1**  
Fly aircraft around beautiful islands. Do tricks 'n' stuff.

## POKÉMON SNAP 87%

● **£44.99**  
● **Players 1**  
Polish up your camera skills. Fun, original and addictive.

## POKÉMON STADIUM 90%

● **£49.99**  
● **Players 1-4**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Fight, transfer and gaze in wonder at the 3D Pokémon.  
**How it plays** Fighting's turn based and the attacks look cool! Loads of ways to play.  
**What we think** If Pokémon rules your world then this is an essential buy.

## PREMIER MANAGER 64 90%

● **£39.99**  
● **Players 1-4**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Take yer team to the top of the league. And it's all yer own work.  
**How it plays** It's not all stat spotting. Watch the matches live.  
**What we think** We've waited ages for a footy management sim. And this is just right.

## QUAKE II 91%

● **£44.99**  
● **Players 1-2**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Big guns. Beasties. Blastin'. Only this time in space.  
**How it plays** Brilliant. Smooth, looks well cool and plays a dream. Real quality.  
**What we think** Bit of a no brainer, but if fragging's yer thing, you'll love it.

## RAYMAN 2 91%

● **£44.99**  
● **Players 1**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Space pirates have kidnapped Rayman's mates. Wipe out nasties.  
**How it plays** Awesome gameplay with cool, colourful characters. Top stuff.  
**What we think** This adventure's a beauty. Will keep you padlocked to yer N64.



## Sales Chart

Not only is Electronics Boutique giving us the red hot N64 top ten, the company's also giving every NOM reader a fiver off any of these games!

Cool! Just cut out this voucher on the right and hand it over at the Electronics Boutique counter when you buy your game. Simple as that.

### Chart

- |                           |                                     |
|---------------------------|-------------------------------------|
| 1 <b>Pokémon Snap</b>     | Treasure Hunt                       |
| 2 <b>Perfect Dark</b>     | 7 <b>Turok 3 Shadow of Oblivion</b> |
| 3 <b>ISS 2000</b>         | 8 <b>Vigilante 8</b>                |
| 4 <b>Earthworm Jim 3D</b> | 9 <b>Turok Rage Wars</b>            |
| 5 <b>Pokémon Stadium</b>  | 10 <b>Rayman 2</b>                  |
| 6 <b>Rugrats</b>          |                                     |

# £5 off

## any chart listed N64 game!

**Nintendo**  
OFFICIAL MAGAZINE

For your local EB store, ring **0800 317778 free!**

(1) This voucher gives you £5 off any top ten Nintendo 64 game listed here. You can only use it once. You can only use it at Electronics Boutique.  
(2) It can't be swapped for cash.

(3) The voucher's valid 'til 7 December 2000.  
(4) The voucher can't be used with any gift voucher purchase or when buying an N64 console/power up + pack.  
Offer code 98L



Cut along the dotted line

### RAINBOW SIX

79%



**Players 1** £44.99  
Control soldiers in tense missions. Worth a rent.

### RAKUGA KIDS

79%



**Players 1-2** £49.99  
Bonkers but cool, toon crayon beat 'em up.

### RAT ATTACK

82%



**Players 1-4** £39.99  
Cool cats catch rats. Good graphics. Dodgy cameras.

### ROAD RASH

81%



**Players 1-4** £39.99  
Fun racer where you knock other riders off their bikes.

### READY 2 RUMBLE

84%



**Players 1-2** £39.99  
Just for fun boxing game with wacky looking boxers.

### ROBOTRON 64

80%



**Players 1** £54.99  
All action blaster. About a million levels. Will you care?

### RESIDENT EVIL 2

94%



• £44.99  
• **Players 1**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about?** Save a city from zombies. Solve puzzles, cap undead ass.  
**How it plays** Controls take a bit of getting used to, but it's an ace scare fest.  
**What we think** Looks unbelievable. Exciting and scary with buckets of blood.

### ROCKET - ROBOT ON WHEELS

90%



• £39.99  
• **Players 1**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about?** Play as a cute robot. Reopen Whoopie World amusement park.  
**How it plays** Amazing controls. Huge worlds with brilliant detail. Clever puzzles.  
**What we think** A first rate platformer. Full of original touches and tough gameplay.

### RE-VOLT

82%



**Players 1-2** £44.99  
Remote controlled racing around mega huge tracks.

### RIDGE RACER 64

92%



• £44.99  
• **Players 1-4**  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Arcade racing with the accent on fun and all out speed.  
**How it plays** Excellent handling plus loads of cars make this an awesome challenge.  
**What we think** One of the very best racers ever to grace the N64. Superb.

### ROADSTERS

88%



**Players 1-4** £39.99  
Ace N64 racer. Awesome graphics and fast gameplay

## of the best...

Cash burning a hole in your pocket? Check out our selection of ace titles. They're guaranteed to hit the spot...

### F1 Racing



▲ Unbelievably realistic F1 sim, with all the cars, drivers and tracks. Stacks of options. £39.99

### Track & Field



▲ You won't rest until you've smashed all your world records, believe us. £44.99

### Mario Tennis



▲ Nintendo serve another blinding ace that'll have you hitting the replay option. £44.99

### Mario Party 2



▲ It's been delayed for ages but it's finally out and boy, is it fun! £44.99

### Resident Evil 2



▲ Challenging, scary and down right disturbing. An absolute must for horror fans. £44.99

## Rental Chart

N64 UK Chart

## BLOCKBUSTER

- 1 **Mario Kart 64**
- 2 **Track & Field**
- 3 **Pokémon Stadium**
- 4 **Perfect Dark**
- 5 **WWF 2000**
- 6 **Star Wars Racer**
- 7 **Goldeneye 007**
- 8 **ISS 2000**
- 9 **Super Mario 64**
- 10 **Pokémon Snap**

### Cool rentals

N64 games ain't cheap, so try and rent them out before you go wasting your money.





## N64 Joypads We've tested these pads out

Nintendo's official pad rules, though others work better in fighting or shooting games.

### 6T4 Controller

● Logic 3 ● £17.99

This transparent pad looks cool and the 3D Stick works a treat too. A top class controller!



### Trilogy 64

● Guillemot ● £19.99

It's all in the box! You get a rumble pak, controller and a memory pak. You can't say fairer than that, can you?



### Hyper Pad Plus

● Blaze ● £14.99

Comes with adjustable handles for all hand sizes. Buttons can be a bit sticky, but it's a solid controller overall.



### G64 Controller

● Gamester ● £14.99

Doesn't play as good as it looks. Comes in grey, black or clear with different coloured boards.



Best of the rest

### Manta Ray

● Nu Gen ● £19.99

A quality pad that looks the business and plays better than most. If its handling improved it would be the best on the market.



### Official N64 controller

● Nintendo ● £19.99

The Big N's done it again. Nintendo invented it, it's the best. If you're looking for a controller, you'll find no better than this.



### SUPER MARIO 64

92%



- £29.99
- 1 Player
- Exp Pak X
- Memory Pak X
- Rumble Pak X

**What's it about** The ultimate Mario platformer. Loads of secrets. Sub games.  
**How it plays** Mouth gapingly good. The gameplay'll keep you coming back for more.  
**What we think** Amazing. Loaded with secret areas and puzzles. Pure N64 gold.

### SUPER SMASH BROS.

90%



- £44.99
- Players 1-4
- Exp Pak X
- Memory Pak X
- Rumble Pak X

**What's it about** Nintendo all stars bash the living daylight out of each other.  
**How it plays** Goes like a dream. Fast, fluid and frisky knockabout laffs.  
**What we think** The best beat'em up money can buy on the N64. Guaranteed.

### SUPERCROSS 2000

85%



- £44.99
- Players 2
- Great animation and feels realistic. Hard to control.

### TARZAN

90%



- £39.99
- Players 1
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Guide Tarzan through the jungle in this action packed side scroller.  
**How it plays** Easy controls and heaps of vine swinging fun. An ace platformer.  
**What we think** Not the hardest game, but Disney style graphics make this superb.

### TAZ EXPRESS

85%



- £44.99
- Players 1
- Looney Tunes platformer packed with tricky puzzles.

### TETRISPERH

83%



- £29.99
- Players 1-2
- 3D Tetris battling block shuffler. Tough challenge.

### THE NEW TETRIS

74%



- £34.99
- Players 1-4
- Superb on Game Boy, not so great on N64. Shame!

### TONY HAWK'S SKATEBOARDING

90%



- £39.99
- Players 1-2
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Pull off amazing tricks and moves on superbly designed levels.  
**How it plays** Totally spot on controls, plus a really original two player mode.  
**What we think** One of the best extreme sports sims. Highly recommended.

### ROGUE SQUADRON

90%



- £44.99
- Players 1
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Star Wars adventure. Play as Luke Skywalker and fly X-wings.  
**How it plays** Pilot yer craft through loads missions. Blast the Empire to atoms.  
**What we think** In another universe to Shadows. Feel the Force, it rocks.

### SHADOW MAN

93%



- £49.99
- Players 1
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Voodoo action 'n' black magic. The scariest N64 game around.  
**How it plays** A cross between Zelda and a horror movie. Adventure thrills, with chills.  
**What we think** Not for younger players, but a brilliant fright fest for older Nintendoids.

### SOUTH PARK - CHEF'S LUV SHACK

87%

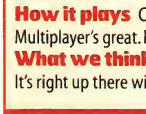


- £39.99
- Players 1-4
- Madcap trivia quiz with all your favourite characters.

**What's it about** Take the wheel of your motor and control foul mouthed kids.  
**How it plays** Complete tasks to win. Multiplayer's great. Let rip with power ups.  
**What we think** Handles like a dream. It's right up there with Mario Kart 64.

### SOUTH PARK RALLY

90%



- £39.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

### STAR WARS EPISODE 1 RACER

90%



- £49.99
- Players 1-2
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Super fast future racer based on new Star Wars movie.  
**How it plays** Plays just like the film. Race yer wicked pod across Star Wars worlds.  
**What we think** Another top class SW title, but a racing game for anyone.

### STARSHOT

75%



- £39.99
- Players 1
- Play as Starshot, finding acts for future circus.

**What's it about** Burpin', fartin', swearin' shoot 'em up. Save SP from mutant turkeys.  
**How it plays** You'll go wild for the South Park world. And it's big. Cool multiplayer blast.  
**What we think** Brilliantly done. It's exactly like you're playing in the cartoon.

### RUGRATS TREASURE HUNT

57%



- £39.99
- Players 1-4
- Terrible board game for kids. Go for Mario Party.

### RUSH 2

74%



- £49.99
- Players 1-2
- Dire follow up to poo racer. Crash, crash and crash.

### SARGE'S HEROES

79%



- £44.99
- Players 1-4
- Fun, but let down by poor camera angles. Rent it.

### SCARS

84%



- £44.99
- Players 1-4
- Crazy animal based motors battle it out on huge tracks.

### SHADOWS OF THE EMPIRE

74%



- £39.99
- Players 1
- Mixed bag of play styles. Only for true Jedi Knights.

### SILICON VALLEY

82%



- £49.99
- Players 1
- Puzzler years in making. Not as good as it should've been.

### 1080° SNOWBOARDING

90%



- £29.99
- Players 1-2
- Exp Pak X
- Memory Pak X
- Rumble Pak ✓

**What's it about** Snowboard down the best looking slopes ever seen on a console.  
**How it plays** Fiendishly tricky courses. Race yer mate down your choice of slope.  
**What we think** Gameplay's tops, looks gorge and it's, like, totally radical, dude!

### SOUTH PARK

90%



- £49.99
- Players 1-4
- Exp Pak ✓
- Memory Pak ✓
- Rumble Pak ✓

**What's it about** Burpin', fartin', swearin' shoot 'em up. Save SP from mutant turkeys.  
**How it plays** You'll go wild for the South Park world. And it's big. Cool multiplayer blast.  
**What we think** Brilliantly done. It's exactly like you're playing in the cartoon.



72 HOURS  
TO SAVE THE WORLD



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**NINTENDO<sup>64</sup>**  
FEEL EVERYTHING



## TONIC TROUBLE 82%



Players 1 £39.99  
Cutsie platformer. Good, but not great. Worth a rent.

## INTERNATIONAL TRACK & FIELD 94%



• £44.99  
• Players 1-4  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Beat your mates at athletics, swimming, gymnastics and shooting.  
**How it plays** A good variety of styles, from button bashers to tricky timing events.  
**What we think** A game that's fun, addictive and looks as pretty as a picture.

## TOP GEAR OVERDRIVE 85%



Players 1-4 £44.99  
Not the '64's best racer. But gets the adrenaline pumpin'.

## TG RALLY 2 83%



Players 1-4 £39.99  
Full on rally racer that's chock full of spills 'n' thrills.

## TOY STORY 2 84%



Players 1 £39.99  
Wacky platformer. Bit too easy for older gamers.

## TUROK RAGE WARS 93%



• £39.99  
• Players 1-4  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** The latest Turok game, specially made for multiplayer action.  
**How it plays** Easy to control, with loads of levels. Monsters to make you poo yer pants!  
**What we think** One of the best Turok games, especially when your mates join in.

## TUROK 2 SEEDS OF EVIL 94%



• £39.99  
• Players 1-4  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Return of one of the N64's best shoot 'em ups. Watch blood splash.  
**How it plays** This game is huge. There's deathmatch, team and chimpy Flag Tag mode.  
**What we think** Big improvement on original. Looks ace with N64 Expansion Pak.

## TUROK 3 SHADOW OF OBLIVION 87%



Players 1-4 £39.99  
Last N64 Turok game. Adds nothing new to the mix.

## VIGILANTE 8 83%



Players 1-4 £39.99  
Four wheeled retro blaster. Cool car crashin' bonanza.

## VIGILANTE 8 2ND OFFENCE 88%



Players 1-4 £39.99  
Cool sequel with more guns, vehicles and better graphics.

## V RALLY EDITION 99 90%



• £39.99  
• Players 1-2  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Thrashing yer hot rally rod around dirt tracks the world over.  
**How it plays** Tricky handling takes a lot of gettin' used to. You'll either love or loathe.  
**What we think** Get to grips with the unforgiving racing style and you'll be hooked.

## WAVE RACE 64 80%



Players 1-2 £29.99  
Ride super powered jet skis round water courses. Cool.

## WCW VS NWO 86%



Players 1-4 £49.99  
Big men in silly outfits beat the hell out of each other.

## WCW/NWO REVENGE 90%



• £39.99  
• Players 1-4  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Return of the wrestlin', pummelling, ring leaders. Men in tights.  
**How it plays** Make your opponents eat canvas. Usual wrestling giggle.  
**What we think** Solid sequel. Graphics sharper, gameplay better and fun's still there.

## WETRIX 88%



Players 1-2 £39.99  
Make lakes, earn points and big bonuses. Super playable.

## WIPEOUT 64 87%



Players 1-4 £44.99  
GreyStation crossover, but still a cool future racer.

## WORMS ARMAGEDDON 83%



Players 1-4 £39.99  
Strategy puzzler where you command Worm armies.

## WORLD CUP 98 90%



• £39.99  
• Players 1-4  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Official footy game for the World Cup. Play as real England team.  
**How it plays** Easy on Amateur. Gameplay brill. Play as England, kick Argentina's butt.  
**What we think** Much better than older brother RttWC. Controls work really well.

## WORLD DRIVER CHAMPIONSHIP 87%



Players 1-2 £39.99  
Pin sharp graphics. Tough handling, but rewarding.

## XENA WARRIOR PRINCESS 89%



Players 1-4 £39.99  
You'll go ape for this! One of the N64's best scrappers.

## XG 2 82%



Players 1-4 £49.99  
Future bike racer only slightly better than original.

## YOSHI'S STORY 88%



Players 1 £39.99  
Six dino buddies team up to tackle big ol' Baby Bowser.

## WWF ATTITUDE 91%



• £49.99  
• Players 1-4  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Bigger sequel to huge game. Punch, kick, slap, Tombstone, Pimp Drop.  
**How it plays** Pin, pummel and tie. Usual WWF style, only loads more moves and holds.  
**What we think** The best wrestle fest just got better. And create a wrestler's a hoot!

## WWF WARZONE 90%



• £49.99  
• Players 1-4  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Giant grapplin' madness. Pummel yer mates 'til they squeal.  
**How it plays** Loads of fight options. Take the challenge. Or just one on one in the cage.  
**What we think** Lightning fast action and excellent combos. Looks great, too.

## WWF WRESTLEMANIA 2000 91%



• £44.99  
• Players 1-4  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** WWF superstars fighting with fists, guitars and trash cans.  
**How it plays** Quick 'n' fast with stacks of moves. Loaded with excellent fight options.  
**What we think** This game's right up there with the excellent WWF Attitude.

## ZELDA 97%



• £49.99  
• Players 1  
Exp Pak ✓  
Memory Pak ✓  
Rumble Pak ✓

**What's it about** Play as lil' Link in his quest to save Princess Zelda from Ganondorf.  
**How it plays** Biggest game on Planet Nintendo. Battle controls are perfect.  
**What we think** Look at the score! It is without a doubt the best game in the world!

## And the rest...



**Aerofighters Assault**  
\$44 £49.99  
The dullest, slowest fight sim around.



**Bio Freaks**  
70% £49.99  
Fun little beat 'em up where you can hack arms 'n' legs off. Gross!



**Bust A Move 2**  
81% £39.99  
Cute gaming fun. Bust those bubbles against nasty monsters.



**Chopper Attack**  
79% £49.99  
Helicopter blaster. Fun in its day, but looks dated now.



**Mace, Dark Age**  
68% £54.99  
Not a bad fighting game, but Super Smash Bros. is better.



**Nagano Winter Olympics 98**  
75% £49.99  
Poor winter sports sim, much too hard.



**Multi Racing Championship**  
70% £49.99  
Three tracks and a mirror mode. Snore.



**NASCAR 99**  
62% £49.99  
Boring races around circular tracks. The dentist is more fun.



**Off Road Challenge**  
68% £49.99  
Off road in chunky trucks. Rubbish.



**Olympic Hockey**  
79% £49.99  
'Nother ice hockey sim. Great for four, two a side war.



**Top Gear Rally**  
85% £39.99  
Well rounded driving game. Loads of cars and set ups. It's fun.



**Virtual Chess 64**  
64% £49.99  
Chess fans'll love it. Others will just wonder why.



**Wainae Golf**  
64% £39.99  
Have a nice round of golf. You'll be pressing A all afternoon.



**Wayne Gretzky 3D Hockey**  
81% £49.99  
Fun ice hockey sim. Grab if it's cheap.



**WCW Mayhem**  
70% £39.99  
Second division wrestler with terrible graphics. Stay away.



- Even more explosive than GoldenEye
- Bigger weapons than Perfect Dark
- The best multiplayer game on any console

# Find out what all the fuss is about



# TimeSplitters

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**player**  
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# NINTENDO 64 Official tips



## The Masters

- ✓ We solve all gaming problems. With us on your side you won't need anyone else
- ✓ All our cheats and guides are easy to use and guaranteed to work
- ✓ Contact us for the best tips, guides and cheats for the best games
- ✓ No rip off premium rate phone lines
- ✓ The Masters are happy to make you a better gamer. Phone us Monday to Friday 3.30 - 6.30pm on 020 7880 7474, or e-mail the.masters@ecm.emap.com

## Turok 3

### FIRST EVER TIP!

The dinos have gone, but the new monsters are just as tough. And now you can fry them all with these wicked codes!

The long awaited Turok 3 is finally here for all you lucky gamers to enjoy and, if you're already a fan of the series, you'll love it. This time, you get to battle it out as either Danielle or Joshua Fireseed.

Here are some cheat codes to help you battle your way through the game. And if you're still stuck, see our wicked walkthrough, starting on page 62. That's bound to help you out!

### Invincibility



▲ When you get to the secrets menu, enter the following symbols. Choose wisely, as you'll need to be precise. Now go back to the secrets menu and you'll have the invincibility cheat.

### Infinite Ammo



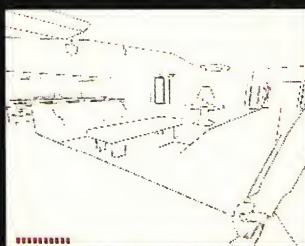
▲ Now you need never run out of ammo again! Just choose salmon, elk, pull, snake, eagle, bear, lizard, rabbit, then go and blast away at the enemies to your heart's content. Coolio!

### All Guns



▲ All Turok fans know that it's the insane weapons that make this series of games stand out from the crowd. To have them all in your arsenal, enter owl, insect, hawk, owl.

### Pen and Ink



▲ Where would Turok be without the superb Pen and Ink modes? If you feel like taking a break from thrashing Oodina's cronies, this is perfect. Type in jaguar, horse, elk, fish, jaguar, hawk.

## Mario Tennis

### Unlock the hidden Cups

If you own Mario Tennis, you've probably not put down your racquet yet and, with brilliant hidden extras, you'll be playing for weeks.

We bet you know there are loads of secret courts and Cups to unlock, but how do you get them? Let NOM show you how!

### New Cups

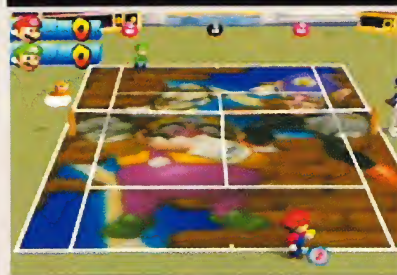


◀ Win the Star Cup and you'll be given the option to make your character a Star Player. You do this by holding down **R**. If you can do this with each character you'll get three new Cups to play.



▶ To play on an evil Wario and Waluigi hidden court, you need to use Wario, Mario's arch rival, to win the Star Cup, Doubles tournament.

### Wario's court



### Yoshi court



▲ To open up the superb Baby Mario and Yoshi hidden court, you simply need to beat the Mushroom Cup tournament with Yoshi. Then you can play on it to your heart's content.

### Birdo court



▲ To unlock the Birdo and Yoshi court, select Birdo as your character and choose Doubles with Yoshi as your partner. The new court will be unlocked when you finish Star Cup.



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Look!

# GAME BOY™

## OFFICIAL MAGAZINE

GAME BOY  
**COLOR**

✓ New Game Boy exclusives ✓ All new GB games reviewed  
✓ GB accessories tested ✓ The most GB tips ✓ Best GB news

**FREE!**

# DONKEY KONG

**p2** **COUNTRY**

The king of the apes  
swings onto GB Color

## CANNON FODDER

Sensational war sim  
explodes into action



**TUROK 3**  
Dino scare fest  
bites back

**p8**



**BLAG FEST**  
Win the biggest  
portable prizes

**p16**





✓ All new games ✓ More shots than any other mag

# Game Boy Reviews

✓ We promise every game has been tested right through by our expert Nintendo players. They tell you what they really think and won't score a game high they wouldn't want to play themselves...

## How they score

- 0-44** Real rubbish  
**45-64** Still not worth playing  
**65-79** Nothing too special  
**80-89** Pretty good, but not exactly great  
**90-100** Amazing game you must play!

### Awesome

Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.

## GAME BOY color

Bob the Builder p9  
Bust A Move Millennium p8  
Cannon Fodder p6  
Championship Motorcross 2001 p7

Cyber Tiger p9  
Dinosaur'Us p9  
Donkey Kong Country p2  
Grand Theft Auto 2 p7  
Micro Machines V3 p7

Project S-11 p8  
San Francisco Rush 2049 p9  
Soccer Manager p9  
The Mummy p9  
Turok 3 p8

## Game Info

By: **Nintendo**  
Price: **£24.99**  
Release: **17 November**



GAME BOY color

GAME BOY



# Donkey Kong Country



They rocked on your N64 and now the Kongs are about to conquer your portable pal. It's time for monkey mayhem on the go...



## Golden oldie

**T**he craziest band of monkeys you've ever seen are here in their toughest mission yet. The best ever GB Color platformer has arrived!

Originally a hit on the Super NES, Donkey Kong Country sees you lead Donkey and Diddy in their battle against evil King K. Rool and his Kremling army.

You'll fight it out through jungles and mines as you swing, swim, roll and jump across amazing worlds.

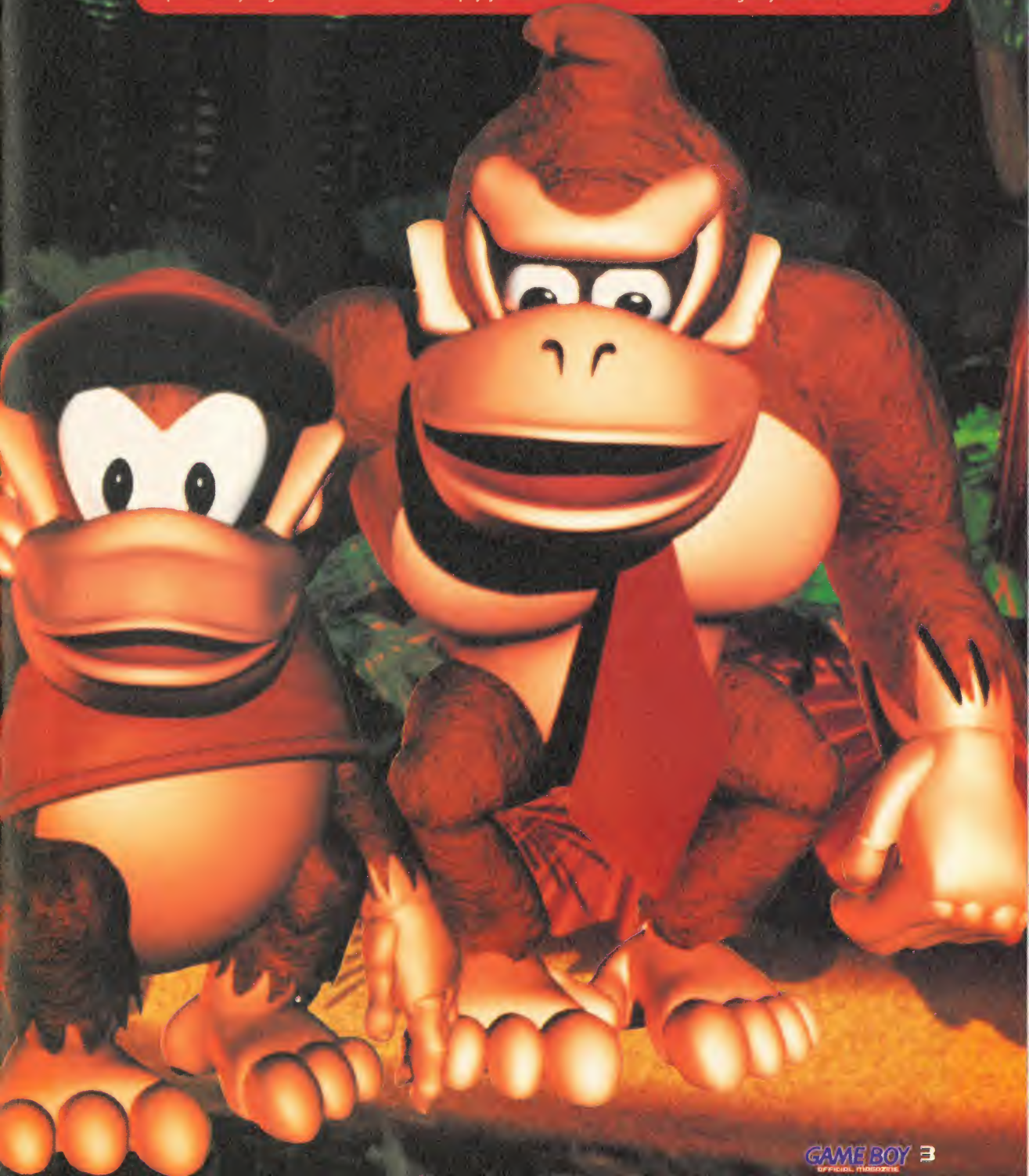
With mountains of hidden secrets to unlock, plus the chance to play some hilarious mini games, this Rare masterpiece is pure monkey magic. Let's take a look...



▲ The Super NES smash hit has been crammed into your portable pal and it looks and plays just like the classic 16 bit title.



▲ Use Diddy and Donkey's special monkey moves to put a stop to King K. Rool and his meddling army once and for all.





## Jungle jaunt

Down in Donkey Kong's peaceful jungle retreat, the big ape and his young pal Diddy Kong spend each day counting their precious Banana hoard. And the lucky chimps have loads!

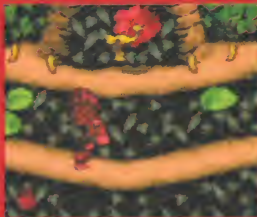
But one day, the evil King K. Rool and his minions found their secret stash and nicked every last Banana from under DK's nose. Not ones for taking things lying down, they decided to go in search of their favourite fruit and stop the evil Kremling king.



▲ Where have all of DK's Bananas gone? Looks like the nasty Kremling king's in for it this time.



▲ You'll need to hammer those pesky baddies before they get away for good. Batter 'em!



▲ Look out for the Barrels lying along the route. Pick them up and you'll be able to smash them over the head of your enemies.



▲ Grab 99 tasty Bananas and you'll earn an extra life to help you in your quest. Look out for hidden areas to rack up your total.



▲ Funky Kong is one chilled out dude. Find Funky's Flights shack so that you can leap into his Barrel and jet off to anywhere you've visited before. Cool!

## Animal world

As you explore the wacky worlds, keep an eye open for the strange wooden crates that you come across.

Each one contains a character and they all have special talents, ranging from higher jumps to wicked attacks. You'll need their different abilities to unlock the game's hidden areas. Let's go and say hello...



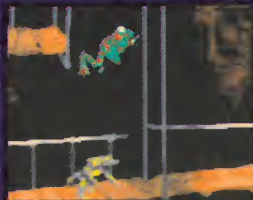
**Rambi**

This tough rhino has a solid horn that enables you to bust open hidden rooms and knock King K. Rool's crazy critters out of the way.



**Enguarde**

Underwater, this cute swordfish rules the waves. Just hit **B** and Enguarde will shoot forward, jabbing fish with his ultra sharp bill.



**Winky**

Look out for this toad inside the cave levels. Using his enormous jumps you can leap up and land on Zinger bees without getting hurt.



**Expresso**

This ostrich doesn't hide his head in the sand, but uses his incredible speed to out sprint baddies. He can also flap his wings by tapping **B**.

## The Kongs

The two main characters in Donkey Kong Country are both members of the Kong clan.

They each have special abilities, so look out for DK Barrels 'cos they contain either Donkey Kong or Diddy Kong. Let's take a look at them...



**Donkey Kong**

This ape is as hard as nails and uses his roll attack to kill Kremlings. His size makes it hard to avoid baddies in tight underwater spaces.



**Diddy Kong**

The little fella is very agile, has a great cartwheel attack and takes to swimming like a duck to water. Diddy can also carry Barrels in front of him, acting as a barrier to any attack.



► Make sure you search the murky depths of the sea to find Enguarde the swordfish.





## Cart fun

One of the funniest levels in Donkey Kong Country is Mine Cart Carnage, where you'll get the chance to race along a track.

Just jump in the mine cart to ride the rails and you'll reach some lightning speeds as you belt along the rollercoaster track.

Look out for Kremlings coming your way and get ready to jump over gaps in the track or derailed carts, or you'll be history.



◀ Grab the letters to make up the word KONG and you'll earn a tasty extra go. Cool!  
▼ Jump, Donkey! Mind the gaps in the track or you'll fall into the black abyss below.



▲ Kremling monsters belt towards you in their own mine carts, so keep an eye up ahead. You've got to leap over them when they race your way.  
► Whoah! Nice going, big fella. Make sure you jump in time or you'll smack into the overturned cart. And you'd better grab those Bananas while you're at it.



## Hidden places

This amazing adventure is packed with secret areas that you've got to visit if you want to complete the game.

By throwing Barrels against rock faces and leaping up to higher ledges, you'll discover some dark caves that are packed to the rafters with fantastic goodies waiting to be grabbed.

Pick up three gleaming Golden Tokens shaped like Rambi, Espresso, Winky or Enguarde to open up their very own bonus areas.

Inside, you'll find hundreds of Tokens, so grab as many as you can before the timer runs out to increase your number of lives.



▲ You'll find loads of gleaming Golden Tokens dotted around the jungle landscape. Collect three of them to open a secret room. Then you've got to get in there and start exploring!



▲ Nice one. You've found Espresso the ostrich's room. Now you just have to grab as many Tokens as you can in here before the time runs out.

◀ Espresso can fly around the secret room, so use his talents to make sure you collect as many Tokens as you can.

**LOOKS** It's a treat to behold. The two Kongs move brilliantly and the different characters you can use are amazing.

## Extra games

In addition to Adventure mode, there are two top games you can pick up and play whenever you want.

In Crosshair Cranky, use your

Coconut throwing skills to stop Kremlings nipping your Bananas.

In Funky Fishing, Donkey Kong must ride on Enguarde's back to catch some fish.



▲ Hop on Enguarde for a tasty catch. Collect fish of the same colour to fill the KOMBO meter.  
► Use your tough arsenal of Coconuts to take out the Kremlings who land on your piles of Bananas.



▲ You only get four chances before you can reload your Coconuts, so you've got to make sure that each shot is spot on to waste the sinister Kremling filth. Go on, get him!

**SOUNDS** The bouncy tunes fit the different levels perfectly. Donkey Kong Country is one Game Boy Color quest that sounds brilliant turned up.

GAME SCORE

**Nintendo**

OFFICIAL MAGAZINE

Donkey Kong Country is THE platformer of the year. It's really stood the test of time and, with tons of secrets and worlds to explore, this is another Rare classic.

SCORE 94%





## Cannon Fodder



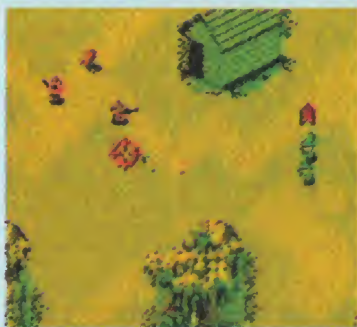
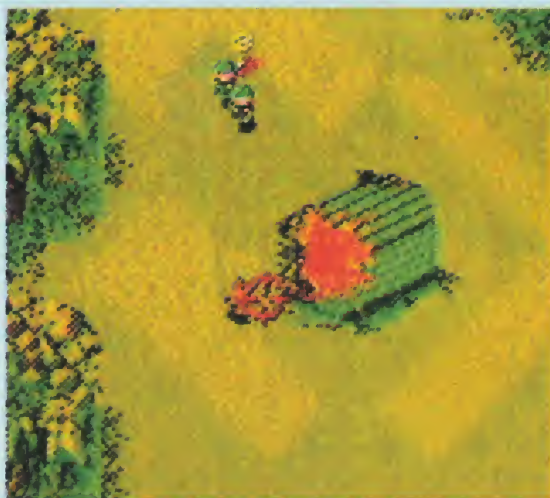
By Codemasters Price £24.99 Game Link ✗  
Infra Red ✗ Game Boy ✗ Game Boy Color ✓

**What it's about** It's who dares wins in this cracking battle sim. Fight across 72 unforgiving arenas of war using machine guns, tanks and jeeps. You've got to destroy the enemy and go home a hero.

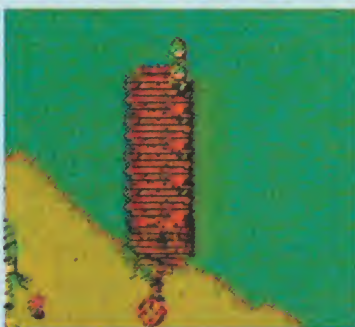
**We think** From the brilliance of the opening movie, Cannon Fodder will blow you away. The blasting fun is perfect for your handheld and, though the later levels are hard, you'll be hooked.



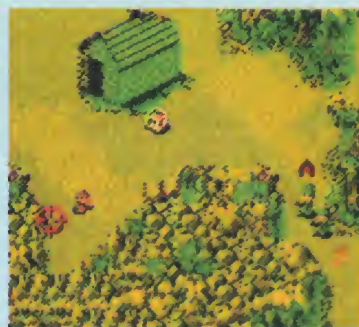
◀ The hilarious opening movie shows a bunch of soldiers messing with a grenade. Don't try it at home!  
▶ Grab the crates of grenades and use them to blow up enemy huts and send baddies running out of the door. Now you can take them down with a single bullet to the head.



▲ Charging out from the cover of the jungle will only raise the alarm, so sneak up on them instead.



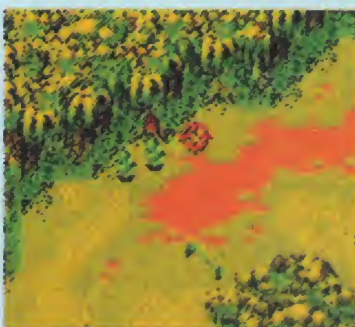
▲ The gun battle's very intense down on the rickety old bridge. Get ready to charge, men!



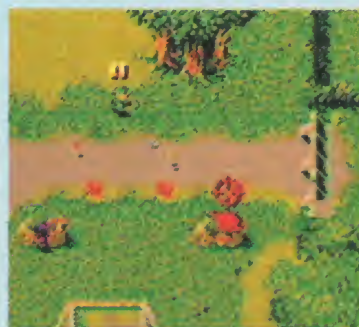
▲ It's going to be tricky taking that goon out, so lob a grenade over the trees and stay undercover.



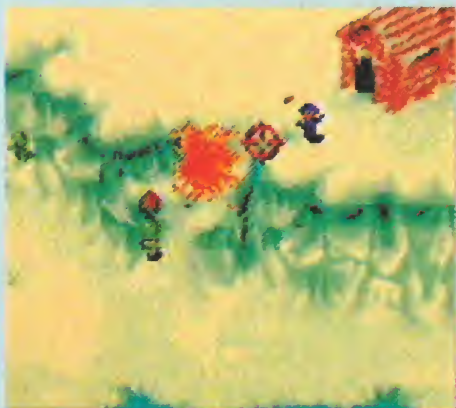
▲ Better keep well away from the quicksand 'cos you'll be swallowed up if you get too close.



▲ Enemy marksmen love to lay booby traps along your route, so steer well clear.



▲ Taking out the heavy artillery is hard going. Stay well back and use your explosives.



▲ The jungle isn't your only tour of duty. You'll also head north and try to survive in freezing conditions. The level is packed with icy cliffs to hide under, but watch for attacks from above.

GAME SCORE

93%





## Micro Machines V3

By THQ Price **£24.99** Game Link ✓  
Infra Red ✗ Game Boy ✗ Game Boy Color ✓

**What it's about** The super fast mini motors are pulling up to the starting line for more ickle racing fun. Race across pool tables and science labs in anything from tanks to racing cars and boats.

**We think** Boy, can this racer shift! The range of options will keep speed freaks motoring along for ages and the neat tracks are a great laugh. Micro Machines V3 is a title that's well worth a look.



▲ The ickle motors are neck and neck as they fly over the playing card jump on the pool table. They're on the home straight now!  
▶ Grab the power up boxes and you'll get some wicked weapons to launch at your opponents.



▲ Leap inside your tank and you can bomb the other racers with missiles across the lab desk. Go on, blast them!  
▶ You can even take your race onto the water. The pond is a great place to pick up some pace in your little speedboat.



◀ The breakfast table is full of perils and pitfalls. Look out for the milk spill or you're sure to come a cropper!  
▼ Another one bites the dust! Bumping your rivals is a great tactic. Push them close to the edge so they drop off the side of the table.



**GAME SCORE 88%**

## Championship Motorcross

By THQ Price **£24.99** Game Link ✗  
Infra Red ✗ Game Boy ✗ Game Boy Color ✓

**What it's about** Leap onto the saddle and screech through the filth as dirt biking roars onto the track. Race against the best in motorcross in Championship, US Open and Freestyle contests.

**We think** Keeping clear of the other riders is tricky and inevitably ends in you falling off your bike. The action can be jerky, too. Go for Jeremy McGrath's Supercross 2000 instead.



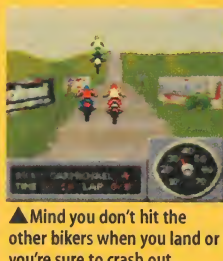
▲ Clip the grass edge and you'll go sailing over the handlebars. Oh dear.



▲ It's all to race for as they head for the line. Don't crash now!



▲ There's a tight hairpin up ahead. Quick! Get on the inside and you'll be away.



▲ Mind you don't hit the other bikers when you land or you're sure to crash out.

**GAME SCORE 70%**

## Grand Theft Auto 2

By Take 2 Price **£24.99** Game Link ✗  
Infra Red ✗ Game Boy ✗ Game Boy Color ✓

**What it's about** Cops 'n' robbers and gun running battles are back in this average sequel. You star as an assassin who needs cash quick. Defeat rival gangs to earn yourself some extra dosh.

**We think** The first game was wicked, but this 15 rated sequel isn't too hot. Controlling different vehicles is very dodgy and the tiddly graphics hurt the eyes after a while. What a pity!



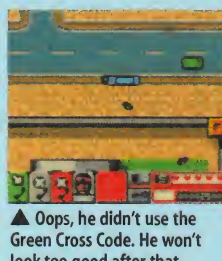
▲ Pick up the weapons and pump rival gang members full of lead.



▲ Hijack cars to get across town. Watch out for the cops, though!



▲ There are three zones in Grand Theft Auto 2, each one packed with gangs.



▲ Oops, he didn't use the Green Cross Code. He won't look too good after that.

**GAME SCORE 78%**



## Project S-11

By **Sunsoft** Price **£19.99** Game Link **×**  
Infra Red **×** Game Boy **×** Game Boy Color **✓**

**What it's about** You are the leader of a top secret mission called S-11. An evil alien race is building a giant weapon, strong enough to destroy mankind. Use lasers, sonic weapons and falling fire missiles to stop them.

**We think** Apart from R Type DX, old fashioned blasters have been few and far between on Game Boy Color. Project S-11 changes all that, with meaty bosses, incredible weapons and some top shoot 'em up moments.

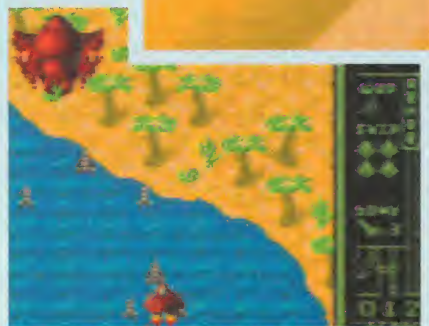
► Destroy certain baddies and they'll leave tasty power ups behind. Ta, buddy!  
▼ Toast the alien forces with your awesome range of super cool weapons.



▼ High above the desert, you've got to use all your missiles to take the enemy down. Blast them!



▼ The bosses are big and bad in Project S-11. Better hit him with rockets before you crash.



▼ Use your whopping arsenal of missiles to shoot him straight in the eye. Get it spot on and he'll burn.



◀ Those beasts will have no chance with your awesome lasers. Take that, buster!

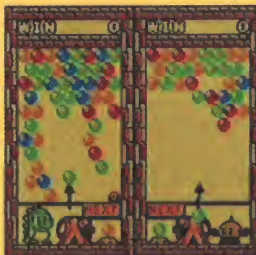
**GAME SCORE 88%**

## Bust A Move Millennium

By **Acclaim** Price **£24.99** Game Link **✓**  
Infra Red **×** Game Boy **×** Game Boy Color **✓**

**What it's about** Freakishly playable puzzler, where the aim of the game is to match up the coloured balls and set off chain reactions. Link up with mates for a wicked boredom buster.

**We think** With crazy characters, oodles of colour and loads of different ways to play, this is an excellent puzzler. There's even a fab link up mode, should you get bored of playing on your own.



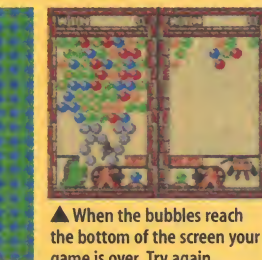
▲ Playing with other people really gets the tension building.



▲ The Story mode is fun enough, but it's puzzles you want!



▲ The Challenge mode sets screens to clear, all against the clock. Pressure!



▲ When the bubbles reach the bottom of the screen your game is over. Try again...

**GAME SCORE 89%**

## Turok 3 Shadow of Oblivion

By **Acclaim** Price **£24.99** Game Link **×**  
Infra Red **×** Game Boy **×** Game Boy Color **✓**

**What it's about** Dino hunter Turok heads to the Lost Land to save the world. Guide tanks, jeeps and boats through jungles and deserts, bumping off a succession of evil monsters.

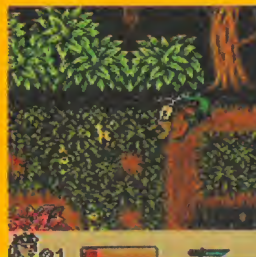
**We think** The inclusion of vehicles is a definite plus point, especially with the ultra tight controls. The variety of weapons at Turok's disposal means you'll love battling the tough levels.



▲ Your mission starts behind the wheel of a tank. Get blasting!



▲ These beasts take a bit of bashing before they go down.



▲ The jungle levels are teeming with nasty monsters blocking your way.



▲ You can't always see where the gun fire's coming from, so keep your wits about you.

**GAME SCORE 86%**



## Bob the Builder

By BBC Multimedia Price £24.99 Game Link X Infra Red X  
Game Boy X Game Boy Color ✓

**What it's about** Bob, Wendy and the rest of the gang are planning a picnic, but they've got to finish their jobs first. Help them out and play some fun games with Dizzy, Lofty, Pilchard and Scoop along the way.

**We think** Okay, so the games are dead easy and, if you're over five years old, don't go anywhere near Bob the Builder. But it's perfect for your baby brother or sister.



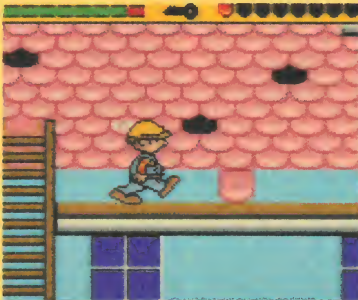
▲ All of Bob's pals from the TV show are in the game, including Scoop the Digger and Muck the Bulldozer. They're useful chaps.



▲ Catch the falling apples in Dizzy the Cement Mixer to complete the game. It's not very hard.



▲ Lift the brick pieces to fill the giant holes and rebuild the wall. You're nearly there!



▲ The wind has blown off the town hall's tiles and Bob's got to pick them all up. Easy peasy!

**GAME SCORE 75%**

## San Francisco Rush 2049

By Midway Price £24.99 Game Link X Infra Red X  
Game Boy X Game Boy Color ✓

**What it's about** Test your metal and high speed driving skills as you race across futuristic San Francisco. Bomb down sneaky shortcuts and hit the front with some tasty nitros. Let's get a rush on...

**We think** The sense of speed is severely lacking and, with just nine tracks and a Time Trial mode, there's little here to keep boy racers motoring. Not much of a challenge.



▲ Get in the top three every time if you want to unlock the harder tracks.  
► Drive over the turbos and you'll get some much needed fuel injection.



▲ The futuristic tracks are packed with shortcuts for you to use to deceive the other drivers.



TIME 0:22:1 CP 25  
SPEED 108MPH LAP 1 POS 3

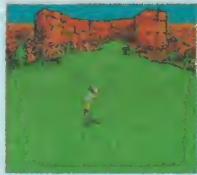


TIME 0:10:4 CP 9  
SPEED 108MPH LAP 1 POS 4  
▲ Avoid the slippery oil slick or you'll go spinning into the concrete wall.

**GAME SCORE 62%**

## Cyber Tiger

**What it's about** Join Tiger on a futuristic round of golf. Full of cool touches like special boost points that catapult the ball towards the hole if you land there.



▲ Grab your clubs and join Tiger on the green.

**We think** Mountains of playing options, plus some crazy courses mean Cyber Tiger has some lastability. The only down side is the one dimensional gameplay.

**GAME SCORE 84%**

## Dinosaur'Us



**What it's about** Spread over six prehistoric worlds you've got to feed your dino, master elemental attacks and eventually beat a massive T Rex.

▲ The screen sometimes gets a bit cramped.

**We think** There's no doubt the dinos look cool, and the levels are pretty varied. The only problem with the game is the dinos are huge, making the screen look cluttered.

**GAME SCORE 80%**

## Soccer Manager

**What it's about** Premier League management sim. Guide your squad all the way to the top. Pick the team, formation and tactics and settle old scores.



▲ Lead your team to glory in Soccer Manager.

**We think** It would have been nice to have up to date teams and a few more options. Could get a bit repetitive, so best avoid.

**GAME SCORE 60%**

## The Mummy



**What it's about** The entombed have risen from beneath the desert sands. Avoid traps and disappearing floors to solve the puzzles and finish each stage.

▲ Solve the mystery of the City of the Dead.

**We think** The Mummy was a great film, but this is an average puzzler, lacking in variety. Use your cash to buy the film instead.


**GAME SCORE 62%**



# Official tips



## The Masters

 We promise that every single tip and cheat has been tested by our expert Nintendo team. They will only tell you tips, hints and cheats that they know will really work and that is guaranteed!

# Perfect Dark

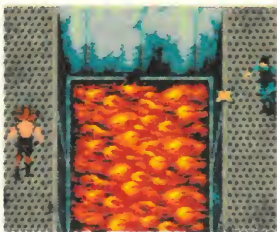
## Get the gun toting goodies

**Perfect Dark has to be one of the most addictive shoot 'em ups ever to appear on Game Boy Color! The graphics are awesome, and light years ahead of the competition.**

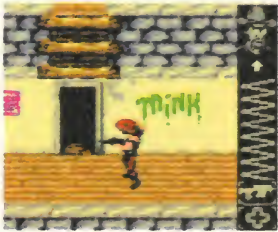
We have some more goodies for super spies, including new extras and a bonus multiplayer character. Aren't you lucky?



▲ To unlock the Attack Cyborg game in the Extras menu, you need to finish the first section of the factory and fight off the giant spider that attacks you. Better choose a big gun.



▲ If you fancy playing the Ninja Star throwing game against Mink Hunter, finish the first mission and destroy the factory. The mini game will then appear in the Extras menu.



▲ Once you have defeated Mink Hunter in the single player game, he will be unlocked as a multiplayer character for you to select. Now you can use him to blast your mates. Cool!



**▲ To unlock brand new multiplayer maps, clear those areas in the single player game. However, you can use the handy IR Communications option to give your mates a copy of any map.**

# Pokémon Pinball

## Easy ways to high scores

**Pokémaniaks are in for a real treat! This game has everything from speed to long term playability!**

Those pesky critters, Zapdos and Dragonair, are tricky to catch normally, but with our tips they'll soon be a welcome addition to your Pokédex. Here's how...



► **Easy Game**

Activate the Slots and keep on trying until you earn Twin Pikachu Kickbacks. Now you'll have a Pikachu on either side of the screen to knock the Ball back into to play and stop you from losing a life.



### ▲ Extra balls

For extra bonus Balls, you can get eight Pikachu Kickbacks from the same Ball. Use the Slots 30 times with the same Ball or pass an Evolution entrance 30 times.



### ▲ Easy Cave bonus

To light up the Cave lights, tap the Tilt button as the Ball passes under the triangular bouncers. This will help you hit the unlit Cave lights to get the bonus quickly.

# X Men Mutant Academy







## FIRST EVER TIP!

**The blockbusting movie, based on Marvel's comic book series has made its way to your portable pal.**









And the good news is that all your faves from the film are there for you to select. Here's how to get extra characters.

▶ Enter cheat quickly on main title screen. If entered correctly, you'll see a pic of the new character.



▼ To unlock Apocalypse you need to quickly press , , , , , . This character is so powerful you'll easily defeat any opposition.



▲ To play as Phoenix you need to enter         as quickly as you can. The awesome Phoenix is fast and has some really powerful moves.



# Driver

## Skip to later levels

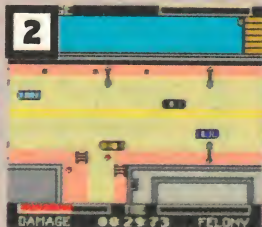
Fancy your chances at working undercover as a getaway driver for the mob? Think you can control a car better than Michael Schumacher? This is the game for you!

If you're a bit stuck on a level in Undercover mode, you can use these handy passwords to jump straight to the next one.



### ▲ Miami

To access level two, enter tyre, badge, cone, red siren. For level three, select stoplight, key, key, blue siren. For level four, enter cone, cone, cone, badge. Sorted!



▲ To skip to level five, enter key, red siren, red siren, stoplight. For level 6 you need to type in key, badge, tyre, blue siren. For the last stage of Miami, enter badge, cone, badge, red siren. Coolio!



### ◀ Los Angeles

The first level of LA can be accessed by entering red siren, badge, key, tyre. To skip to level two, enter cone, blue siren, red siren, red siren. For level three, enter badge, badge, stoplight, cone.



### ▲ New York

To drive around New York on level one, enter blue siren, key, key, key. If you want to attack Granger's car enter the password, type in stoplight, tyre, red siren, badge.



▲ To attack Granger's gang in New York, enter key, badge, badge, cone. For the Granger's Boy level, enter red siren, blue siren, red siren, blue siren. For the final race, enter tyre, key, cone, stoplight.

# Metal Gear Solid

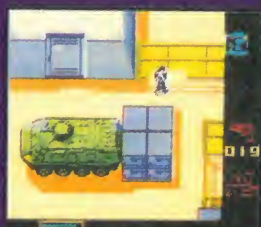
## Hints for a rock hard game

This game is well tough! The chances are that most gamers are still battling away trying to finish it.

These ace tricks will definitely help to make your time as a super spy a lot more easy. Here's what to do...



▲ If you're fed up of being killed before you can replenish your health, try this handy trick. Equip your rations and they will be used automatically, saving you time and effort. Pretty handy, or what?



▲ To destroy the tank boss, throw a Chaff Grenade on the ground, then run towards it and throw another into the tank. Manage to do this and you'll kill the driver and stop the tank, all in one go.

# Looney Tunes Martian Alert

## Infinite Dynamite trick

We love the wacky adventures of Bugs Bunny and his gang. But it's quite a tough game.

One problem is that you keep on running out of useful items like Dynamite. That is, until now!



◀ Near the start, Witch Hazel will ask you to collect some items for her. To the right of her you'll find the Palm Oil, and you'll fight Mugsy and Bugsy.

▼ Leave and re enter the cellar to make the Dynamite reappear. You can keep doing this for as long as you like. Grab as much as you can and you'll never have to worry about running out again.



◀ Lure Mugsy into the explosions to defeat him. After the battle, go down the trap door where Bugsy was hiding to find a Chest, a Heart and some Dynamite.



## Official Nintendo Top 5 Tips

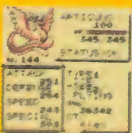
Check out the best cheats for five of the best selling GBC titles. You're bound to have one of these in your collection.

### Super Mario Bros.



To unlock You vs Boo mode you need to get 100,000 points. To get a different outfit for Mario in this mode, use **SELECT**. Win and hit the flag at the end for Black Boo.

### Pokémon



To build up the stats of a Level 100 Pokémon, battle past the Elite Four, put it in an empty box on the PC, then save and quit. All of its stats will have risen.

### Quest for Camelot



For free money and Hearts, use the Shovel to dig in lots of different areas. In almost all areas you will uncover goodies each time you dig and should soon have \$999.

### Tomb Raider



There is a secret area on Caverns A. When you get to this stage, climb out of the water, flip the switch and jump onto the ledge above to find lots of goodies.

### GB Gallery



To open Flagman mini game, get 10 Stars. For Judge you need 20 Stars. Get 30 Stars for a Lion Secret game and 40 Stars for Spitball Sparky. Get a DK game with 50 Stars.



# Game Boy Test

**Crimbo will soon be upon us, so get this little lot on your list to Santa!**

*Let the good times roll with this banana yellow Essentials Pack.*

- Essentials Pack
- £14.99
- Gamester



*Keep your games protected with these colourful cases. Safe.*

- Game Case
- £2.99
- Logic 3



## of the best

Guarantee quality by only buying games that have won our Awesome award.

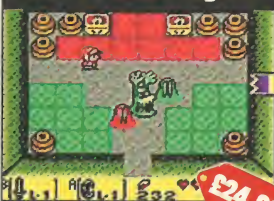
### Carl Lewis Athletics 2000



**£24.99**

▲ Get those fingers in shape with this wicked athletics sim.

### Link's Awakening DX



**£24.99**

▲ Fab adventure game with all the stars from Koholint Island.

### Pokémon Pinball



**£24.99**

▲ Those little critters have done it again. Pinball magic at its best.

### Bust A Move 4



**£24.99**

▲ Top grey matter tester that's sooooo much fun, it's addictive!

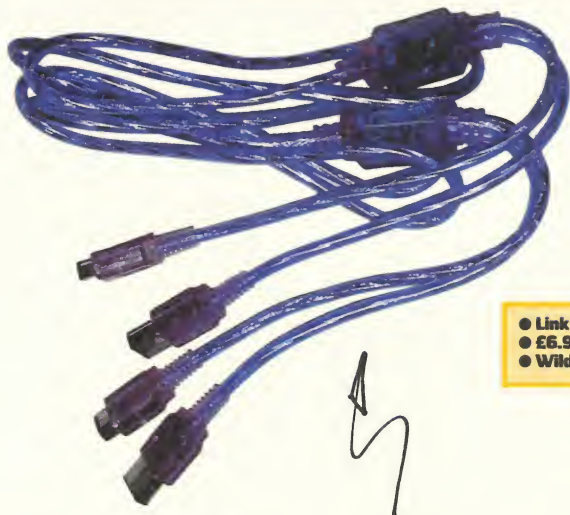
### Top Gear Rally



**£29.99**

▲ Let's off road! And with this you'll be burning rubber 'til morning.





- Link Cable
- £6.99
- Wild Thing

Have a one to one with your best buddy.



- Protect and Light
- £5.99
- Logic 3

It does what it says on the packet - protect and light!



Batteries run out? Get an AC adapter. You know it makes sense!

## Best GB games

Looking for a game to play during the cold winter nights? One of these will keep you smiling well into 2001! They're all packed with Game Boy goodness, don't you know...

### Best Platformer



◀ **Donkey Kong Country**  
Go bananas with the best primate on the block. DK keeps the platform magic coming. Top game, top platformer.

£24.99

### Best Racer



◀ **F1 Racing Championship**  
All the famous drivers, all the cars and all the tracks are here in abundance. What more could a handheld F1 nut want?

£24.99

### Best Sports



◀ **Ronaldo V Football**  
He shoots, he scores and you'll be on a hat trick if you buy this baby. If only real International footy felt so good, eh?

£19.99

### Best Adventure



◀ **Spiderman**  
Spiderman, Spiderman, does whatever a spider can. And now you can too with this amazing adventure yarn. Super hero stuff.

£24.99

- AC Adapter
- £3.99
- Blaze



✓ Official Game Boy news ✓ New GB game exclusives

# Game Boy News

✓ We promise to bring you the best information on the Game Boy and GB Color. We tell you all the news before anyone else and all of our stories are guaranteed 100% correct by Nintendo.

## Game Info

By: **SCI**  
Type: **Shoot 'em up**  
Release: **Late 2000**

NEW FOR  
GAME BOY  
COLOR

**B**Brains, Lady Penelope and the International Rescue crew are go in this amazing blaster based on the classic puppet series.

The year is 2065 and The Hood wants world domination. You've got to lead the International Rescue squad against his

forces and stop the fiend.

Blast off from Tracy Island in all your fave Thunderbird vehicles and battle across 24 action packed levels.

With plenty of bonus stages to unlock plus hidden areas to locate, fans of the golden oldie TV show are in for a treat.

● Ace battles ● Control every Thunderbird ● Stop The Hood

# THUNDERBIRDS™



▲ Be prepared to get on your blasting boots in this futuristic shoot 'em up. Watch out for enemy fire below.



▲ Every Thunderbird vehicle is yours to control. The murky depths of the sea are full of underwater surprises.



▲ You'll spot all your fave characters the Thunderbirds. You've got your orders, now let's stop The Hood.



# Looney Tunes Collector Martian Revenge!

NEW FOR  
GAME BOY  
COLOR

● Looney Tunes faves ● Fab new worlds

## Game Info

By: **Infogrames**  
Type: **RPG Adventure**  
Release: **December**

One of the year's best games has been given a sequel and it's looking every bit as good as the original.

Looney Tunes Collector Martian Revenge! sees Marvin and Lieutenant K-9 up to his old tricks as he tries to destroy Earth.

After being banished to Mars, Marvin has been made a laughing stock on a sci fi series starring

Daffy Duck and he wants revenge. It's your mission to find all your cartoon pals and use their special skills to stop him once and for all.



▲ The Hood's got some nasty tricks up his sleeve, including manufactured earthquakes, so keep your finger on the trigger to defeat his army.

## Looney characters

Just like the awesome Pokémon and Dragon Warrior Monsters, the aim of the game is to collect and trade Looney Tunes characters.

There are loads to find in the game as you search the stunning

worlds and solve all the brain bending puzzles.

Not only that, but Martian Revenge! is fully compatible with Martian Alert! which will allow you to swap and trade characters with your pals. Cool, or what?



◀ You'll get the chance to play as new faves like Lola Bunny in Martian Revenge!



▲ The first character you'll meet is Marvin's sidekick, K-9. Use his jumping skills to leap across bottomless pits and get out alive.

◀ As you search for all your fave friends, pick up the tasty carrots in hidden places to build up your energy meter.



▲ As you swoop across the levels, grab the power ups that appear to improve your Thunderbird.



▲ The game wouldn't be complete without seeing London agent Lady Penelope. What a motor!

▼ Between each level you'll be given orders from Tracy Island, so listen to your mission before setting out.



## We think...

Decent Game Boy Color blasters are rare, but Thunderbirds looks cool. With ace vehicles to control and plenty of trigger happy action, this sticks close to the TV series. Look out for the review next month.



▲ At the start of the game, Marvin the Martian uses his trusty Ray Gun to blast the aliens blocking his way.



▲ Daffy Duck's Marvin the Martian film is being shown on TV and it's made Marvin mad! Time to get his own back.



▲ It's a long way down for Marvin, so find your trusty pooch K-9 to jump across safely. Go get that atom!



▲ Good old K-9 can sniff out clues using his nose. Hmm, wonder what's inside that house?



◀ Meep! Meep! Down in the sweltering desert, you can control Road Runner.

## We think...

The original looked and played like a classic. Now with tons more cool characters to find and new worlds to explore, we've got high hopes for Martian Revenge!



With more toys than Santa's Lapland HQ, Blag Fest is the place for games and goodies. Here's this month's essential collection...



# Blag Fest

## How to win

- (1) Write your answer on a postcard or back of a sealed down envelope.
- (2) On one side, write the answer to the compo, your name, age and home address.
- (3) On the other side, mark it with the compo name and our address:  
Nintendo Official Magazine, EMAP Active, Angel House, 338-346 Goswell Road, London, EC1V 7QP.
- (4) Lick a stamp, stick it on your entry and post it. Good luck!

## 1 Your country needs you!

Dodge raking bullets and be a master tactician under fire in Cannon Fodder, the best war sim to march onto your GBC. Thanks to our buddies at Codemasters, four raw recruits will get the chance to win the Victoria Cross. Listen to this question carefully, soldier...

**Q** Which Steven Spielberg war film won five Oscars?  
**(A)** Saving Private Brian **(B)** Saving Private Lion  
**(C)** Saving Private Ryan

## 2 Stick 'em up

For the best in Pokémon fun, look no further than these ace Super Fun Kits from Kidz Biz. Each set includes posters, tattoos, stickers, and felt tip pens, so you can really go to town. Only three lucky Pokémoniacs will win, so get your entry in pronto...

**Q** In the N64 game Pokémon Snap, which secret critter appears as three hills?  
**(A)** Magneton **(B)** Dugtrio **(C)** Dodrio

## 3 Travel in style

Protect your portable pal with these super cool carry cases from our mates at Mad Catz. Not only do they keep your Game Boy nice and snug, but you can even carry your fave games in them, too. We've got four to win, so try this tricky teaser...

**Q** Where was September's Pokémon Adventure held?  
**(A)** Rich's house **(B)** Wembley Stadium  
**(C)** Millennium Dome

## 4 Toon time

THQ has done us proud this month with some fun Game Boy titles. Get snap happy with Croc and join evil Angelica on her mission to the Fashion Show in Totally Angelica. The first three names pulled out of Tommy's nappy will win...

**Q** There's going to be a new Rugrats movie. In which city will the film be set?  
**(A)** Paris **(B)** Peterborough **(C)** Milton Keynes



# Perfect Dark

## Perfect rewards for devoted gamers

There's no need for you to ever get bored with Perfect Dark. The list of hidden goodies to unlock just goes on and on, doesn't it?

Here are some more bonuses for you to enjoy. Don't despair if you can't finish the levels within the time limit. Check out our guide on page 68!

### Shield



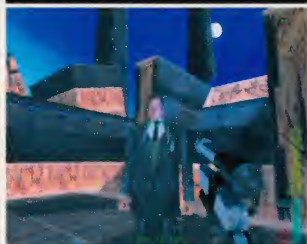
▲ To start the game with a super strong Shield to protect Jo from harm, finish Deep Sea Nullify Threat on the Agent difficulty setting. Once done, you'll be able to collect your kit from the Cheats menu.

### Super Dragon



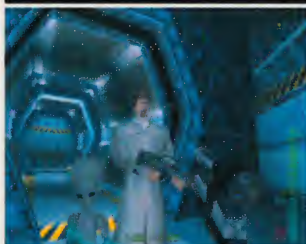
▲ This cheat's great if you want to blast your way through the levels using the incredibly powerful Super Dragon gun. To get this weapon in your arsenal, finish Area 51 Escape on the Agent setting. Now get blasting!

### Pugilist



▲ Need a hand in Co operative mode? Then fear not as Pugilist is here. Finish dataDyne Research Investigation on Perfect Agent in under 6:30 to unlock this cheat.

### Hit and Run



▲ Armed with a K7 Avenger, this helpful Buddy will blast most enemies with a single head shot. Finish Carrington Villa Hostage One, on Special Agent setting in under 2:30 for this one.

# StarCraft 64

## Strategy busting cheats

With three alien species to control and six different episodes to play, StarCraft 64 will have you tearing your hair out! Until now, gamers.

The cheats for this space strategy game will certainly make your life a lot easier. Use our tips, then go and whoop some alien butt!

### Invincible Units



▲ If you want your troops to be completely invulnerable to all attacks, simply finish the first three episodes and select the new option that appears in the Cheats menu.

### Upgrade



▲ Walk to end of the path in the first open area of Episode 3, Mission 6 Protoss Campaign. Go to the right of your starting point and wait for 20 seconds.

### Extra Gas



▲ On Episode 5, Mission 7 of the Terran Campaign, you need to track down and surround the bear. This will unlock the cheat that gives you extra minerals.

### Shield



▲ To defend your base, build a Missile Turret next to the entrance and deploy two tanks in Siege mode. They'll kill most enemies before you even see them.

# Track & Field

## Extra events

Didn't the UK do well in the Olympics this year? Now it's your turn but, unlike the real contenders, you can cheat if you like!

International Track and Field is fantastic and will have you hooked for hours on end. You'd better be prepared for sore fingers, though!

To win, you'll need to do a lot of button bashing. Let's hope our cheats take the strain out of winning those world records.



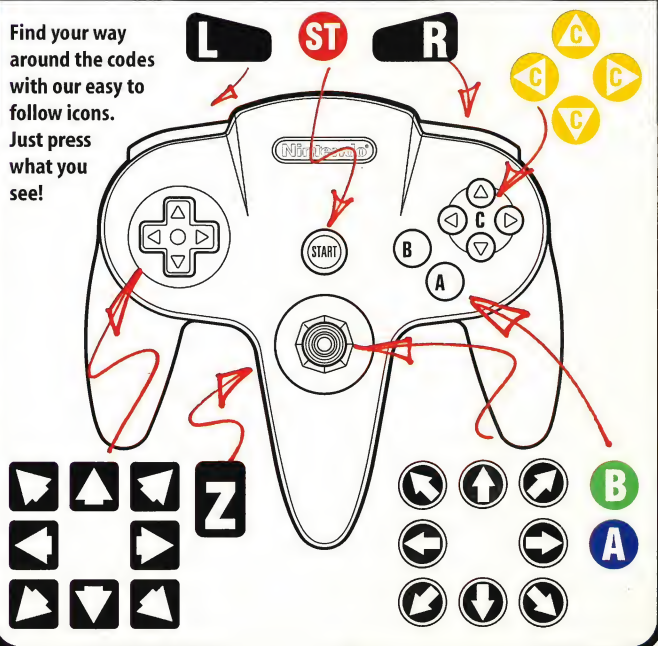
▲ To unlock all of the cheats, you need to press the following buttons in the order shown. Now you can play any event you like. Go for gold, Nintendo!



▲ To cheat on the long jump, simply press the power pad up and to the right to help you get to maximum. This will help you set new records. What a nifty cheat!

## Controller Icons

Find your way around the codes with our easy to follow icons. Just press what you see!





## Official Nintendo Top 5 Tips

Here are five of the best tips for the top selling N64 games this month. If you don't have at least one of these wicked titles, what have you been wasting your money on?

### Perfect Dark

#### Invincible

To make Jo impossible to kill, finish Area 51 Escape on the Agent setting in under 3:50. You can now breeze through the game, laughing as the guards try to shoot you.



### Poké Stadium

#### Amnesia Psyduck

You can only get this one if you own Stadium and either Red or Blue. Record all 150 Pokémon in the Hall of Fame in Stadium, then download this little beauty to your pocket pal.

### Smash Bros.

#### Secret characters

For the awesome Captain Falcon, beat the game in under 20 minutes. To get ickle Jigglypuff, beat him in battle. For Luigi, pass Bonus Practice One with eight characters.

### Zelda

#### Duplicate bottles

Find something to catch in your bottle and equip it to **3**. Now swing at the creature and hit **51**. Select a useless item like the Claim Check and equip it to **3** to replace it with a bottle. What a neat trick, eh?

### Super Mario 64



#### Extra coins

To get hold of extra coins, run around any post you find five times and some will pop out of the ground. You'll now get the Stars easily.

## BASH DAT BOSS

### Wizpig – Diddy Kong Racing

First of all, you've got to know the track. Just before Speed Zippers, take your finger off the accelerator and don't put it back on again until your smoke turns grey. That should definitely help you!



### The Masters

020 7880 7474

The Masters are available to take your calls Monday to Friday, 3.30 - 6.30pm.

## Helping hand

If you want to make your favourite characters look like out of proportion freakoids, you'll be pleased to hear that some Nintendo 64 games have limb modifying codes.

### WWF Attitude

To give all of your wrestlers a head size to suit their egos, win the Intercontinental Title with any character on any difficulty.

### Diddy Kong Racing

Turn your racer into a muscle bound maniac by entering ARNOLD at the Cheat Entry screen. It will be a lot harder for people to overtake you now.

### Perfect Dark

▼ To give your character a huge head and long arms, complete Chicago Stealth on Agent setting. Now prepare to split your sides as you laugh at the hilarious big headed people.



# Road Rash

## All bikes, tracks and weapons

If beating other riders into submission with bats, chains and bottles is your cup of tea, you'll really love Road Rash. It's vicious!

We've got some brand new cheats for you to try and now those rival bikers won't stand a chance. You'll beat them to a pulp!



▲ For All Weapons, enter **3, 3, 3, 3, 3, 3, 3, 3** in the main menu. Now select any piece of kit you want and go and crack some skulls.

► At the main menu, hit **3, 3, 3, 3, 3, 3, 3, 3**. This will let you choose any bike and any course right from the beginning of the game. If you don't win now, you're a lost cause.



# Ridge Racer 64

## Unlock the secret cars

We love a racing game, here at NOM Towers.

Ridge Racer 64's blinding speed and great playability will keep you coming back for ages, as will the huge amount of extras to unlock.

### Ultra 64



▲ To play as the super fast Ultra 64 car, you need to earn all eight Platinum trophies. This car will allow you to smash all your records.

### 00 Agent



▲ Want to drive a James Bond type car with an amazing top end and great handling? Simply play multiplayer and beat CPU stage 7 or 8 on X or Z class.

### Galaga 88



▲ To race as the space ship from Galaga, you need to finish the last stage and then go on to destroy all the ships in the Galaga mini game.

### Pooka



▲ This is a classic Namco character that you're bound to recognise. Beat stage 7 or 8 of Time Attack mode in under 2:43 to drive this cute ickle vehicle.

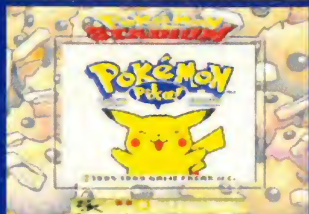


## Pokémon Stadium

### Fabulous 3D fighting extras

Pokémon fans are still flocking to buy the game in droves. If you love battling it out with critters, you're going to adore this top title. Back by popular demand, here are some awesome extras...

### Game Boy speed upgrades



▲ Complete Round One and you'll be able to play your Game Boy adventure at double the speed in GB Tower. Complete Round 2, and you can play at triple the speed. Wow, that's fast!



▲ Now that you've managed to speed up your Game Boy game using the awesome Doduo and Dodrio modes, it'll be a lot quicker to train any Pokémon you want up to Level 100. Clever, huh?

### Round 2 Mode



The STADIUM where tournaments are held. Test the mettle of your Pokémon with four sets of rules.

▲ To unlock the super hard R2 mode, defeat Mewtwo after beating all the other modes. To switch back to R1 mode again, just press **▶**.

### Talking Pikachu



▲ If you use a hand reared Pikachu from your Yellow Game Boy cartridge in your team, it will talk instead of just sitting around. How cool is that, Pokémaniacs?

**UK'S BIGGEST & BEST VALUE SERVICE**

CHEATMASTER & CHEATMISTRESS PRESENT

**CHEATS & TIPS FOR OVER 3000 GAMES**

# CHEATS UNLIMITED

**NINTENDO 64 CHEATS, TIPS & WALKTHROUGH GUIDES**

**A SIMPLE CALL AND YOU'VE GOT THE CHEAT!**

<p><b>E</b></p> <p>Earthworm Jim ECW Hardcore Rev. Excitebike 64 Extreme G1 &amp; G2</p> <p><b>F</b></p> <p>F1 Pole Position F1 World Grand Prix Fifa 64, 98 &amp; 99 Fighters Destiny Fighting Force 2 Flying Dragon Forsaken Fox Sports Coll. Hoops 99 F-Zero X</p> <p><b>G</b></p> <p>Gauntlet Legends Gax Glover Goemans Great Adv. Golden Eye Golden Nugget 64 GT 64 Championship Ed.</p> <p><b>H</b></p> <p>Hexen Hot Wheels Turbo Racing Hybrid Heaven</p> <p><b>I</b></p> <p>Iggy's Reckin' Balls In Fisherman Bass 64 Int. Superstar Soccer ISS 98</p> <p><b>J</b></p> <p>Jeopardy Jet Force Gemini Jikkyou Soccer France 98 J-League 11 Beat 97</p> <p><b>K</b></p> <p>Ken Griffey Jr's. Slugfest Killer Instinct Gold Knife Edge: Nose Gunner Knockout Kings 2000 K. Bryant: NBA Courtside</p> <p><b>L</b></p> <p>Lego Racers Lode Runner 3D</p> <p><b>M</b></p> <p>Mace: The Dark Ages Madden 64 Madden NFL '99 Magical Tetris Challenge Major League Baseball Mario 64 Mario Golf Mario Karts Mario Party 1 &amp; 2 Mario Tennis Micro Machines Mike Piazza's Strike Zone Milo's Astro Lanes Mischievous Makers Mission Impossible Monopoly Monster Truck Madness Mortal Kombat: Sub Zero Mortal Kombat: Trilogy</p>	<p><b>N</b></p> <p>Nagano Olympic Hockey Nagano Winter Olympics Nascar Racing 99 NBA Courtside NBA Hangtime NBA Jam 99 NBA Live 99 &amp; 2000 NBA Zone 98 New Tetris NFL Blitz 1 &amp; 2000 NFL Quarterback 98 NFL Quarterback Club Series NHL Breakaway Series NHL 99 Nightmare Creatures Nuclear Strike 64</p> <p><b>O</b></p> <p>Off-Road Challenge</p> <p><b>P</b></p> <p>Paperboy 64 Penny Racers Perfect Dark Perfect Striker Pilot Wings Pokemon Snap Pokemon Stadium Powerful World Soccer 3 Premier Manager 64 Pro Baseball King Puyo Puyo Sun 64</p> <p><b>Q</b></p> <p>Quake 2 Quake 64 Quest 64</p> <p><b>R</b></p> <p>Rakuga Kids Rampage: Universal Tour Rampage: World Tour Re-Volt Ready 2 Rumble Boxing Roadsters Robotron 64 Rugrats: Scavenger Hunt Rush 2 Extreme Racing</p> <p><b>S</b></p> <p>S.C.A.R.S San Francisco Rush Shadowgate 64 Shadowman Shadows of the Empire SimCity 2000 Snowboard Kids 1 &amp; 2 South Park South Park Rally Space Dynamos Space Station: Silicon Val. Starcraft 64 Star Fox: Lylat Wars Star Soldier Star Wars: Racer Star Wars: Rogue Squad Supercross 2000</p>	<p><b>S</b></p> <p>Superman Super Mario Super Robot Spirits Super Smash Brothers</p> <p><b>T</b></p> <p>1080 Snowboarding Tarzan Tetrisphere Tonic Trouble Tony Hawk's Top Gear Overdrive Top Gear Rally 1 &amp; 2 Toy Story 1 &amp; 2 Triple Play 2000 Turok 1, 2 &amp; Rage Wars Twisted Extreme Series</p> <p><b>V</b></p> <p>Vigilante 8 Vigilante 8 2nd Offense Virtual Chess 64 Virtual Pool 64 V-Rally 99 Edition</p> <p><b>W</b></p> <p>Waialae Country Club War Gods Wave Race W.Gretzky Hockey Series WCW Mayhem WCW Nitro WCW Vs NWO Series Wetrix Winback: Covert Ops. Wipeout 64 World Cup '98 World Driver Champ. WWF Attitude WWF War Zone WWF WrestleMania 2000</p> <p><b>X</b></p> <p>Xena Warrior Princess Xg2</p> <p><b>Y</b></p> <p>Yoshi's Story</p> <p><b>Z</b></p> <p>Zelda</p>
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# Your Tips



**Wicked Wario's my name and cheating's my game. If you have any tactics to share, why not send them in?**

**Write in**

Send in your tips and you could win a cool transparent Mako Pad. Wicked!



**INTERACT**

Send in all of your coolest tips and, if we print them, you might get a prize. Or if you're stuck on a game, let us know and we'll help. C'mon, people. You've got nothing to lose!

## Perfect Dark

### Stealthy rewards

Thomas Brown in Coventry is a master of sneaking and stealth. He's discovered that staying out of sight has its own hidden bonuses.

Use his awesome techniques to make sure that you're not seen by any dataDyne guards and soon you'll be tooled up to the nines!

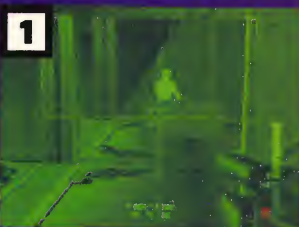
**WARIO'S WINNER**  
Thomas Brown,  
Coventry

### dataDyne Research Investigation

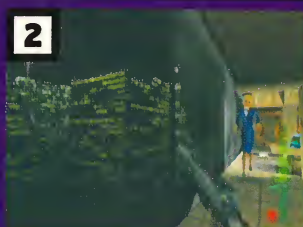


▲ If you manage to sneak your way to the weapons cache without being spotted, you should be able to get your mitts on two CMP 150s. With this awesome firepower in your arsenal, you should be pretty much unstoppable.

### dataDyne Central Extraction



▲ You'll get your hands on a DY 357 Magnum if you are good enough to take out the first five guards completely undetected. You'll need to really practise your stealth skills, though.



▲ Get to the lift unseen. Take the elevator up, kill the guard and take the key card he drops. Now enter the evil Cassandra's office and open up the hole in the corner to find a Dragon.

## Turok 3

### Blast beasties with these codes

Alan Pierce has managed to stumble across these brilliant deformity codes. A game just isn't complete without a big head cheat, is it?

Cheers, Alan! This will add a little humour to a deadly serious game. To get it, enter the Secrets menu and choose 'Enter New Secret'.

**WARIO'S WINNER**  
Alan Pierce,  
Birmingham

### Big heads



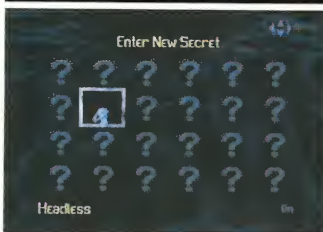
◀ For the famous big head cheat, enter cougar, wolf, snake, rabbit, lizard, coyote. Now your enemies have larger heads, making them dead easy to hit.

### Big hands and feet



▲ For more oversized body parts, enter lizard, lizard, dragonfly, horse, lizard, coyote. Now beasts look like ugly apes!  
◀ If you get a bit tired of monsters with large conks, use this code to make them headless. Enter lizard, elk, eagle, owl, salmon, horse.

### Headless



## Rugrats Treasure Hunt

**TIP FROM**  
Jamal Hampton,  
London

### Secret level

All right, all right. We know that this is a bit of a duff old game. It's nowhere near the quality of the ace Mario Party 2.

But if you have a copy and want an excuse to play it, try this out. Jamal has sent in a code for a new level, and some other ace bonuses.

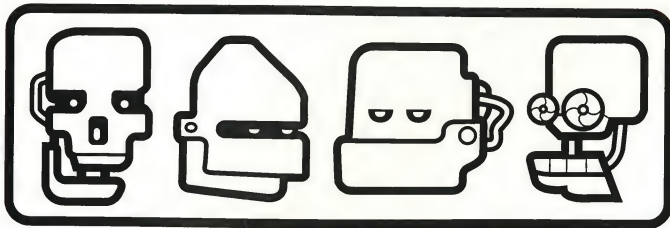


▲ On title screen, hold down Z and tap R then A. A password screen appears. Now hit R, A, A, V, D, J. You'll appear in a hidden level in Angelica's Temple.



▲ If you land on the same square as another character in Angelica's Temple, you will be safe from Angelica's baby bashing. You can also search for more goodies when you're inside the Temple.





# The Masters

The world's most dedicated gamers have gathered together to solve the problems of troubled Nintendoids.

## Pokémon

I have got to the Rock Tunnel but it's so dark I can't see anything! I need to get the HM Flash ability, but I have come this far and haven't seen it yet. Can you help me?

Nigel Heywood, Liverpool

■ It can be quite annoying when you're stuck and can't find the item you need. Do you remember going through Diglett's Cave and appearing at Route 2? You might have thought there was nothing to do here, but the second time you come back you'll have the Cut ability, given to you by the Captain on the S.S. Anne. Use Cut to chop down the bushes to the right of you in Route 2, then head north to a house, in which you'll meet a man who gives you HM 5, Flash.

## WWF 2000

My mate said that it is possible to play with the managers of the wrestlers in WWF Wrestlemania 2000, but I've never seen it done. Is it true, or is he pulling my leg?

Matthew Gilliam, Gloucester

■ Your friend was speaking the truth, young Matthew, but it only happens when you're playing in Single Match mode. First you have to plug a joy pad into one of the controller ports on the N64. The port you use depends on when your wrestler enters the ring. If your fighter enters the ring first, use the third port and if he enters second, use the fourth. Now, hold **A**, **B**, and **Z** and you'll be able to play as their manager. It's as simple as that. Pretty cool, huh?



▲ Hitting the Zubat can be tricky but this is a brill snap, and well worth the effort.

## Pokémon Snap

I have been told that there is a flying Pikachu in the Cave course, but I don't know where to find him.

Thomas Riley, London

■ The first step is to hit the Zubat with a Pester Ball. This will make him let go of the Pikachu, who will then float to the ground with a bunch of balloons. As you approach the two Jynxs, play your Flute. They will wake up, hatch the egg and set Articuno free. Float past the stage on which Jigglypuff sings, turn around and you'll see Pikachu sitting on a flying Articuno's back. Get snapping!

## Perfect Dark

I am stuck on dataDyne Central. Could you tell me how to download the project files on the Perfect Agent difficulty setting?

Ian Mackenzie, Skipton

■ On the third floor from the top you'll hear voices behind a door. When the conversation ends, a man will come out. Follow him. He'll begin to log onto the mainframe. When he says 'I'm in', punch him or he'll set off the alarms and your mission will fail. Get out the Data Uplink and use it on the console. The Uplink will now download the necessary files and this mission objective will be complete.

## Zelda

I was wandering around in the fishing pond in Lake Hylia and Link picked up a sinking lure. I went back to the same place but it's not there. Can I get it again?

James Overstall, Canterbury

■ The sinking lure can be a pain to find 'cos it's in a different place in the pond each time. It's easier to get when it's early in the morning in Hyrule. It's also more commonly found near rocks, where the water slowly flows through the gap in the wall. All the biggest fish lurk in the deep waters, so expect to catch the real whoppers with this lure.



▲ Link's always got time for a bit of fishing!

## Write in!

Hands up who wants to win some top Nintendo gear?

It's easy, just drop us a line with your top tip, quessie answer or new way to play, and you could get your sticky mitts on ace N64 stuff. Cool. All you've got to do is write to us at, **Your Tips, NOM, Angel House, 338-346 Goswell Road, London EC1V 7QP.**

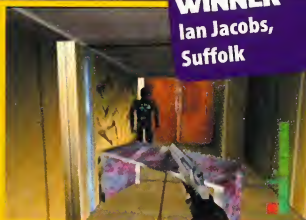
## New Wayz To Play!

Once again we give you a reason to play your worn out N64 titles. Give your tired old games a boost with New Wayz To Play.

### Perfect Dark, Minefield



▲ Two player Combat match in Felicity. Make sure you've only got Proximity Mines and Falcon 2. Player one hides Proximity Mines around the level.



▲ Player two waits in the toilets and then has to get to the other end of the level. Whoever gets to the end in the quickest time wins the game.

**WARIO'S WINNER**  
Ian Jacobs,  
Suffolk

### Super Mario 64, Flying game



▲ Go to Bob-Omb Battlefield. Open the gates in the grey cave, go to the floating island. Collect Flying Cap and get into the cannon. Shoot yourself directly up.



▲ Go through the grey cave, under the first wooden bridge, then back up to the floating island. Take it in turns. The quickest person to do this wins.

**WARIO'S WINNER**  
David Crimson,  
Manchester

## Can You Help?

Are you stuck on a boss? Or just not sure where to go next? Don't suffer in silence. Why not ask the Nintendo nation for help?

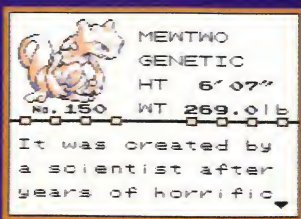


### Perfect Dark

I have unlocked the Maian SOS level and am trying to find my way to the UFO, but I seem to be running around in circles.

Kelvin Walker, Southampton

■ This is where you come in, readers. A fellow Nintendoid needs your help. If you can send in a solution to relieve Kelvin from his stressful situation, you could get a prize for your troubles!



### Pokémon

I want to be a Pokémon pro but when it comes to battles with other Mewtwos, mine always comes off worse. Can you tell me what TMs I should give her?

Colin Denhar, Wolverhampton

■ We know that there are thousands with ace Mewtwos 'cos we had to battle them at the Pokémon tour. Send in your tactics and you may win some goodies.



# Your Scores

Think you could beat just about anyone at an N64 game? Prove it and you could win an official controller!



## This month's fab 'n' groovy challenges

### 1 Track & Field

#### Javelin event, furthest throw

Prove your world record with a photo to be in with a chance.



▲ Bash those buttons to win.

Hit the buttons until you reach the black scoreboard. Start to adjust your angle here.

### 2 Perfect Dark

#### Crash Site Confrontation, Agent, fastest time

Show us a pic of the results screen to prove your score.



▲ Lock 'n' load, Nintendoists!

Lower the Cargo Hold on the Air Force One level for a quick get away with a Hoverbike.

### 3 Speedway USA

#### Grand Canyon, fastest lap time

Come on, Mickey fans. Send us a snapshot of the results screen.



▲ Zoom around those bends.

Find the shortcut on the Grand Canyon course to shave seconds from your fastest lap time.

### 4 Pokémon Snap

#### Tunnel, Challenge mode, highest score

Show us a photo that proves your mega high score to enter.



▲ Pikachu is ready for his close up.

Get a pic of Pikachu on Electrode for 600 Special Points and one of the cutest shots.

## The results in full

### Pokémon Stadium

#### Likitung's Sushi Go Round, most points scored

One of our most popular competitions, and now a new king is crowned.

1. Charles Stapleton, Beds	28,200
2. Nuri Budar, Nottingham	27,900
3. Noel Anthony, Dorset	27,750
4. Michael Scott, Essex	27,500
5. Craig Benet, Kent	26,900
6. Josh Wilmott, London	26,850
7. Adam Hirst, Co Durham	26,350
8. Scott Carey, Crystal Palace	24,800
9. Thomas Malkiewicz, Dumyae	21,820
10. Mark Bergman, Lincs	20,000

### International Track & Field

#### 100m dash, fastest time

It must have taken some quick fingers to put Thomas Kyte that far ahead!

1. Thomas Kyte, N London	8.50
2. Colin Vickers, Cardiff	8.58
3. Jack Hulme, Basildon	9.04
4. Mark Clack, Morden	9.12
5. Greg Housen, Merseyside	9.18
6. Andrew Soubra, Richmond	9.22
7. Tony Dunster, London	9.28
7. Mark Dunster, London	9.28
9. Toby Law, Birmingham	9.32
10. Thomas Daniels, Croydon	9.39

### Super Smash Bros.

#### Fastest time, Bonus Practice 1

Everyone's fave critter, Pikachu, is the expert's choice for this game.

1. Colin Johanson, Birmingham	0011:35
2. Luke Brown, Worcester	0011:47
3. Jan Erik Spanberg, Sweden	0011:55
4. James Smith, London	0012:79
5. Tim Williams, Isle of Wight	0012:90
6. Jack Barnerby, London	0013:04
7. Michael Housden, Cheshire	0013:17
8. Harry Rowlandson, Southend	0013:45
9. Ben Deakin, Worcs	0013:53
10. Ben Jay, Guilford	0013:69



Third Jan Erik

Tenth Ben Jay

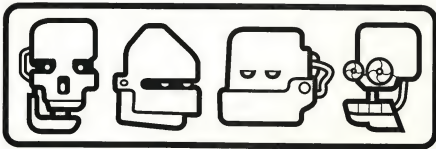
### Perfect Dark

#### Area 51 Escape, fastest time, Agent setting

These agents have been shaving seconds with handy tricks and shortcuts.

1. Jayesh Singh, London	2:51
2. Will McLaven, Humber	2:58
3. Nigel Fairweather, Oxford	3:01
4. Arif Mollah, Lancashire	3:03
5. Jon Phillips, Ipswich	3:09
6. Jay Poon, Kingston	3:12
7. Travis Penery, Worcs	3:13
8. Mark Elliot, Barnes	3:15
9. Colin Dingle, St Hellier	3:19
10. Michael Kennedy, Birmingham	3:24





## The Masters



### Oi, cheaters. No!

All these tough Nintendo challenges are set for true gamers. Yet we keep on getting entries from filthy cheaters.

These include American and Japanese racing game entries. You can't use any codes to help you get good scores unless we say you can. Sneaky cheaters MAY get away with it, but do you really want to risk wasting your time and being disqualified? We thought not.

## What to do

You can enter any of the Challenges you see on this page, including the league tables. If you fancy your chances at fame and fortune, here's what you do...

- 1 Pick your challenge, slam on the N64 and get your high score or time.
- 2 Take a picture of the TV screen with no flash. Taking it at an angle with the curtains drawn will help. Or videotape your entry.
- 3 Write your name, address and score both on the photo/videotape and on a separate piece of paper.
- 4 Tell us how you scored your best time. We may well print your top tip.
- 5 Also, pop in a recent snap of you looking daft.
- 6 Now post it to...

**Your Scores, NOM, Angel House, 338-346 Goswell Road, London EC1V 7QP.**

- 7 Buy the mag to see if you've made it to our Hall of Fame.
- 8 Go on about your victory until you alienate all of your friends.

## Points win prizes!

If your score comes top of one of our leagues, you'll win a fantastic official Nintendo Controller Pad or Rumble Pak. Super.

# Mega Challenge!

We've got a brand new Mega Challenge this month, set by those pesky Masters. Sharp shooters rejoice, 'cos it's a Perfect Dark contest again.



## The winners

Here are the top scores from the last Mega Challenge which took place on dataDyne Central Extraction. Tune in next month to read all about the final!

► Well done to everyone who took part. We'll see how the top four got on in our next issue.

1. Patrick King, Coventry	1:29
2. James Johnson, Hornsea	1:30
2. Ben Gooch, Tamworth	1:30
4. Peter Barret, N Ireland	1:32
5. Adam Benjamin, Nascotwood	1:39
6. James Webber, Luton	1:48
6. Michael Rowley, Buxton	1:48
8. Jonathon Alexander, Bath	1:50
9. Harry Webb, Kilbride	2:05
10. Sean Peterson, Penryth	2:07

## The new Mega Challenge

The new Rare Mega challenge will take place on the Crash Site Confrontation level, using any difficulty setting you want.

### What you have to do

To be in with a chance of winning this Mega Challenge, you need to run around Crash Site Confrontation, shooting as many dataDyne guards as you can in five minutes. Head shots count as two kills, so it pays to be super accurate!

Think you're up to the challenge? Just send us a picture of the Mission Complete screen, and your name and number, to enter.



## The Mega Final

The final will consist of the top four contenders. These four Perfect players will be invited to NOM Towers for a duel to the death in a multiplayer arena of our choice. As always, Nintendo Official Magazine will set the rules for the Mega Challenge Final. So if you want to win, you'd better start getting some practice in.



If you don't want to look a fool in the Mega Final, make sure you practise the multiplayer levels too. It's good to play your mates, not just the computer.

You must remember to include a phone number. If we can't contact you, you'll forfeit your place in the final. And leave Saturday 20 January 2001 free!



## Closing date and rules

- 1) The closing date for Rare Mega Challenge entries is Friday 5 January 2001.
- 2) The grand Mega Challenge final will take place on Saturday 20 January 2001.
- 3) For the final contest itself, we set the rules! No squabbling now!
- 4) Finalists who cannot make the stated final date will be disqualified and their place in the final will be given to the fifth place finalist.
- 5) The decision of the magazine is always final.





# Mario Tennis

## Ace Player's Guide

**Mario Tennis may seem easy at first, but it gets much tougher as you progress. If you want to be a tennis pro, you'll need this handy guide!**

### Contents

#### Tennis tactics

- ✓ Serve like Pete Sampras
- ✓ How to return
- ✓ All the best shots
- ✓ Modes of play
- ✓ Secret courts
- ✓ Unlock the hidden characters

#### Former Grand Slams

- Issue 95 News
- Issue 97 Big Game
- Issue 98 Review

**WE SAID** "You must get this sports sim! It oozes quality, and it's a delight to pick up and play. Game, set and match for Mario Tennis."

### Basic rules

It may seem boring, but get the basics right and you can't go wrong.

The first thing to learn is that you can't hit and hope if you want to win a match in Mario Tennis. Don't just smack the ball without thinking about where it's going to land. Check out our advice...



▲ After serving, stay in the centre of the baseline until your rival returns the ball. Don't stray or you'll give them space to whack one past you.



▲ Don't lose a point on your serve with a Double Fault. If you already have one Fault, do a less risky serve by hitting the ball at its highest point.



▲ Shots that touch the net, but still make it over are known as a Let. You'll need to try again, but you won't be penalised for the previous serve.



▲ When playing Doubles, the area on the left and right of the court, between the tramlines, comes into play. Now you can hit shots even further into the corners.

### Serving

To be in with the chance of winning any tennis match, you need to make sure that your dynamite serve is spot on.

Breaking an opponent's serve is difficult enough, so it's worth making sure that you don't lose a game when it's your turn to serve. Soon you'll be scoring Aces nearly every time. Here's how...

### Top tactics



▲ The simplest serve to use is the topspin shot. This is performed by pressing **A**. It's the least powerful serve of all, but it's guaranteed to go over and land in the right box.



▲ The slice serve, performed by pressing **B**, is powerful and more likely to get you an Ace. However, it also has a lower angle and may skim or hit the net itself.



▲ Serves usually go down the middle or into the corner of your opponent's box. Serve deep to the corner and then send the return shot to the other side for a point.



▲ Serve to the centre of the box and they'll return it with ease. Aim for the outer edge and they may return to the opposite side of the court that you're serving from!



◀ To perform a power serve, hit **A** and **B** at the same time. It's best to aim at the centre of your rival's T line. This is a really difficult shot to pull off, so you'd better concentrate!

► If you perform the power serve correctly, you'll almost certainly get an Ace every time. However, it is extremely easy to miss and end up getting a Fault. Practice this one and you'll be unstoppable!





## Returning serves

You might have a blistering serve, but how do you return an amazing opening shot from your opponent?

Don't forget that your rival is also capable of hitting lightning fast serves. So use these tips and return the ball with pace and power.

### Top tactics



▲ Large characters such as Bowser can serve at very high speed, so you'll need very quick reactions to return them. With hard serves, use **A** to return them safely.



▲ Smashing them back with **B** is more likely to win you the point, but you're in danger of hitting the net. If you're not sure you can return the ball, play it safe.



▲ Watch out when you're playing against characters like Boo. His tricky serve can be steered through the air and will often fool you into running the wrong way.



▲ Stay on the service line when it's your opponent's serve. It's tempting to approach the net and hit the ball early, but the computer will simply smash the ball elsewhere.

## Shots

When you're in the thick of the action, you need to instinctively know the best shots to use.

You can give your opponent a very easy or an extremely difficult time, depending on the shots you use against them. Vary them regularly and they'll be running round in circles simply to survive.



▲ Use the slice power shot (**B, B**) to catch out an opponent when they are on the baseline. The topspin power shot (**A, A**) is better used when they're closer to the net.



▲ The lob shot (**A, B**) can be risky, as computer players don't often approach the net. Avoid it when they're not at the net or you'll get the ball smashed straight back!



▲ Use the drop shot (**B, A**) when your opponent is playing from the baseline, to force them to run forwards. Follow up this shot with a lob and you're bound to win!



◀ Use the double smash (**A+B**) to hammer the ball down over the net or to return lob shots with devastating force. To make sure that you cover yourself, return to the centre of the baseline after each shot. That way, you won't have too far to sprint to tricky shots.

## Playing tips

Want to play like the professionals do? You'll need more than just a fantastic serve and return!

To completely dominate this game you're going to need some fancy tricks up your sleeve! Here are some sneaky tactics for you to use...



▲ The computer has a weakness which means you'll win every time. Whether you're serving or returning, move forwards towards the net during a rally.



▲ After two or three shots you should be next to the net. Stand in the centre and use **A** and **B** to smash the ball, staying directly underneath as it drops.



▲ When you can, use a booming smash before the ball bounces to throw your rival off balance. Keep doing this and they will stay by the service line.



▲ As long as you hit all of the shots back, the computer cannot score and will soon concede the point, even in the Star Cup. Victory should be easy now!



▲ The net technique is also very useful when playing against a human player. Keep an eye out for the Star that warns you of a lob. Use **A+B** while standing in the Star to counter this.



▲ Try to make your opponent run around as much as possible, by hitting the ball from one side of the court to the other. Your rival will find it increasingly more tricky to return.



▲ Sometimes it is a good idea to smack the ball straight back at your opponent. They'll have already started their run to the far side of the court and won't be able to turn back in time. Sneaky!



▲ In the Star Cup final, if you lose the first set it isn't worth continuing. Instead, load up your saved game and give it another go. This way you'll not have to fight back from a disadvantage.



▲ Always set the camera angle to Player or Dynamic, so that it's behind you. This way you'll never have to play at the top of the court.



▲ If you hit the ball mid bounce you'll probably put it into the net. Keep away from the edge of the service box 'cos this is where the ball usually bounces.



## The courts

The type of court you've chosen affects the way the ball behaves.

You'll need to adjust your style of play depending on the court you've selected. And now you can get some secret extra courts, too!

### Get the hidden courts



▲ The Hard court has a normal ball speed and strong bounce, so there's time to use smashes to hammer balls past your rivals.



▲ The Clay court has a slow ball speed and weak bounce, so it's good to use hard slice shots to your advantage here.



▲ The Grass court has a fast ball speed and a low bounce. Only nippy players can outrun the ball. Use hard slices for results.



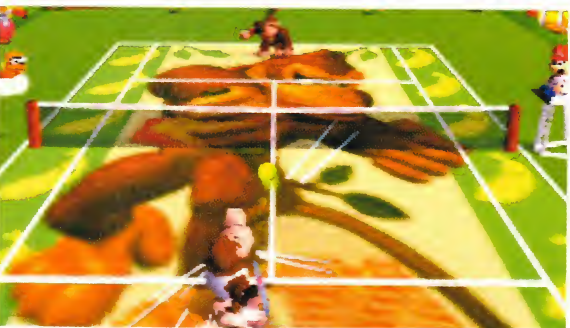
▲ Composition court has a fast ball speed. Be careful when you hit tramlines shots. Too much power and the ball will go out.



▲ To unlock the first Mario court, finish the Mushroom Cup with Mario. Get the second one by winning the Doubles Cup.



▲ Finish Mushroom Cup with Yoshi to open Baby Mario and Yoshi court. Finish Star Cup Doubles with Birdo for Birdo and Yoshi court.



▲ For Wario and Waluigi court, win the Doubles Star Cup with Wario. For a Donkey Kong court, win the Mushroom Cup with DK himself.

## Piranha Challenge

If you're fed up battling in Cups or Tournaments, don't despair. There are some zany challenges to take part in, too!

In one of them, three Piranha Plants sit on the service line and spit balls at you. To win, you need to put these balls back over the net.



1 Run up to the net and stand in the middle of the court. Your rival will run up to the net opposite you.



2

▶ You should be able to return most shots and they'll either go over your rival's head or hit them. Get more points than your opponent to win.



3

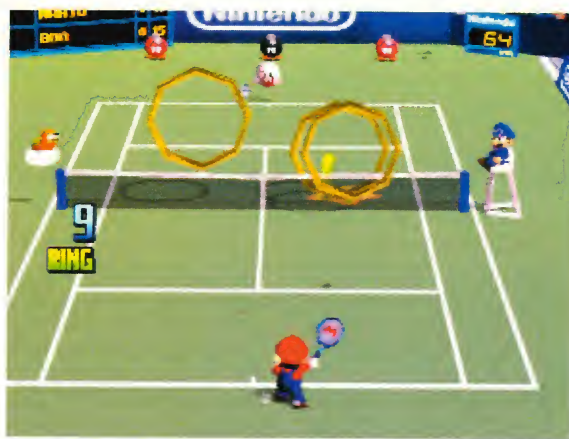
▲ Before they spit, the Piranha plants move their heads right back. Line yourself up with the right one and prepare to return when the ball bounces.

## Ring Shot mode

This game mode is so much fun, but you'll need to be accurate!

In Ring Shot mode you have to see how long you can keep a rally going. You need to be considerate so that the computer doesn't mess up!

### Shoot hoops



▲ In Game mode, you only have one game to score the points with four rallies per game. If you need 100 rings, you need at least 25 rings per rally.



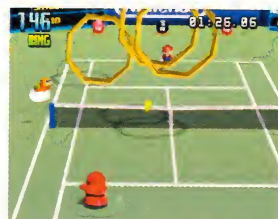
▲ When playing Time mode, you need to clear the stated number of rings within the given time limit. You don't need to worry about keeping the rally going, but it helps.



▲ When playing the Ball Rule game, you get a set number of balls in which to score the given number of rings. To win the later flags, you'll need to be good at long rallies.



▲ Points mode is similar to Time mode, except that each ring score is multiplied depending on their size, meaning that high scores are easy to get. Hit the small rings quickly.



▲ In the final stages of each mode you'll aim the ball through lob rings. Get rid of these immediately as they seriously restrict your view of the returning ball.

## Bowser's Stage

Cheat your way to victory on this unpredictable court.

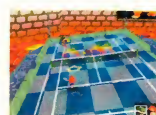
The addition of power up boxes at the net add a whole new twist to the game. This level is fun to play, both on your own and with friends.



▲ When you smash the ball through a power up box, you can pick the item up by pressing **R**.



▲ Don't bother timing your attacks with the items as you'll just get confused. Just keep firing them!



▲ The exception is the Lightning Bolt. Wait 'til your rival runs for a long ball then fry 'em and win the point.



▲ The court also tips while you are playing. You can't avoid it so you've just got to try and keep concentrating!



## The players

Each player has a weakness and, if you know how to exploit it, no character will be a problem for you to beat.

Although basic strategies will take you through most of the game, you're

going to need to adjust your playing style to beat some players.

No single player is perfect so, as long as you know their weaknesses, you can easily beat them. Check out their stats...



### Mario

Mario is a well rounded player, but you can blast him with tramline shots until he messes up. For an easy point, another useful tactic is to run to the net and smash the ball at him.



### Luigi

Use strong shots to keep Luigi running. As he is slightly slower than Mario, he'll have a difficult time reaching long shots. Be wary of using lobs as this long armed guy has a good reach.



### Peach

Peach is a strong character and can be tricky to beat. Her main weakness is that she has little power and can be defeated with a lob, but watch out for her accurately targeted shots.



### Baby Mario

Baby Mario is incredibly fast and can play well over the whole court. He does have a big disadvantage which is his awful reach, so a cross court lob should start him crying.



### Yoshi

Yoshi is very quick, so it's not that easy to get any shots past him. Keep him running from side to side and eventually he'll come to the net. Use a lob or topspin shot to whip him.



### Donkey Kong

DK has amazing reach and loads of power to back it up, making him a tough nut to crack. Keep him at bay with slices and make him run 'cos the big guy's quite slow.



### Paratroopa

The feathers that fly when Paratroopa hits the ball makes it harder for opponents, as they tend to disguise his shots. Use wide angled shots to prevent him from using any tricks.



### Wario

Wario is slow, which is to your advantage. Go to the middle of the court and wait for him to head in one direction, before smashing the ball the other way to defeat him.



### Waluigi

Waluigi is very effective when he's close to the net so, to be in with a chance, you need to keep him moving by using a fast character. Use your character's strengths to win.



### Daisy

Just like Peach, Daisy is weak and can easily be beaten. Her short reach makes it even easier to smash the ball past her. Show her no mercy, even though she's a girlie!



### Toad

Big headed midget Toad is a very competent player who is only let down by his poor height. Use topspin shots, or rush to the net to really make the little fellow suffer.



### Birdo

Wait until Birdo does a power serve, then smash it down the opposite line. By the time she gets to it you should be at the net, ready to smash the ball to the other side of her. You win!



### Bowser

Bowser hits with a lot of power, so you'll have to be quick witted to anticipate his shots. Stay in the middle until he hits a weak shot and then hammer it past him to a far corner.



### Boo

When Boo is serving, move close to the service return line. That way he can't use his moving serve on you effectively. Now smash the ball past his supernatural behind.



### Shy Guy

To get Shy Guy, win the Star Cup Singles tournament with any character. His weakness is that the power isn't there. Run to the net and smash the ball down and to his left or right.



### DK Jr.

To get DK Jr. win the Star Cup Doubles tournament with any character. To beat him, keep on hitting from side to side and he'll soon be swinging away with his tail between his legs.



# Turok 3

## Shadow of Oblivion

### Contents

#### Wicked walkthroughs

- ✓The Breach ✓The Military Base
- ✓The Junkyard ✓The Lost Land
- ✓Oblivion

#### Oblivion's adventures

- Issue 90 Preview
- Issue 92 Big Game
- Issue 98 Review

**WE SAID** "A tense, action packed shooter, but it hasn't really improved on the last game."

### The Breach

The first level drops you straight into the action. You're gonna have to be sharp to survive this nasty street fight.

The enemies on this stage are fairly simple to defeat. However, the crack police troops sent in to stop the invasion are not quite so easy to beat. Get on the wrong side of them and you'll be pushing up the daisies.

### In the sewers

If she wants to get to the Breach, Danielle is going to need to bypass the streets. She'll have to make her way down to the sewers.

You'll need to get your mitts on some better weapons on the way too.



**1** Grab the Arrows and Life Force from this room and go down corridor to lift. Grab Arrows in the next room and leap onto the netting. Climb up to a Pistol.



**2** Down lift shaft and kill dogs. Grab items and destroy the crate to find a Key. Head to the streets and jump over the metal fence near the police barrier.



**3** Shoot out office glass for health and follow the man outside. Climb the fire escape. Follow this roof round to the left until you reach two Life Forces.



**4** Leap across to grab yourself a handy Shotgun. Head down ramp and take lift up. Jump over pipes in front of you, turn right and leap to fire escape opposite.



**5** Up fire escape to get Energy Grapple. Use this on the blue sphere above the cleaning platform. Hit up on lift switch and jump to roof to collect goodies.



**6** Grapple to next Energy Ball and walk to edge of roof. Grapple to street level and run into the restaurant opposite. Drop down the hole in the toilets.

## Player's Guide Pt 1

The dinos may have gone, but Turok 3 is just as hard without them! If you're having problems, then rejoice 'cos salvation is at hand! With the first part of our handy guide you can take Danielle through the game with ease.

### Seal the Breach

Well done, Danielle! You've managed to get to the sewers.

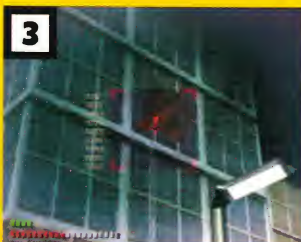
From where you land, you'll need to go straight forward and drop into the water. Pick up the PSG part in the tunnel behind you 'cos when you get all the parts you'll get a super weapon later on in the game.



**1** Make your way through the sewers until you reach a ladder that leads you up to the streets again. Clear the streets and head to the large mound of rubble you can see in the middle of this area. Better get going, Danielle.



**2** Kill all the zombies that appear in the high windows, then jump onto the small wooden beam. Follow this series of beams until you have to jump onto a roof. Start looking around for the Tek Bow upgrade in this area.



**3** Use the scope on this Bow to kill any of the remaining zombie snipers. Show them no mercy! Then climb the netting in the open building and follow the Life Forces until you reach the entrance to the subway. Go through it.



**4** Make your way through the subway system until you enter the large building. Climb out of the lift. Drop down and the elevator will start moving again. Ride up to the top of this building on the lift roof.

### Oblivion gunship

It's time to fight your first boss! Hope you've saved up enough ammo.

Watch the cool cut scene which shows the police ship being taken over by Oblivion's creature. You should equip a powerful weapon like your Shotgun because you're in for a long fight. Here are some tips on how to do it...



**1** If you are running low on health, drop down to the lower ledge 'cos there all sorts of goodies to be collected. Now let rip with your Shotgun. Remember to keep strafing.



**2** Aim for the tentacles to do maximum damage to this mean machine. You'll need to jump and strafe to avoid attacks, especially when it is firing Rockets.



## The Military Base

Danielle travels to an underwater army base to find some more clues.

The soldiers have been put on full alert and would rather shoot first and ask questions later. If you're going to complete this stage, you'll need to shed some innocent blood, we're afraid. Oh well, never mind!

## Corridors of Pain

To get deeper into the base you need to find yourself a key card.

Search high and low 'cos, as well as the key card, you'll find an Assault Rifle and loads of ammo for your other weapons. When you've got them, return to the first room and go through the other door.



▲ Fight your way to the main room. Kill all the guards in here and collect any ammo you need. Now climb the ladder on the central structure and follow the path to another ladder.



▲ Climb the ladders to reach the rooftops. Go into the building behind your starting point and climb the ladder to find the Lift Card. Use it to open the elevator access room that's nearby.



▲ Press the lift button and drop down the newly opened hole. Grab the Silo Key from the injured scientist. Run through the silo and throw the switch upstairs. Now return to the scientist.



▲ Drop down and go through the door. Take a right and head through the entrance that shows silos 2, 3 and 4 above it. Head towards silo 2 first and climb up to deactivate the warhead.



▲ To opposite end of the corridor. Through double doors for switches to warheads 3 and 4. Keep your gun primed and enter the command centre.  
▶ Hit the red switch to deactivate the self destruct sequence. Go to room with two missiles and fall into hole under left Rocket for PSG part. Return to newly opened lift in main room.



## Dark Hangar

It sure is spooky in here! Aren't you glad you brought a large gun?

As you get deeper into the heart of this underwater facility, the action really starts to heat up. It would be wise to take things slowly here or you'll only end up getting ambushed.



▲ Kill the two soldiers directly in front of you and follow the corridor to the warehouse. Be careful, 'cos two amphibian pests will attack as soon as you enter this new area. Yikes!



▲ One blast from your trusty Shotgun should be more than enough to get rid of these lizards for good. Just make sure you avoid the goo they spit at you by side strafing.



▲ Jump over the boxes at the far end of the warehouse. Blast the guards and fight your way past the soldiers in the next area. Climb the boxes at the end.



▲ Shoot the little barrel to blow up part of the wall. Grab the Power Circuit and drop down into the main lift room. Open door to find a control room. Smart.



▲ Put the Power Circuit into the fuse box in here to turn the power back on. Now equip yourself with a good weapon to fight off the guards that come running to investigate.



▲ Run down the ramp at the opposite side of the hangar to finish this section of the military base. Be sure to pick up all of the items you come across on the way.

## Get to the bottom of it

Danielle's about to unlock the secrets of the underwater base.

There are loads of rock hard enemies up ahead so be sure to equip a powerful weapon right away. You're going to need it!



▲ Check out the bathroom and two store rooms for ammo and Life Forces. Through the doors at the end and grapple over the pit.



▲ Enter opposite opening, shoot grate on far wall. Follow secret passage to loads of items. Through the double doors to the rec room.



▲ Into hole on the left. The Mag 60 is on a ledge and Cerebral Bore is underwater. Check room to the right for ammo, then enter lift.



▲ Now follow the path from the room on the left to find a switch. Throw it and you'll be able to fight the boss. He's a tricky one!

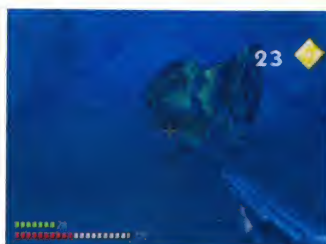
## Xiphias

Xiphias is tough, but has a weak spot like most of the bosses in Turok 3.

Make sure you go back for any ammo or health you missed before you start fighting. Xiphias is not an opponent that should be taken lightly.



▲ Use high ledges and shoot down into its eye using the Assault Rifle. Strafe and jump when it spits burning acid at you.



▲ When the eye explodes and Xiphias starts swinging blindly, climb the ladder and throw the switch to kill it. Done!



## The Junkyard

This Lost Land's Junkyard is the next stage in our heroine's journey.

It's home to such fearsome creatures that even the bravest warriors will be quaking in their boots with terror. You're going to need all the new toys you've found along the way, just to keep Danielle alive.

### Entrance to the Lost Junkyard

Finding your way around this confusing level won't be easy.

Remember that if you kill the rats on this level using your Tomahawk you'll get some Shotgun ammo. This is really useful, as you're probably short of it by now! Pick it up and get blasting.



**1** Search the area around you and then use the Grapple to pull yourself through an open window in the main building. Go left and kill the guard that you come across here for an Access Module. Good work.



**2** Use the Access Module on the console and then head through the door at the other end of the corridor. Go up the slope opposite the plane for the Fireswarm upgrade. Walk across the tail of the plane.



**3** It's Rap attack time! Fend off those evil Raptors and then defeat the mighty Mummites with some well placed Shotgun blasts. Grab the two Crystal Keys and open the door. Good shooting, Danni!

### Start the generator

Find the power source to get this hunk of metal going.

You're going to need to reactivate the pumps if you want to fill the dam with water. Unfortunately, someone's removed all the fuses. D'oh!



**1** Head through to the generator room and go up the ramp. Take a right into the control room. Kill the guard and use the Access Module on the storage room door.



**2** Use the battery in the fuse room and head through the last door. Collect Module 3 from the next mutant and open door here for the red fuse. Jump in the lift.



**3** Run through the break in the fence and climb down the well to find the blue fuse. Then enter the small cave that's nearby to get hold of the green fuse.



**4** Use the fuses to turn the power back on. Watch the cut scene showing you the door to the control room. Make your way there, slaying the baddie on the way.



**5** Enter the control room for the Vampire Gun. This insane weapon drains the life from your opponents until they shrivel up! Hit the red switch when you're done.

**6** Jump out of the window and swim to the room where the red fuse lift dropped you off. Now swim to the wall marked by three Life Forces to find the PSG part for this level of the game.

## The Foyer

It's nearly the end of the level, but there's still work to do.

Danielle should now have a huge selection of weapons at her disposal. But before you challenge the next boss you're going to need to find some more powerful guns. Get going!



**1** Go back outside and swim over to the bit of the dam destroyed by the crashing plane. Grapple up to the Energy Ball and you'll also find the Grenade Launcher high up on a girder.



**2** Now all you have to do is just run past the huge Mummites and grapple your way up onto the highest ledge as quickly as you can. You'll find the Firestorm Cannon upgrade here.



**3** Drop off the side of the highest ledge on either side to land on the platform below. This lets you pick up some much needed Arrows for your Tek Bow. You'll need these for later.



**4** Collect as many goodies as you want from the top floor of the temple, then follow the spiral staircase down to reach Opisthor's chamber. Prepare for battle!

## The Opisthor

You've had it easy so far! This boss is really going to test your skills.

Keep your wits about you. Opisthor may seem to be losing energy quickly, but don't let that fool you!



**1** Equip the Firestorm Cannon and go to the pool on your right. Strafe Opisthor's attacks and blast him until he runs out of health. Now press the switch and you'll lock the hatch.



**2** Continue around to the third pool. Keep your distance so that you don't get hit by this monster's flying tentacles. Once again, it's best to lock the pool after Opisthor swims away.



**3** Kill any guards who run your way and then enter the central room. The doors will lock and Opisthor will start to attack again. Equip yourself with a powerful gun and start strafing.



**4** Blast away at this ugly looking boss until it finally collapses and sinks down into the green goo. Now you just have to run over to the pool of radioactive waste and the level will end. Well done!



## The Lost Land

Ahh! Turok fans will be right at home in this level.

But don't get complacent though! You may know the level really well, but the bad guys that inhabit it are a completely new experience. You've got to be ready for anything, Danielle!

## Oblivion's first guard house

The route to Oblivion is guarded by heavily armoured towers.

The first thing you need to do is find your way past the first of Oblivion's guard houses. This ain't easy, even for a talented dino hunter.



▲ Kill guards at the start. Use the sight on the Tek Bow to kill guards in the hole to your left. Drop into the water and swim left into the secret passage.



▲ Head to pillars and grapple over left gate. Kill all the hiding guards. Watch out for Raptors hiding behind bushes near the dead end. Hop into the pit.



▲ Get to ground level at the first gate and grapple onto the Ball to your right. Follow the path and drop down to the path the other side of this obstruction.



▲ Follow path to guard house. Up ramp opposite and jump to switch. Take lift to collect Razorwind and throw both switches. Go through new gates.

## The Final Gate

Not far to go now, and the Razorwind will help you breeze through!

Oblivion lies ahead but, before you can get to him, you'll need to pass the Temple of the Damned. Sounds nasty, doesn't it? It is!



▲ Run into the gate on the right hand side of the building and kill the two skeletal guards you find in here. You'll now see a cut scene showing this level's horrible boss.



▲ Battle the warlord on the second floor and then run up the ramp when he's recharging. Lure him over the grate and force him to recharge before throwing the switch.



▲ Grab the key from his body and head through the gate. Cross stream using the wooden board and climb ladder. Go to the top of the building and climb the vines.



▲ Drop down and pull lever. Cross bridge and go straight through mine. Grapple up and pull lever in this hut. Shoot out the wooden ceiling in next room to get the Sceptre.



▲ Use it on the statue to open the next gate. Use the Sceptre on the Temple to open the main doors. Get the Gem of Ice from upstairs and the Lava Globe from the basement.



▲ The other switch in the basement drains the pool outside, letting you collect the Cerebral Bore. Use the Lava Globe to open the other doors on the basement level.

## Fiery encounter

Things are heating up as Danielle searches for the next Gem.

Watch your step in these fiery caves. Try to perfect using the Razorwind, as it'll make short work of the troublesome Fireborn.



▲ Ride the first wind vent. Follow the path until you get to a fork. Go right and push the rock over the edge to block an air vent. Go left and carry on down the slope.



▲ When you see small platforms below and to your right, drop down. Keep doing this until you reach a cave. Shoot the lava ball on the ceiling to trigger a cut scene.



▲ Back outside, keep heading left until you land by a Fireborn. Drop onto the vent and ride it to the top. Go left. At next fork take the lower path to the burning passages.



▲ Cross the lake using small platforms. Continue through caves until you get to a pit, drop down from ledge to ledge and cross the lava using the platforms.



▲ You'll pass a spectacular lava fall that's on your right. Just past this is a small passage on the right wall. Take this passage and you'll get to the next boss. Yikes!

## Alpha Fireborn

The Alpha Fireborn heals itself by swimming in lava. Let him get into the molten pool and you might as well start again!

And you've got other Fireborn trying to attack you too!



▲ Shoot lava ball on ceiling to make ground solid. Blast the boss, keeping an eye on the lava which hits the ground.



▲ Keep the floor solid by killing off the small Fireborn who attack. Make sure you keep shooting the boss.

## Enter Oblivion's Lair

You've nearly finished the Lost Land. Not long to go!

In Oblivion's Lair, you must grab the Gem of Fire and follow the river outside to a hut on your way to the next PSG piece. Pull the lever inside and travel up to the Temple on this lift.



▲ Run up the ramp to the top of the Temple of the Damned and grab the PSG piece on the way. Use Ice and Fire Gems to lower the bridge and begin the fifth chapter.



## Oblivion

Just as you'd expect from a final level, this ain't no walk in the park!

You've still got a long way to go before you meet Oblivion and you're going to need all of your skills to battle through this level. Just make sure you collect as much ammo as possible on this stage, 'cos you're gonna need it at the end.

## Outskirts

Oblivion's Lair is huge. You've got loads of his defences to get past, so keep on saving your game before it's too late!

Use the Cerebral Burst and Bore now. They won't work against bosses.



▲ Use the Razorwind to quickly kill off any of the servants of Oblivion. This weapon will take them all down in one hit. Now teleport and prepare for a really big fight.



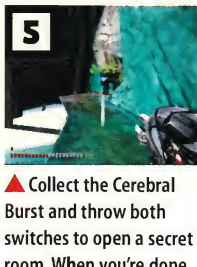
▲ You'll have to kill about five swordsmen in this area so make sure you're equipped with a good weapon. You'll find lots of ammo crates and the RPG upgrade here.



▲ Take left side of the bridge and use the sight on Tek Bow to kill guards in the tower ahead. Go around the lava moat and drop onto the small platform in the middle.



▲ Use tower to cross moat and go through big door on other side. Throw switch in building to the left and go through the door on the right. Drop into circular room.



▲ Collect the Cerebral Burst and throw both switches to open a secret room. When you're done, head back to the single switch and cross the energy bridge.

## Chaos entrance

A lake of molten lava marks the entrance to Oblivion's inner sanctum.

You're well on your way to the big boss now. Before you get there, you'll need to collect the final PSG part and complete the most powerful weapon in the Turok universe. Looking forward to it? You should be!



▲ Cross lava lake and drop down to reach the drilling sector. Go right for the ammo then take a left. Pull switch and follow carts to a cave.



▲ Jump onto the monorail track using the boxes and leap into the window with the large creature inside. Drop down, throw the switch and go through the next gate. Don't get scared!  
◀ Take second door on the left and pull the switch up ahead. Now enter the next room and pull the switch. Leave this room and you'll be in a new area.

## The Gauntlet

To get deeper into Oblivion's Lair you need to bypass loads of security doors. Danielle must find another way to get in.

You don't expect the bad guys to open the doors for you?



▲ Cross bridge and jump onto the monorail. It starts to move slowly. Don't get off or it will leave you behind. Jump at the first platform. Go through door.



▲ Run through caves to first refinery. Destroy two spinning towers on main reactor and grab the final PSG part from the corner of the room.



▲ Rush back through caves and you should be able to catch the monorail just in time. Ride this to the very end, don't get off at the middle platform.



▲ Get ammo from high ledge on right. Go to the door opposite and go up on the large lift. Go into the room ahead and to the right. Then take a right.

## The Central Nexus

Oblivion is so close that you can almost smell it. I hope you packed some clean underwear, 'cos you'll need it!

Just a few more puzzles to figure out. Watch out for the Servants of Oblivion in this area, they're pretty tricky to beat.



▲ Ride platform down. Go left and head through several large doors. Climb the ladder in the outside area, follow the platform around then drop off when you get to the end.



▲ Pull the switch in the room you enter. This will open the door near the ladder. Now you've got to rush through the caves as fast as you can. Go through the marked door on the cliff top.



▲ Go up in the lift and keep heading through the rooms. Grapple across the lava and then up to a higher level. You'll soon reach a large room with circular entrances. Now head up the ramp.



▲ Hit the switches in the centre and side alcoves, then cross the energy bridge. Travel through the two doors to reach the chamber of Oblivion. Gulp!



## Oblivion

**Beware! Oblivion is at hand and things are going to get pretty scary.**

Now is a good time to save your game. The boss sequence won't start until you approach the centre of the circle, so you've got time to check out your surroundings before starting your epic battle.

### In the grasp of Oblivion

To defeat Oblivion, you're gonna need to know what attacks this nasty piece of work is going to throw at you.

With this info under your belt, you'll wipe the floor with this bad boy.



**1** When you enter the inner circle a cut scene will show Oblivion attacking Danielle when she was a child. After it takes a hit, it transforms and the battle begins.



**2** Oblivion can fire a burst of energy out of its blue arm. To avoid this attack you'll need to strafe to the side. This also leaves Oblivion open to a counter attack.



**3** Oblivion can fire a stream of bullets from its other arm. This attack is not too damaging and can be easily avoided simply by side strafing out of the way.



**4** Oblivion can recharge all of its energy once it has nearly run out. The little boxes next to the energy bar show how much recharge power Oblivion has got.



**5** When Oblivion claps its hands you need to strafe and jump to avoid the fast moving lava balls. Avoiding this attack is hard. Learn to read the signs so you're ready.



**6** When Oblivion holds its hands together in front of its chest, prepare for a devastating PSG style attack. Shoot at its grasped hands and chest to stop this tactic.

### Whip Oblivion into shape

Now you know how to defend yourself, it's time to whip some butt.

To defeat this boss you're going to have to be very patient. Rushing things will only get you into trouble and probably cost you the battle.



**1** Start off by dodging Oblivion's various attacks. The weak spot on this boss is initially a recovering limb. If it attacks with its right arm, this becomes vulnerable for a few seconds.



**2** Once you've avoided the attack you should have loads of time to attack the weak spot with your meaty gun. If you manage to do this about four times, Oblivion will stand still.



**3** The mouth on its chest will open and close quickly. Fire at this point to rapidly reduce Oblivion's energy. Keep doing this until it runs out of both health and recharge points. He's really weak now.



**4** The PSG won't actually hurt Oblivion, but will instantly stun it allowing you to blast the small mouth with your guns. Use this when you've nearly beaten Oblivion to finish it.

## The Essence of Oblivion

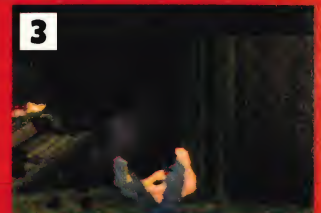
Oh dear. All that work and Oblivion still isn't dead.

His head blows off after you beat it and a little slug like creature starts to slither away. You can't allow the Essence of Oblivion to escape, so you'd better get your running shoes on!

► Equip the Razorwind as it can kill the Servants of Oblivion with one hit. Now start to follow Oblivion's Essence through the corridors, killing all the creatures that attack you. Go on! Blast 'em.



**2** Head down the right and left routes and press the switches to activate an energy bridge and open middle door. Go through to meet a familiar face.



**3** Collect as much ammo as possible while walking through the corridors. You should be on full health and full ammo when you reach the T junction.

## Turok

Our hero's corpse has been inhabited by the essence of Oblivion.

Danielle must now fight the body of Turok to the death. That ammo you've been collecting is going to come in handy here. This battle is one of the hardest in the game because Turok is fast and very powerful.



**1** Turok has a Firestorm Cannon. Keep strafing round him in circles if you want to stay alive and complete the battle.



**2** Batter Turok with your Firestorm Cannon to reduce his energy. Finish him off with weapons like the RPG or the Tek Bow.



**3** This is where you get your reward for collecting all the PSG parts. One blast from this weapon will kill Turok for good.



◀ Now sit back and watch the ending sequence and Oblivion's final demise. Make sure you keep watching after credits for hints about the next Turok game. You're sure to need new tactics, blaster master!

## Next month

Listen up, Nintendoids! Tune in next month for Joseph's walkthrough, including how to get all of those elusive PSG parts. Soon you'll be a master at Turok 3.





# Perfect Dark

It's time to finish off your collection of Perfect Dark time cheats with the last part of our guide.

## Time Cheats Guide Part 2



### Contents

### Perfect moments

#### Speed tactics

- ✓ Infinite Ammo No reloading
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**WE SAID** "Stunning to look at and even better to play. Beyond your wildest dreams."

### Infinite Ammo No Reloading

Level Air Base Espionage Setting Special Agent Time 3:11

If reloading your gun in the middle of a heated battle is starting to get you down, try this super duper cheat!

Once you've completed Air Base Espionage in less than 3:11, you'll never have to reload your weapon again. Cool, or what!



▲ Use the Crossbow to take out the nasty who's just around the corner from Jo. Now shoot the guy near the alarm and the one near the tunnel. Go on, blast 'em!



▲ Use the DrugSpy in the tunnel, knocking out all the bad guys and the hostess. Grab the disguise, put away your gun and go up in the elevator.



▲ The timer should be at around the one minute mark. Get the case and knock out the pilots before entering the base.



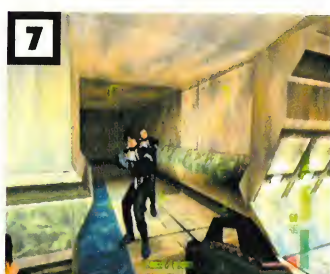
▲ Run down the escalator that you find in front of you and put the case on the baggage conveyer belt. Now you've got to run to the security computer as fast as you can. Come on, don't hang around!



▲ Grab yourself an awesome Dragon from one of the guards that you kill on the way. Shut down the security computer and strafe back to the main blue room as fast as you possibly can. Quickly, now.



▲ When the man tells Jo that she shouldn't have come, you need to run through the brown door. The next area you enter should be guard free.



▲ The guards don't appear in your line of sight, so the faster you are, the easier things get. Just make sure you're always on the move, Jo, or it'll be curtains for you.



▲ Once through the brown door, run to the nearby elevator. Call the lift and turn to finish off any remaining troops who decide to start shooting at you.



▲ When the elevator opens in front of you, jump in and close the doors. When you get to the area with two guards facing the other way, it's time to get out.



▲ The timer should be at around 2:40 at this point, although it's still possible to succeed if your time is as high as 2:50. Don't despair, all you Perfect Agents.



▲ Speed strafe past the two guards and head for the exit. The enemy fire helps to push you along from behind, so it's worth sacrificing your health.



▲ If you've got time to spare, use Auto Aim on the guards near the stairs. If you're tight for time, run past them and hope for the best. Mission completed.

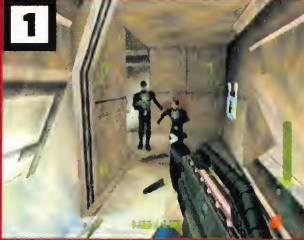


## Infinite Ammo Laptop Gun

**Level** Air Force One Anti Terrorism  
**Setting** Perfect Agent  
**Time** 3:55

The Laptop Gun, with its secondary function of the Sentry Gun, is vital to your success. Now there's no need to run out of ammo for it!

This cheat would be easy if it wasn't for the mega tough setting. Only sharp shooters can handle Perfect Agent!



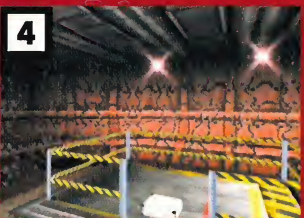
▲ To make this stage a lot easier, you need to return to the previous level. Go down the diagonal lift in the Air Base and equip a gun at the bottom.



▲ You'll spot a console on the wall. Shoot it and you get a message telling you that the Air Base's laser grid has been overloaded.



▲ Some of the beams will now start turning on and off. Pass through the new gaps when they're off to reach the ladder at the base of the plane.



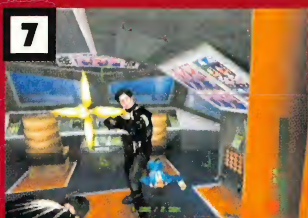
▲ You'll now start Air Force One in the room with the Hoverbike, not far away from the equipment. This saves you around 30 seconds. Pretty neat, huh?



▲ Run to the President and get him moving. Blast any guards who get in your way as you head to the capsule.



▲ Head back and chuck a Timed Mine into the passageway. Run to the cockpit to activate the auto pilot.



▲ Don't stop to shoot unless guards are blocking your route. Run into the cockpit and waste any you find.



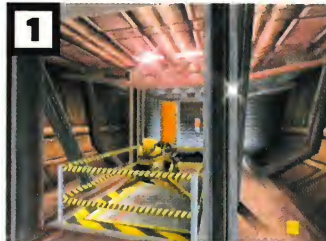
▲ If you're tight on time, you can run forward and press the red button then spin around to exit the level. Well done!

## Trent's Magnum

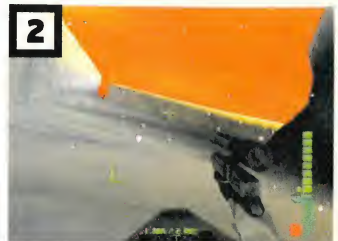
**Level** Crash Site Confrontation **Setting** Agent **Time** 2:50

The Golden Magnum, as used by NSA director Trent Easton, sure packs one hell of a punch! With this gun by your side you can take down most enemies in a single shot, so it's well worth trying to earn this cheat.

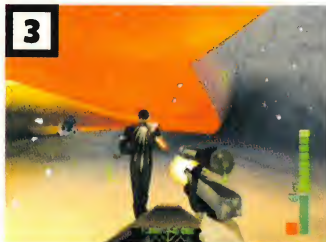
You may only have to complete the easiest setting, but you'll have to go pretty fast if you want to get your mitts on the Golden Gun!



▲ Go back to the Air Force One level and lower the cargo hold in the Hoverbike room. Now you just have to finish the level as you would normally, super agents.



▲ Turn around when you finish the level and you'll see the Hoverbike behind you. Although you can get the cheat without it, the Hoverbike makes life a lot easier.



▲ Go forward on the Hoverbike, killing the guard up ahead with his back towards you. Now you can play with a handy K7 Avenger, you lucky thing!



▲ Jump off the Hoverbike and activate the escape pod's beacon. Turn around and ride down the tunnel with the piano in the snow. You'll soon see a large wheel ahead.



▲ Climb off the bike and enter the cavern in the left wall. Keep taking the left passage to find the President. Be sure to take out all the Drone Guards!



▲ Now head into the dark caves using your Night Vision Goggles to locate the evil clone. Blow it away and return your attention to the real President.



▲ From here, run to Elvis' saucer as fast as you can. Only pause to kill the guards who are milling around the President.

◀ Don't worry about waiting for the President. Instead, run ahead and you'll find that he'll always catch up with you.



## Infinite Ammo

**Level** Pelagic II Exploration **Setting** Special Agent **Time** 7:07

This is the easiest Infinite Ammo cheat to get hold of so far. You can play around with bags and bags of time, and it's not even the hardest difficulty setting.

Once you've finished this level within the time limit, you'll never have to worry about running out of ammo again. Imagine that! We reckon you should have no probs getting this handy cheat.



▲ The time limit on this level is a joke! As long as you know where you're going you should be able to get the cheat in close to five minutes, rather than the seven you're allowed.



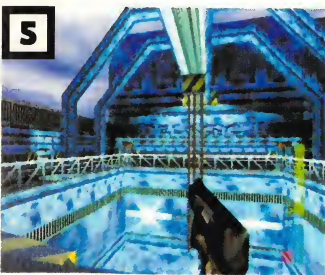
▲ Play the level as you would do if you were playing Perfect Agent. The first thing you must do is rush to the generator and turn off the power source.



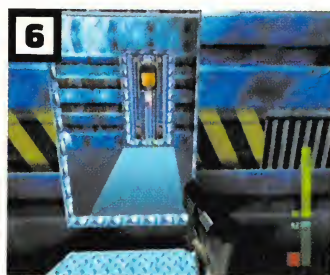
▲ As long as you don't get lost en route this should cause you no problems at all. Deactivate the GPS, but there's no real need to hurry at this point.



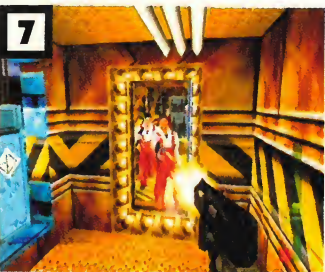
▲ Rush back to the room with the Moon Pool lift console as fast as your little legs will carry you. Once there, grab the Shield and activate the lift.



▲ Time to go and meet Elvis. Instead of battling your way through the tricky and confusing golden hallways, turn on your X Ray vision instead. That's better.



▲ On the walkway you'll find a hidden button. Press it to open a secret passage. Now sprint down here and you'll find Elvis immediately. Clever trick, huh?



▲ Once you've met up with your vertically challenged accomplice, you need to escape. Don't bother waiting for him to catch up. He'll always find you.



▲ Speed strafe your way to the end of the level to finish the last objective. It doesn't matter if Elvis is over the other side of the level. The cheat will still be yours.

## FarSight

**Level** Deep Sea Nullify Threat **Setting** Perfect Agent **Time** 7:27

If blasting unsuspecting enemies through layer upon layer of concrete is your thing, this gun is certainly the one for you!

Again, you've got bags of time, but it's a rock hard difficulty setting so you'll need some help. Here's how to do it...



▲ This level couldn't be simpler, as long as you go about things in the correct fashion. Remember, you've got time to spare so you can be careful.



▲ In the large rooms, stick close to the wall and run right past all of the cloaked guards. Elvis will sort them out for you, so don't bother shooting them.



▲ Just clear the underground passage and return to your little green mate. Help him finish off any remaining guards and then he'll follow you.



▲ Run to the room where Mr Blonde is hiding. When Elvis goes to the console, speed strafe to the first Teleportal which activates as you get close to it.



▲ When you obtain the FarSight, rush to the second Teleportal, killing any soldiers you see on the way. Don't wait for Elvis, he'll always catch up with you.



▲ Use the FarSight to destroy the liquid filled tubes. It seems to get rid of all of them in a single hit, every time. You'd better ignore the little Skedar.



▲ Save as much health as you can 'cos you'll need it soon! Reactivate Dr Carroll's personality and run back to the start. ◀ Don't bother stopping for guards, simply take the punishment and keep running. Sometimes firing blasts from the Shotgun help to stun your attackers.



## Super Shield

**Level** Carrington Institute Defence **Setting** Agent **Time** 1:45

This amazing Shield is the closest thing you'll get to being unstoppable without actually making yourself invincible.

With this handy cheat at your disposal, you'll be able to take Rockets in the head and laugh instead of having your brain splattered against the wall.



▲ This isn't the most difficult cheat to earn, but it can really cause some gamers a few problems. The time limit is so tight that you can't afford any mistakes at all.



▲ This is important. Watch the opening cut sequence until Carrington defends himself. Just when he says the word "But", press **START** to begin the level.



▲ Run past the lone Skedar and rush to the first elevator. The doors should be open if you pressed **START** at the right point in the cut sequence, so jump straight in.



▲ Take the elevator straight to the very top of the building to activate the first Combat Boost. These items aren't so useless now, are they?



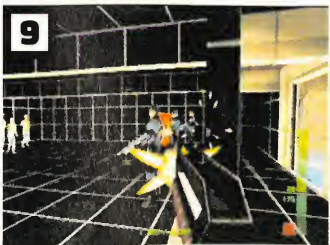
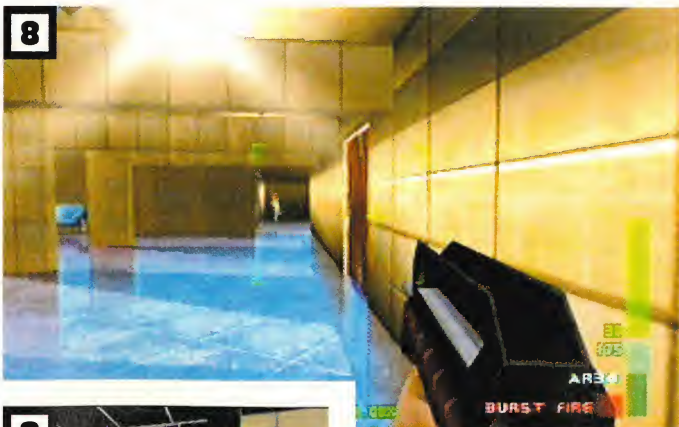
▲ Run into the first office and blast the terrorists. From playing the Single Player mode, you'll have realised that one guard is faster than the other.



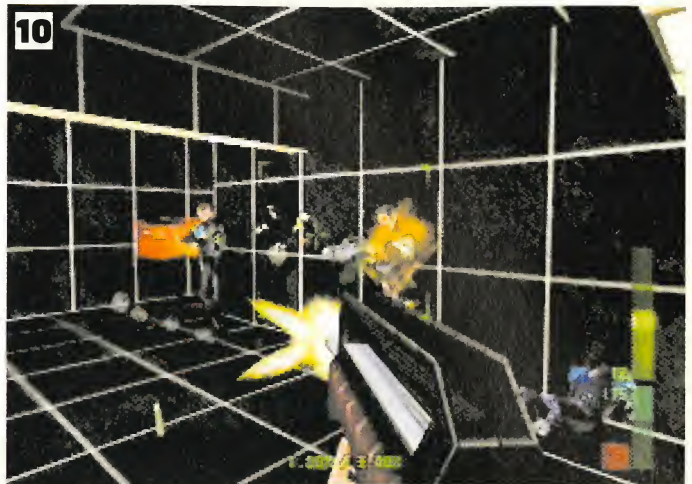
▲ Now reload as you speed strafe to the next office where you'll find the hostages. Kill the other two guards with short bursts of gunfire and leave the room.



▲ Forget the Grenade Launcher you are offered 'cos it's completely useless on this stage. The doors to the second lift should be opening by now, so hop in!



▲ The first Combat Boost will run out as you travel down in the lift. When the doors open at the bottom, activate the second one. Quick! You haven't got much time.  
◀ Run to the Holo Training room and reload your AR34 as you speed strafe in and around the partition wall. Start to fire as you round the corner.



▲ Keep hitting the two guards you come across in here until they go down. It will take an entire clip to send them both to meet their makers, so keep pressing the trigger.



▲ Leave the room and go to the firing range entrance. As you open the doors, reload your weapon. This way you'll have loads of ammo with which to kill the guards.



▲ If you are still tight on time, it's worth remembering that you don't have to save all of the hostages to finish this level on Agent, so sacrifice some of them.



▲ With these guards neatly dispatched, activate the nearby console and grab the awesome RCP 120 from the newly opened cabinet. Wow, what a weapon.



▲ Run to the helipad, avoiding any enemies you encounter on the way. Use the Data Uplink on the ship whilst strafing left and right on the spot.



◀ This makes you a harder target for any guards who followed you into this area. When you're done, turn and run back to the bottom of the first ramp.

▼ Go through the other doors to reach a walkway in the room where the ship is waiting for you. Mission completed.



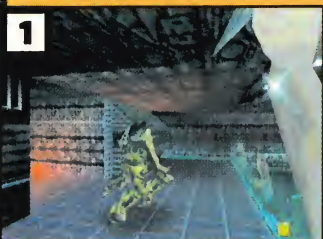


## Alien

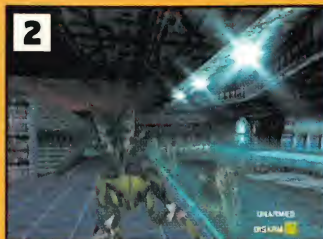
**Level** Attack Ship Covert Assault **Setting** Special Agent **Time** 5:17

Alien is probably the game's best buddy. Once you've unlocked this cheat, you can use him to help you in Co operative mode.

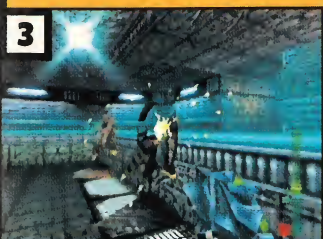
This computer Simulant is armed with an unstoppable RCP 120. Alien is one guy you'll be glad to have on your team!



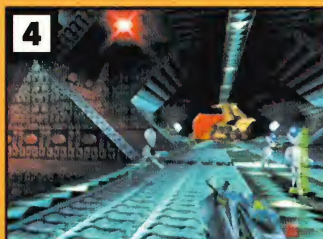
**1** ▲ Wait until Cassandra screams and then run around the corner to see a Skedar facing away from you. Chuck the Knife into its back and step away.



**2** ▲ Avoid the alien critter's vain attempts to injure you and kill it. Make sure you collect the Mauler it drops. Take out the other Skedar with this new toy!



**3** ▲ Now it's time to go and destroy those Shield control consoles. This will allow Elvis and his Maian friends onto the ship to help you out.



**4** ▲ Hop into the lift and ride it up to meet Elvis. You're given an AR34. Now simply stand back and watch the two Maian soldiers do all the hard work.



**5** ▲ Soon there will be no Skedar left. The lift doors will open. Run around the hangar and collect all the Mauler ammo on the floor.



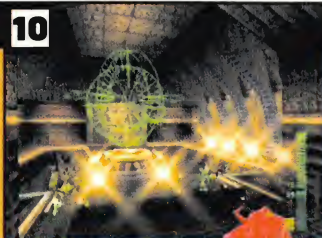
**6** ▲ It's time to show your gratitude to Elvis' ickle alien friends. A clean headshot will kill the Maian soldiers who just sit there, waiting for it.



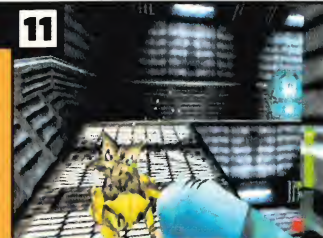
**7** ▲ This may seem an unnecessary and cruel act, but they are of no use to you anymore. Whilst their lovely Callisto NTGs most certainly are. Grab 'em!



**9** ▲ Equip the Mauler and use its secondary function before hopping into the lift. Blast your way through to the navigational room with Elvis following close behind.  
◀ You can collect a Shield from the right hand passage if you are low on health by this point. Although if you're not, this is unnecessary and a waste of time.



**10** ▲ Whilst your Maian pal Elvis is in the navigational room, you should rush to the main engine room. Ignore all of the enemies you see in here.



**11** ▲ Shoot the two brown panels as fast as you can and then run out of this area. Don't worry about being followed, the explosion kills everything nearby.



**12** ▲ Head to the bridge and use your handy Callisto weapon to take out most of the Skedar you come across. Then just mop up any leftovers with the awesome AR34.



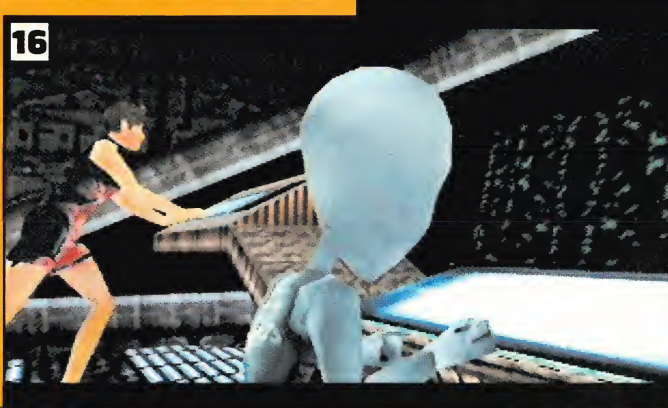
**13** ▲ You should have over 1:00 left at this point, so you can relax a little. Pull out your double Maulers and use their secondary function. Get blasting!



**14** ▲ Run to the raised platform. It's the one that's just opposite the two lifts leading into this area. Now bring up your gun's sight by pressing **B**.



◀ When the Skedar pour in you should be able to kill them easily with your weapons. Concentrate on the nearest ones first as the Mauler is more effective when you use it close up.  
▼ The level should end and you can congratulate yourself on a job well done. One last cheat to go!





## All Weapons

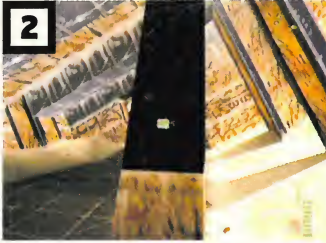
**Level** Skedar Ruins Battle Shrine **Setting** Perfect Agent **Time** 5:31

We've saved the best 'til last! Now you can get your mitts on all of the guns in the game without even trying!

It's hard to get this cheat, but with our sneaky tactics it should be a breeze.



▲ If the first pillar you see isn't one of the targets, restart the level. You'll find that the pillars are in a different formation. Keep trying 'til you get the set up you want.



▲ Strafe into the next area so that the Skedar start shooting at you. Dash behind the pillar and place the Rider Bug, whilst the stupid alien wastes its ammo.



▲ Now strafe out and around the helpless Skedar critter which has stopped to reload its gun. From this point on the positions of the pillars are random.



▲ The easiest method to use is the pillar in the small enclosure, followed by the one that's just past the second Reaper wielding Skedar. If you get these two, you're laughing.



▲ You'll find that it is still possible to finish this level using any other combination, it just adds around 30 seconds to your time. And you don't want that to happen, do you?



▲ When you get to the split path where two Skedar come at you, make sure you kill the one on the right first. Now turn and use the Callisto to pick off any who are following you.



▲ After marking all three pillars, head to the canyon as fast as you can. Kill both Skedar you can see from the top of the ladder. Be quick, now, secret agents!



▲ It's time to cheat a little! From your position on the ladder, head left until you can safely cross to the other side. Once you've crossed over, make your way towards the bridge.



▲ Fall off the edge of the rocky path, and keep pushing against the wall as you fall. Keep doing this as you fall through the air and you'll warp to the blue tunnel. Neat trick, huh?



▲ This shaves off at least 20 seconds from your time and means that no baby Skedar warp in to give you trouble. Push the rock onto the switch to activate the bridge as normal.



▲ Ignore the baby Skedar until you get to the room with the Slayer wielding bad guys inside. Kill them both and grab their weapons. Now they're yours!



▲ Give the Falcon 2 to the God of War and open the locked door. Run around the pesky baby Skedar. Strafe out on the bridge to start the Skedar firing.



▲ Duck out of sight until the Skedar stops to reload and toast his ugly alien butt. When he's dead, enter the Skedar army room and equip the awesome Devastator weapon.



▲ Fire two secondary function Grenades in between each set of green doors on the right, then use the two Slayer Rockets in between the ones on the left. There's not much time!



▲ This sneaky tactic kills all the Skedar before they wake up. Just do not use any more Devastator ammo! The game will realise it has glitched if you do and you'll fail.



▲ Use the Callisto NTG's secondary function to quickly reduce the Shield around the Skedar King. Switch to another weapon then back to the Callisto to reload faster. Well done!

## You did it!

**Congratulations! Not only have you finished Perfect Dark once again, but every cheat in the game is now available. You truly are a super spy, sharp shooting, Nintendoids.**





The address for all your letters and pictures is:

Club Mario, Nintendo Official Magazine, Angel House,  
338-346 Goswell Road, London, EC1V 7QP. Or you  
can e-mail us at richard.marsh@ecm.emap.com

We dish out top notch  
prizes for the best letters  
and stuff we like. Thanks  
to our friends at Ubi Soft  
who supplied the goodies.



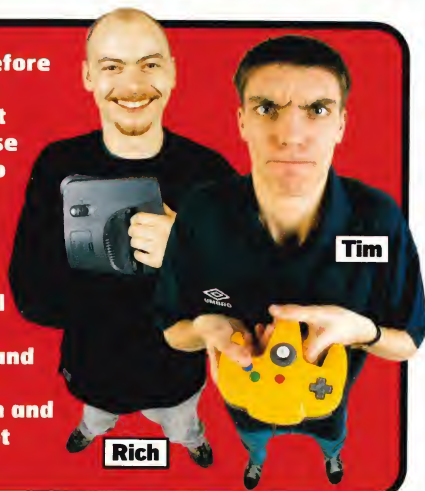
Ubi Soft  
ENTERTAINMENT

# Club Mario

HERE'S THE BIT OF THE MAGAZINE THAT YOU WRITE...

✓ Your words of wisdom ✓ Bowser's Prison ✓ Ask Miyamoto ✓ Played to Death

It's our last issue before  
NOM celebrates its  
100th birthday. Has it  
been that long? Please  
send your presents to  
the usual Club Mario  
address! In the  
meantime, it's a  
slightly slimmer Club  
Mario this month, still  
full to the brim with  
your ranting, raving and  
sometimes just plain  
scary letters. Our Tim  
and our Rich are in the hot  
seats this month...



"I think a game based on life itself  
would be cool. First you are born,  
then you go to school, get a job,  
earn wages, buy a house and get  
appliances and stuff."

Sam Barnard, North Yorkshire

■ Hey, Sam. I don't want to piddle on  
your parade, but we play this game of  
yours every day. It's all in glorious  
technicolour with surround sound.

We like to call it life! **Tim**

■ Don't most people play games to  
escape from reality? **Rich**

"Pokémon Stadium is a good  
game, but it can get rather boring.  
A 3D adventure would have been a  
better idea. It could have used the  
Voice Recognition System to let you  
command your critter in battle.  
This would be more interesting  
than boring turn based battles."

Amber Catlin, London

■ I like the sound of that, Amber. As  
for Pokémon Stadium, yeah, I'd like to  
see more adventuring in it. Maybe we  
like the same kind of games. **Tim**

## MARIO'S WINNER!

"The moment I saw Gamecube  
I almost wet myself with  
excitement. Then I saw the  
Zelda demo - WOW! It looked  
just as good as the Toy Story  
movie! I can't wait to play it."

Alan Herron, Lanarkshire

■ We're all having to wear over  
sized nappies around the office,  
just in case we see shots of  
Gamecube and GBA. **Rich**

■ Rich, you were wearing  
nappies long before we saw shots  
of Gamecube and GBA! **Tim**

## MARIO'S WINNER!

"When they close the  
Millennium Dome, I think they  
should turn it into a Nintendo  
game hall. It could be used to  
hold games shows, you could  
buy all your Nintendo games  
there and, of course, it would  
be sponsored by NOM."

Octavian Gibson-Robinson, London

■ Octy, baby, your idea rocks!  
Come on, Dave. Let's buy it! **Tim**

"My Mum is much better at  
games than my Dad. In fact, he  
gets really stressed if my Mum  
beats him at Mario Kart 64, and  
it's never his fault if he loses."

Francois Defoe, Birmingham

■ The old Wonky Joypad  
Syndrome, eh? It's the curse of the  
older generation... **Rich**

"The best game of the  
year? D'uh! It's Perfect Dark!  
I would have thought the NOM  
crew would know that. Even  
my Gran thinks it's cool."

William Taylor, Kent

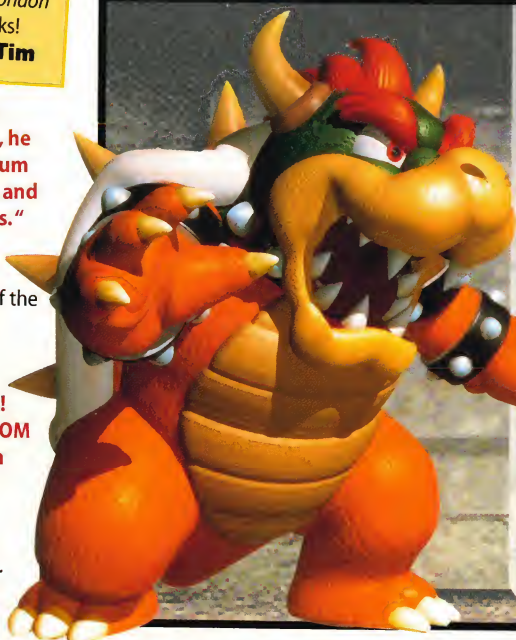
■ I'm so very sorry, William.  
What a stupid question to ask.  
Will someone please flog me?  
(I'm joking, Rich). **Tim**

"I bought Resident Evil 2 last  
week. After 35 minutes of play I  
was nearly soiling myself with  
fear. The N64 version is tons better  
than Fony's. Hooray for Capcom!"

Chris Perry, Slough

■ Hooray, indeed. It's a scary game,  
best played on the loo! **Rich**

## Bowser's Prison



If you were locked up in Bowser's Prison,  
which three N64 games would you take  
with you and why? Send in your list and you  
might get to do some bird with Bowser, and  
win yourself a top N64 game in the process.  
But please note. You MUST send a photo  
with your list. No photo, no entry!

### Russell Nicholls

My three games would be...

1 Pokémon Snap

Why? Tons of levels, massive gameplay. This  
game can be different every time you play it.

2 Silicon Valley

Why? It's got loads of exciting worlds to play in, as well  
as some crazy cartoon capers and mysteries to solve.

3 Super Mario 64

Why? An N64 classic. One of my fave games of all time.  
Beating Bowser absolutely rocks.





"Everyone is going on about what a good game The Matrix would make. But what about Blade? Wouldn't it be cool to see Wesley Snipes kicking vampire asses with his cool weapons?"

Matthew Davis, London

■ What about a Blade vs Matrix beat 'em up? How ace would that be? **Tim**

■ Blade's a top film and, with Gamecube's fearsome graphical muscle, it would look mint. **Rich**

## MARIO'S WINNER!

"It's a disgrace that there are so many games getting delayed. Rare is especially bad. Take Banjo Tooie. It's been delayed for over a year! I can't even take a guess when Dinosaur Planet is going to come out. Why don't manufacturers stick to their release dates?"

Sam McLay, Aberdeen

■ It is annoying. You save your cash, go to the shop, and the game's not there. **Tim**

■ Don't blame Rare, 'cos release dates are down to Nintendo, and at the moment it wants to make sure that there's a spread of awesome titles right the way through the year. **Rich**

"Whilst on the Internet at my friend's house, we saw amazing shots of a game called Sin and Punishment. Suddenly we realised the game was for the good old N64! Is the Big N really capable of such graphics, or is this title actually for the Gamecube?"

Jon "The Observer" Barrett, Middlesex

■ We've never had a highbrow Sunday newspaper writing to us before. We're honoured! **Tim**

■ Ho, ho, ho, Tim. No, your eyes are not deceiving you. It's for N64 and it looks amazing, doesn't it? **Rich**

## Mario's Hit List

Do you want to see your letter in Club Mario? Can't think of anything to write about? Why not tackle one of these meaty subjects...

- What N64 characters would you like to see on Gamecube?
- Do you like the look of Zelda, Majora's Mask?
- We think Richard and Dave could be twins. But are there any other Rich and Dave lookalikes out there? Send us your pics.
- If NOM had its own website, what would you like to see on it?

"In Total Test you say every game is tested and checked each month, but I've noticed a few old games, like Clayfighter 63 1/3, Dark Rift and NBA Hangtime, aren't in it anymore. Sort it out, guys!"

Edward Norton, York

■ It's a space thing, Eddie baby. New games go in every month so something has to give. **Tim**

■ What's going on? Can a month not pass without someone talking about the dreadful Clayfighter 63 1/3? It doesn't deserve a mention in Club Mario, let alone Total Test. **Rich**

"I was wondering. If Zelda had a multiplayer mode, would the game get a perfect score of 100%? I would really like to know."

Nathaniel Carter, Northants

■ Hmm, that's a tough one. If the multiplayer mode was really good, then probably... **Tim**

"Is there a cable that could link two N64s? Imagine a head to head to head to head to head to head combat on Turok Rage Wars. Awesome!"

Richard Varini, Belfast

■ Cool idea, Richard. But it could get a bit hectic. **Rich**

■ Unfortunately, we've never heard of an N64 link cable. **Tim**

"I've heard a rumour that Doom is going to be made into a GBA game, which just goes to show that the new machine is going to rock!"

Aaron Mitchell, Manchester

■ Hey, you've got your ear to the grapevine, 'cos we've only just heard the same rumour. It looks like it'll be coming out sooner or later. **Rich**

"My game of the year has got to be Operation Winback. I really like it 'cos I was getting bored of first person shooters. Then Winback came along and offered a very different way of playing."

Kelly Jones, Cardiff

■ It's a top game all right. In fact, I loved reviewing it, especially the runaway train section. **Tim**

## MARIO'S WINNER!

"I've got an ace suggestion for something you could give away free with Nintendo Official Magazine. What about a Gamecube and GBA demo video? That would rock!"

Daniel Porter, Kendal

■ We've been looking into this, and it might happen next year for the big game show in Los Angeles. That's where Nintendo is expected to show lots of its new goodies. **Rich**

# Ask Miyamoto



He's the creative powerhouse behind games like Super Mario 64, Zelda and Donkey Kong, and he answers your quessies every month. So let's see what he has to say...



■ "Pokémon Snap has just come out in the UK, and I love it! Are there any plans to make a sequel with all 151 Pokémon? That would make this awesome game even better!"

Julie S, via e-mail

Although we don't have any concrete plans right now, if we were to make a sequel we would like to add to the number of Pokémon you could photograph. We would also like to make all the wild Pokémon that live on the Island really lively. That would be cool.

■ "What ever happened to your brilliant game idea called Project Cabbage, which you spoke about at Spaceworld in 1997? If I remember rightly it was going to be a virtual pet game for the 64DD. Will it ever see the light of day?"

Aaron McBride, via e-mail

Unfortunately, the 64DD Cabbage project was cancelled because the creators who were involved in the game are now too busy with other things. However, we are hopeful that we can resume Project Cabbage sometime in the future on some other platform. So it's only been put on hold for the time being, Aaron.

■ "I recently read an old interview with you, where you were getting very excited about the 64DD. Are you sad that gamers in the west will never play this innovative system?"

Ian Murray, Surrey

Yes. And I'm still interested in the variety of ideas that can be realised by 64DD, other than the ones made available for the platform. However, I also have a number of other software ideas that can be realised by the advent of new media and platforms.

■ "I spotted your face on a guard in Perfect Dark! Does it feel weird knowing that thousands of people are chasing you around a video game every day, trying to shoot you?"

William Morgan, Scotland

It is an honour that my face is featured in the title that Rare has worked very hard on. But I would ask you not to tease me by chasing me around the screen, though!



Send your Miyamoto questions to the usual address.

## Answers

<p>What N64 characters would you like to see on Gamecube?</p> <p>Do you like the look of Zelda, Majora's Mask?</p> <p>We think Richard and Dave could be twins. But are there any other Rich and Dave lookalikes out there? Send us your pics.</p> <p>If NOM had its own website, what would you like to see on it?</p>	<p>What N64 characters would you like to see on Gamecube?</p> <p>Do you like the look of Zelda, Majora's Mask?</p> <p>We think Richard and Dave could be twins. But are there any other Rich and Dave lookalikes out there? Send us your pics.</p> <p>If NOM had its own website, what would you like to see on it?</p>	<p>What N64 characters would you like to see on Gamecube?</p> <p>Do you like the look of Zelda, Majora's Mask?</p> <p>We think Richard and Dave could be twins. But are there any other Rich and Dave lookalikes out there? Send us your pics.</p> <p>If NOM had its own website, what would you like to see on it?</p>
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# Played to death

**I**t's part two of our WWF No Mercy Played to Death bonanza. Eight lucky readers won the chance to visit NOM Towers and play the game months before anyone else.

As well as winning some exclusive WWF gear, they also got to say exactly what they thought of the game, and take part in a nail biting WWF No Mercy tournament. Sounds good to us!



## Mark my words

Last month, our panel of wrestling experts told us just what they thought about WWF No Mercy. Now it's their chance to give the game an overall mark. Here's what they thought...



Tim

10  
10

Liam

10  
10

Robert

10  
10

Jordan

10  
10

David

10  
10

Sam

9  
10

Leon

9.5  
10

Alex

10  
10

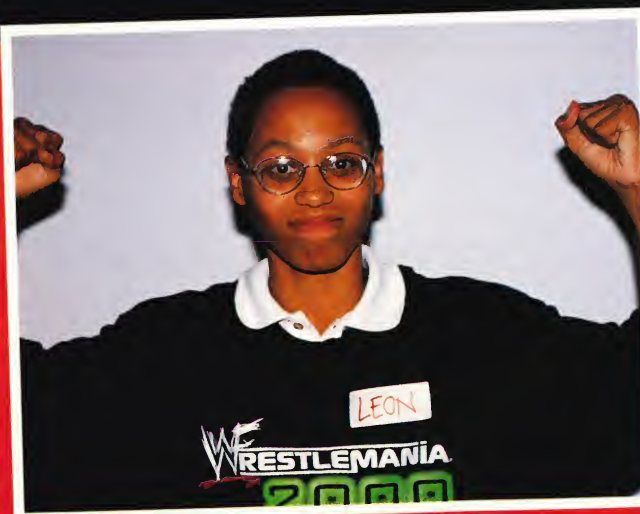
## What the Rock's cookin'

Leon and Rob were without doubt the hottest Tag Team, winning the semi final to book a place in the NOM Towers Tournament Final. Now though, they had to fight each other, and boy, was it going to be a mental match!

Both started at a blistering pace and, before long, their Attitude Meters were flashing Special.

The Rock, controlled by Leon, slammed in with the People's Elbow, whilst Steve Austin, aka Rob, let loose with a Stone Cold Stunner.

It could have gone either way, but Leon stole the show with a monster combo that he finished off with an unbeatable pin. Well done, Leon!



## What we thought

Well, our guest reviewers certainly loved WWF No Mercy! To see what we thought of the game, turn to page 16 for a no holds barred super review...



4

DONALD DUCK  
"Quack Attack?!"Disney  
INTERACTIVE  
ACTIVENINTENDO  
N64Designed for  
N64 Controller onlyDesigned for  
N64 Expansion PakLICENSED BY  
Nintendo

PAL VERSION

5

MAGIC  
The Gathering®STARTER  
GIFT BOX

A Richard Garfield Game

3

World Wrestling  
FederationPresents **STONE COLD  
STEVE AUSTIN**

2

WWE  
World Wrestling  
Federation

Presents

F1 Racing  
CHAMPIONSHIP

1

# Blag Fest

## How to win

- (1) Write your answer on a postcard or the back of a sealed down envelope.
- (2) On one side, write the answer to the compo, your name, age and home address.
- (3) On the other side, mark it with the compo name and our address: Nintendo Official Magazine, EMAP Active, Angel House, 338-346 Goswell Road, London, EC1V 7QP.
- (4) Lick a stamp, stick it on your entry and post it.

1

## Tear up the track

F1 Racing Championship is the hottest thing on four wheels this year and, thanks to our chums at Ubi Soft, we've got five copies of the sensational racer to win. But you'll have to work for it if you want to get your mitts on this super duper speedster. Answer this question correctly and you could be walking away with an NOM prize...

**Q Can you tell us who won this season's F1 Constructors' Championship? Was it...**

**(A)** Jordan **(B)** McLaren **(C)** Ferrari

2

## Books

We've got five sets of WWF graphic novels to win, thanks to Titan Books. Good luck, all you grapple fans out there!

**Q Whose finishing move is called Stinkface?**

**(A)** Rikishi **(B)** Al Snow

**(C)** Road Dogg

3

## Videos

Thanks to Twentieth Century Fox Home Entertainment, we've got ten copies of Powers Rangers Lightspeed Rescue to win...

**Q Not an original Mighty Morphin' Power Ranger...**

**(A)** Zack **(B)** Waluigi

**(C)** Tommy

4

## Disney delight

Mickey Mouse might be cutting up the road this month but, if you're looking for a corking platformer, Donald Duck Quack Attack is the one. Thanks to the gang at Ubi Soft, we've got five copies of this sizzling platformer to win. Just answer this quacking quessie...

**Q Who is Donald's arch rival in Quack Attack?**

**(A)** Gladstone **(B)** Gordon **(C)** Gary

5

## Feel the magic

Wizards of the Coast might be famed for their Pokémon Trading Cards, but wait 'til you see these decks! If you fancy a spot of swords and sorcery with your chums then try answering this teaser. The first five Nintendoids out of the postbag will win...

**Q Who are the two fairies in Majora's Mask?**

**(A)** Flopsy and Moppsy **(B)** Tat! and Tael **(C)** Tom and Jerry





**If Poké antics are what you're after, you're in the right place. Poké Centre is the only place for all your vital Poké info.**

Send all your Poké stuff to:  
Pokémon Centre,  
Nintendo Official Magazine,  
Angel House, 338-346 Goswell  
Road, London EC1V 7QP.

## Poké power

**C**hristmas is just around the corner, and it's a bumper time for all you Pokémaniacs. And, as ever, Pokémon Centre is the best place to keep up to date with what's going on in Poké world.

We're back on the road again, along with our mates at Topps, offering Pokémaniacs the chance to challenge NOM's finest. We've also got some hot info on the new Pokémon film, Pokémon the Movie 2000, plus a World Championship report from Sydney. Let's get on with it, then...



▲ Time to hone your tactics and build up your squad, 'cos we're coming to get you! Expect more battles, more fun, more challenges and a few amazing surprises...

## Poké art compo

To celebrate our 100th issue, we're running a Poké art compo, and we want you to let your imaginations run wild.

To make things fair, we've divided up the compo into three age categories, six to eight years, nine to 12 years and 13 plus.

There are going to be some fabulous prizes up for grabs and the lucky winners will see their masterpieces in next month's issue.

Send your entries to the usual Pokémon Centre address, marking the envelope with your age and 'Poké art compo'.

Entries should be with us by 21 November at the latest.



► Gengar wants you to send in your best drawings...



## Movie madness

If you loved Pokémon The First Movie, you'll go mad for Pokémon the Movie 2000! The film's on general release from 22 December.

This time around it's up to Ash Ketchum to save the day. A rival trainer is trying to seize the three Legendary Birds, Moltres, Zapdos and Articuno

and, if they're captured, it spells the end of life as we know it. Gulp!

To save the day, Ash has to travel to each of the Bird's islands to find a treasured orb, and only once the three orbs are joined together can peace be restored. Here are a few shots from the film to keep you going...



▲ The Legendary Birds are ready for battle in the awesome Pokémon the Movie 2000. We can't wait!



▲ Keep an eye out for new critters. In this scene Lugia, one of Gold and Silver's best monsters, takes to the air.



▲ Team Rocket are back, but this time they're forced to help the good guys. That's a turn up for the books!



Nintendo®

# POKÉMON TOUR 2001



## Back on the road

**W**e're brushing up on our Poké skills, packing our toothbrushes and hitting the road once again.

Yes, we're touring the country with Topps, the Trading Card people, and challenging Pokémaniacs to prove their skills against NOM's finest, as well as The Masters, our team of gaming experts.

There will be amazing compos to enter, cards to trade, new games to play and Pokémaniacs to challenge.

## Expect more of this. . .

If you've never been to one of our Tour dates, you're in for a very, very cool day. Here's a look at the mayhem from our last tour...



◀ Will NOM get the better of the Poké massive? Only time will tell! But you can rest assured, we'll be ready for you. Bring it on, Pokémaniacs!

▶ Dave is even better than he was on the last Tour. He's meaner, sharper and tougher. Want some? You know what to do.



◀ As well as editor Dave, expect Rich and Tim to be on the Tour. There will also be some special guests. Check back next ish to find out who they are...

## The dates and venues

All the tour dates take place between 10am and 3pm. Get there early as there's bound to be a queue. More info to come next month.

Date	Venue	Address
Sat 16 Dec	The National Basketball Arena	Tymon Park, Tallaght, Dublin
Sun 17 Dec	The Kings Hall	Balmoral, Belfast
Wed 3 Jan	Royal Armouries	Armouries Drive, Leeds
Thur 4 Jan	Newcastle Telewest Arena	Arena Way, Newcastle
Fri 5 Jan	Manchester Evening News Arena	Adjacent Victoria Station, Manchester
Sat 6 Jan	Aintree Racecourse	Aintree, Liverpool
Sun 7 Jan	NEC	Hall 1, Birmingham
Sat 13 Jan	Ipswich Corn Exchange	Kings Street, Ipswich
Sun 14 Jan	Novotel, Normandie Suite	1 West Quay Road, Southampton
Sat 20 Jan	Lee Valley Leisure Centre	Picketts Lock Lane, Edmonton, London
Sun 21 Jan	Crystal Palace National Sports Centre	Upper Norwood, London
Sat 27 Jan	The National Stadium	Hampden Park, Glasgow
Sun 28 Jan	Murrayfield Stadium	Edinburgh





# Pokémon 2000 WORLD CHAMPIONSHIP



## Who's the best

**A**fter months of gruelling regional and national heats the world has its very first Pokémon Master. And what a worthy winner!

Over 38,000 people entered the competition to be crowned World Pokémon Master, but only one could hold the title.

And so the national champs from Britain, Germany, Belgium, Spain, France, Holland, Japan, Australia and America headed to Sydney, Australia, to sort out who's truly the greatest Pokémon Trainer.

## Opening ceremony

With all the glitz and razzmatazz of a Hollywood film premiere, the games were opened.

Beneath the world famous Sydney Harbour Bridge, Pokemaniacs gathered to greet the world's finest Trainers in the universe, who arrived on board a massive Pokémon sailing ship. Let the games commence...

► Aha, my hearties! Shiver me timbers, it's the Pokémon pirate ship.



▲ From across the globe they came, all with one thing in mind. To walk away as the very best Pokémon trainer, ever. But which country would win?

## The man with a plan

Our man, Darryn Van Vuuren, booked his seat to Sydney by beating the UK's finest Trainers at the Millennium Dome's Pokémon Adventure in early September this year.

Darryn is a committed Pokémon Trainer and a veteran of our Easter Pokémon Tour, where we were soundly beaten by his awesome squad of critters. But how would he fair against the cream of the international elite? Only time would tell...

◀ He's a Pokémon powerhouse and the pride of Britain. Go, Dazza, go!



▲ Crowds gathered by the waterfront to greet the contestants who enjoyed a bracing journey aboard the ship. Any sea sickness? Ask the American contestant!



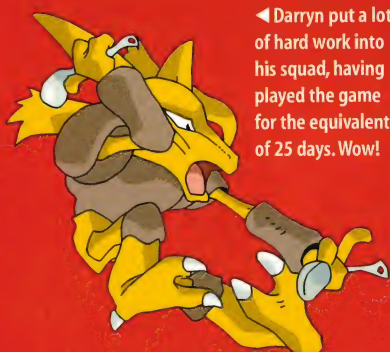
▲ The competitors were treated like royalty. No expense was spared and there was even a 21 gun salute in their honour. Well, it's all right for some, isn't it?



## Different styles

**A**gainst the backdrop of Britain's most successful Olympics in years the battles began. Each trainer brought an individual style, and choice of Pokémon.

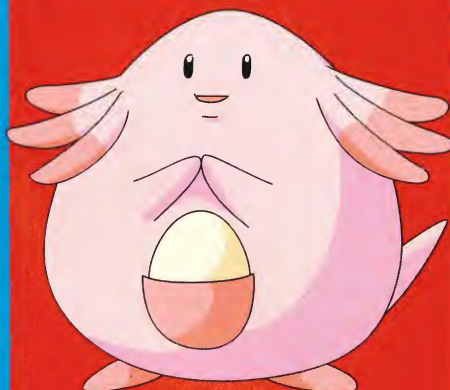
Our Darryn used Chansey, Rhydon and Alakazam, an unusual choice, but one that had taken him all the way to the final.



◀ Darryn put a lot of hard work into his squad, having played the game for the equivalent of 25 days. Wow!



▲ Rhydon may not be the most popular Pokémon in the world, but it sure works for our Darryn.



▲ With tons of HPs Chansey's a wicked choice of Pokémon, perfect for wearing down opponents.

## The final

After the nail biting opening rounds the national champs were slimmed down to just two. Britain and Germany.

The nation watched, urging Darryn to emerge victorious. And he did!

▶ The German champ, Edwin Krause couldn't deal with Darryn's skills.



## A word with the champ

Mega Poké celebrity, Darryn, took time out from his post Championship life of parties and photo shoots to talk to NOM. Here's what he had to say...

■ First of all, congratulations!

"Thanks for that! I'm well chuffed. It's been a bit of a rollercoaster ride. I can't believe I'm the World Champion!"

■ How was the Championship organised?

"It was spread over three days. The first two days we played seven games, then on the last day, the four with the best records went through to a finals round. Then the two with the best records went through to the final."

■ Which Pokémon did you use, and why?

"Alakazam, because he's fast with a great Special, and he's an all round Type with no great weaknesses. Rhydon, because Zapdos was very popular and you can get an Articuno if you manage to Substitute. Chansey, 'cos he's got more HPs than anyone else."

■ Was the final a close battle?

"Not really, actually! I only used Chansey. I couldn't have hoped for a better battle."



▲ He's on cloud nine, and wouldn't you be if you've just spent ten days in Australia and won the Championship?

■ When did you first get into Pokémon?

"Around last November when I watched the TV cartoon series for the first time. I didn't think too much of it until I played the game. I thought there was a lot of variety and strategy in it. So much can happen. I love that!"

■ Can you tell us how many hours you've been playing the game?

"About 600 hours! That's a lot, isn't it?"

**Nintendo**  
OFFICIAL MAGAZINE

## Who does what

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Everything we write is based on our own opinions. The information we use comes from the companies, or is correct to our knowledge. News previews and release dates are based on information we found to be true at the time of going to press.



**emap active**





### Pokémon Walkie Talkies

These pairs of Walkie Talkies come in cute Poké designs, featuring some of the most popular creatures of all. The high power antennae has a long range for all your top secret Poké chats, and the talk button is on the front of the Poké Ball.

**Price: £9.99 per pair**

#### Got it!

Pikachu and Meowth ☐ Tick box  
Squirtle and Charmander ☐ Tick box

### Pokémon Pikachu Radio Controlled Car

This is one of the best Pokémon toys available, and it's a firm favourite in the NOM offices. This speedy car looks just like Pikachu, and you control it using a Poké Ball. It has a maximum range of 80 – 100 feet and, with the sensitive forward/reverse and left/right sticks, you can have 100 per cent control of this lil' beast. Set up ramps and watch little Pika jump. Vrrroom!

**Price: £29.99**

#### Got it!

☐ Tick box



## Tiger Electronics

**TIGER**  
ELECTRONICS UK LTD.

Pokémon Collector took a break last month, but now we're back with more goodies!

And this time, we're looking at Tiger Electronics.

Tiger Electronics has been producing cool Poké stuff since Pikachu and pals arrived in the UK last October, and it's releasing awesome new items all the time.

Remember, Pokémaniacs! When buying Tiger stuff, always be on the lookout for their logo. If it isn't there, it's a fake... so avoid it like the plague!



### Pokémon Finger Forces

These cute Pokémon finger puppets each have a voice and sound effects, allowing you to recreate key scenes from the Pokémon cartoons and movies. There are six different creatures available, and we love 'em all!

**Price: £4.99 each**

#### Got it!

Meowth ☐ Tick box  
Squirtle ☐ Tick box  
Geodude ☐ Tick box  
Gengar ☐ Tick box  
Psyduck ☐ Tick box  
Pikachu ☐ Tick box



### Pokémon Talking Plushes

These cuddly Pokémon look adorable, but that's only the beginning. When you squeeze them, they'll utter their signature phrases for you. You won't be able to resist giving these guys a hug!

**Price: Togepi £18.99, Psyduck £19.99, Pikachu £19.99, Maril £18.99**

#### Got it!

Psyduck ☐ Tick box  
Pikachu ☐ Tick box  
Togepi ☐ Tick box  
Maril ☐ Tick box



### Pokémon Animated Bank

When you put coins into the bank, a titanic battle between Meowth and Pikachu begins. Lights flash, sound effects start and, best of all, the winner of this battle is totally random. It can even be used as an intruder alarm to keep undesirables out of your bedroom!

**Price: £19.99**



**Got it!**

Tick box ☐

### Pokémon Jammers

The Pokémon Jammers are also firm faves, here at the NOM offices. Simply slam these plastic Pokémon against a hard surface and you'll all the Pokémon sounds, the 'Gotta Catch 'em All!' catchphrase or the Poké theme tune. These are great little things to collect with your pocket money.

**Price: £4.99 each**



**Got it!**

Lickitung	Tick box <input type="checkbox"/>
Tangela	Tick box <input type="checkbox"/>
Geodude	Tick box <input type="checkbox"/>
Psyduck	Tick box <input type="checkbox"/>
Charmander	Tick box <input type="checkbox"/>
Togepi	Tick box <input type="checkbox"/>
Gengar	Tick box <input type="checkbox"/>
Snorlax	Tick box <input type="checkbox"/>
Bulbasaur	Tick box <input type="checkbox"/>
Pikachu	Tick box <input type="checkbox"/>
Meowth	Tick box <input type="checkbox"/>
Squirtle	Tick box <input type="checkbox"/>

### Pokémon Flashlight

This awesome Poké Ball torch has three different beams; a fine pinpoint beam, a normal broad beam or a nightlight. With this handy piece of kit, you'll be able to hunt Pokémon even after the sun goes down.

**Price: £6.99**



**Got it!**

Tick box ☐

### Pokémon Battle Arena

This electronic battle game features a fight between arch rivals, Pikachu and Meowth. You can play against a mate or crafty computer controlled character, but only one of you will emerge victorious.

**Price: £16.99**



**Got it!**

Tick box ☐



### Pokémon Pokédex

No budding Pokémon Master should be without this electronic encyclopaedia. It's exactly like the one ace Trainer Ash Ketchum uses in the fab Pokémon cartoon series! The Pokédex features info on all 150 Pokémon, along with special attack information and high quality creature animations.

**Price: £21.99**

**Got it!**

Tick box ☐

### Pokémon Camera

This 35mm camera with built-in flash looks just like Pikachu, and you have to press the head of a little Diglett to take shots. When your photos are developed, you'll find creatures dancing around the edges of your snaps. It's magic!

**Price: £19.99**



**Got it!**

Tick box ☐

### Pokémon Poké Ball

In this electronic game, you have to move the Poké Ball to find your way through a twisting maze. If you do this correctly, you'll have the opportunity to catch all 150 Pokémon! There are six different games included, so you'll have months of fun!

**Price: £21.99**



**Got it!**

Tick box ☐





### Pokémon Turbo Top Launchers

Using a handheld launcher, you can send your spinning tops into battle! Each launcher pack comes with two Pokémon, but more are sold separately to help you complete your collection. The last spinning top left standing is the winner. Got to spin to win!

**Price: £9.99**

#### Got it!

Gengar and Geodude	Tick box	<input type="checkbox"/>
Meowth and Pikachu	Tick box	<input type="checkbox"/>
Psyduck and Squirtle	Tick box	<input type="checkbox"/>



### Pokémon Lighted Keychains

These lil' plastic cuties come as your favourite Poké characters. They have a tiny switch and, when you turn it on and wiggle the keychain about, they light up. And with a super powerful battery inside, you can get up to 120,000 flashes of light. Wow!

**Price: £3.49 each**

#### Got it!

Meowth	Tick box	<input type="checkbox"/>
Mew	Tick box	<input type="checkbox"/>
Pikachu with Poké Ball	Tick box	<input type="checkbox"/>
Togepi	Tick box	<input type="checkbox"/>
Mewtwo	Tick box	<input type="checkbox"/>

### Pokémon Plush Keychains

These keychains are a little bigger than their lighted cousins, and they're soft and squidgy, too. Even better, when you squeeze them the character squeals their signature phrase. Too cute!

**Price: £5.49 each**



#### Got it!

Pikachu	Tick box	<input type="checkbox"/>
Togepi	Tick box	<input type="checkbox"/>



### Pokémon Radio Pals

If you love listening to the radio when you're out and about, these are ideal. There are three characters to choose from, and each one sits on top of the radio itself, protecting the tuning dial from your meddling friends!

**Price: £9.99 each**

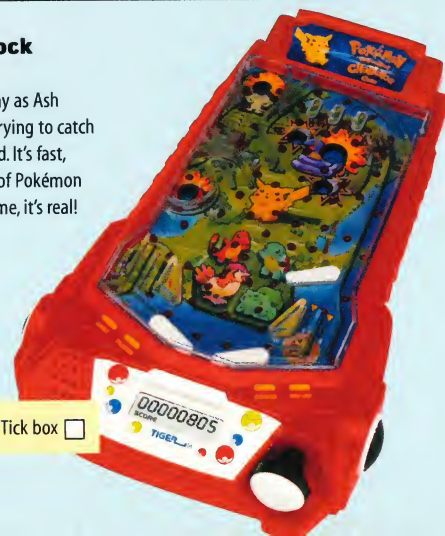
#### Got it!

Pikachu	Tick box	<input type="checkbox"/>
Charmander	Tick box	<input type="checkbox"/>
Squirtle	Tick box	<input type="checkbox"/>

### Pokémon Thundershock Challenge

In this cool pinball game you play as Ash Ketchum and Pikachu who are trying to catch wild Pokémon that have escaped. It's fast, furious fun, and a must for fans of Pokémon Pinball on the Game Boy. This time, it's real!

**Price: £29.99**



#### Got it!

Tick box	<input type="checkbox"/>
----------	--------------------------



## Gone forever

Tiger Electronics has released loads of new Pokémon stuff over the past few months, so some of their older ranges are no longer being produced.

No more of these retired items will appear in the shops so, if you've got 'em, make sure to keep them safe. They're collectors' items already!



**Cyclone 2**



### Lighted Keychains

**Chansey, Pikachu, Squirtle, Psyduck, Jigglypuff**



**Charmeleon, Pikachu, Meowth and Blastoise Yo-Yos**



**Pokémon Challenge**

## Win a mountain of Pokémon toys

Thanks to our mates at Tiger Electronics, you can win an instant collection of Pokémon Tiger toys! Wouldn't that be absolutely amazing, Pokémaniacs?

This prize is worth loads of cash, and the lucky winner will be kept busy for months with all this awesome Poké stuff. Imagine how jealous your mates would be!

To stand a chance of winning, just send us your answer to the following question. Post it to the usual NOM address, and make sure to mark it 'Tiger Electronics Compo'.

**Q: Can you tell us which Pokémon is so toxic that even its footprints contain a horrible poison?**





# Nintendo News

✓ We promise to bring you the best info on N64 and all Nintendo News. We tell you the news before anyone else and all of our stories are guaranteed 100% correct by Nintendo.

## NINTENDO<sup>64</sup>

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Infernal Machine **p91**

Legend of Zelda **p89**

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Too Human **p88**

Wave Race 128 **p86**

# Wave Race 128

GAMECUBE  
NEW

## Game Info

By: **Nintendo**

Type: **Racing**

Release: **Unconfirmed**

● Extreme tricks ● Insane speed ● Breathtaking graphics

**W**e've discovered some amazing new shots of Wave Race 128, yet to be seen in any other mag. Up until now we'd only heard rumours of the game's existence, but these shots prove it's being worked on as we speak.

Looking set to be a Gamecube launch title, Wave Race 128 takes up where the N64 version left off, giving the game a fresh new look and injecting some serious graphical muscle.

We also reckon that, unlike Wave Race 64, the Gamecube version will no doubt feature a four player mode, with much larger tracks and a fearsome turn of speed. Let's take a look...



▲ The courses look brilliant, with stunning detail and a real sense of speed. It's like someone's holiday pictures!



▲ When they're moving, you can actually see the rider's legs bending as the jet skis rocket over the waves.



► The reflections on the waves look sooo realistic. All that water makes us want to spend a penny!



# 28



▲ Trying to pull off extreme tricks is what this game is all about. Get it wrong and you'll totally wipe out...



▲ ... it looks like this rider's got it right! The motion blur adds to the speed of the game. Head spin central!

▲ Check out the detail overload! We're expecting big things from this title when it comes out on Gamecube.

## We think...

**We've seen the shots, and we love what we see. Wave Race 128 is going to be an awesome game, and quite possibly the finest water based racer ever.**



# Too Human

## Game Info

By: **Nintendo**  
Type: **Action adventure**  
Release: **Unconfirmed**

GAMECUBE  
NEW



- ▲ At last we can look forward to amazing FMV cut scenes, full of incredible detail and just dripping with atmosphere.
- ▶ We love the look of the characters. They're straight out of a big budget Hollywood film. We can't wait to play the game!
- ▼ The lighting effects are absolutely mint. This is a massive asteroid orbiting Earth with a huge space station just below.



## ● Amazing story ● Cool characters ● Wicked effects

**N**ews has reached NOM Towers of yet another exciting new game in development for Gamecube.

Made by the people working on the highly anticipated N64 game, *Eternal Darkness*, *Too Human* is a dark psychological action game that takes place in the not too distant future.

Set on a frozen planet Earth, populated by half humans, half machines, it's rumoured to feature characters you can customise yourself, and up to 80 hours of blistering gameplay.

The game looks to be a mix of *Blade Runner* and *The Matrix*, with a side order of martial arts style fighting, which in our books is no bad thing.



▲ The Samurai stands in the centre of the room, ready to be immersed in a strange green liquid containing silicon.



▲ Our brave warrior just grits his teeth and gets on with it, but you just know it's going to be painful. Hang in there, dude.



▲ The Samurai's bones have been replaced by steel, his skin by synthetic fibres. He'll never be the same again after this.



▲ He's now half man, half machine, and our bet is he's a kick ass warrior. Just look at his menacing eyes. Are they scary, or what?

◀ The characters in this scene all have symbols hanging around them. What do they mean? More news when we get it.

◀ It's not just Star Wars characters that have Light Sabres, oh no! *Too Human* has phat sword battles too! These shots were taken from a video, so imagine how crisp and clear the finished game will be!

## We think...

**Details are sketchy, but from what we've seen we may have a white hot game on our hands. More news as it breaks.**



# Luigi's Haunted Mansion

● Brand new shots ● Ace animation ● Technically stunning

A couple of months ago we showed you shots of the Gamecube demos shown at Space World in Japan. Luigi's Mansion was one of the stars of the event, showcasing the sheer power of Nintendo's Gamecube.

We've got even more ace pictures to show you from the Space World demo, including new shots featuring some crazy spooks playing cards.

► Anyone fancy joining these guys for a game of poker?



▲ Chairs flying through the air? That'll be the poltergeist. Just another normal evening round at Luigi's gaff.

► Ah, poor Luigi. He's always wanted to be the star of the show, but he didn't expect it to be as spooky as this.



## Game Info

By: **Nintendo**

Type: **3D Adventure**

Release: **Unconfirmed**



▲ All the shots on this page were taken from a video, so you can imagine how amazing Gamecube will be!

▼ What's that, up by the ceiling? Looks like those pesky ghouls are up to their old tricks again.



## We think...

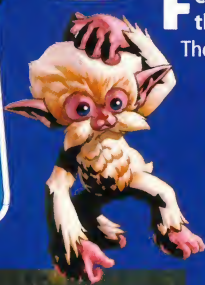
With graphics this good, it looks like Luigi may finally outshine his famous brother.

# Legend of Zelda

Fest your eyes on these awesome new shots from the Space World Zelda demo.

They may be a bit on the grainy side, but we had to

show them, 'cos we know how much everyone's looking forward to this title. Rumour has it the game's well under way, although no release date's been set.



▲ You can expect more amazing sword fights from the Gamecube Legend of Zelda game. Take that, you brute!

◀ Oh dear! It looks like our hero may have met his match with this boss. Get up, Link, or it could be game over.



▲ And doesn't our green suited hero look amazing? Just check out all the detail on his costume. The graphics have made him come alive.



# Rebirth

● Real time footage ● Unbelievable detail ● Technical demo

## Game Info

By: **Mix-Core**  
Type: **Gamecube demo**  
Release: **Unconfirmed**

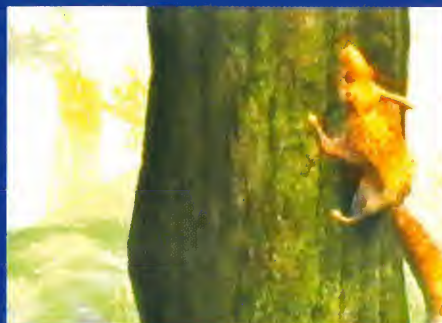
GAMECUBE  
UPDATE

**W**e were all stunned when we saw the Rebirth demo. It blew our minds that Gamecube was able to produce such graphics.

We thought it was all an FMV movie clip, like the Too Human shots on page 88, but we've discovered everything isn't quite as it seems.

Incredibly, it turns out that part of the demo is actually running in real time. What this means is that what you see is actually what real gameplay looks like, rather than a pre produced movie clip that is outside your control, much like the clips seen on Fony's machines.

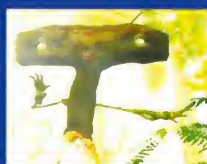
So, take a good look and think about a Zelda or Mario game with this much detail and atmosphere. Wouldn't that be awesome, eh?



▲ This shot is running in real time, which means that games coming out on Gamecube should be very detailed.



▲ The log man looks incredible when moving.



▲ His range of expressions is very impressive, for wood.



▲ The forest seems so alive! Everywhere you look there's something going on.  
▶ The smoke effects look totally cool!



## We think...

**It's not a game, but an example of what can be done on Gamecube. And from talking to games developers, it's not an empty promise but a realistic view of the machine's capabilities.**

## Gamecube News



### ● Namco ready to make games for Nintendo. Is Tekken on its way?

Namco, the creators of Ridge Racer and the Tekken series, is recruiting people to make games for Gamecube. This is great news for Nintendo, considering the quality of its titles. And, with a development time of eight to 12 months, Namco may have a game out in time for the Japanese launch of July next year.

### ● Crash Bandicoot, Jurassic Park and The Thing on the way.

Crash Bandicoot is coming to Gamecube and GBA. The little marsupial is on his way due to a tie in with Universal Pictures and Konami.

Other games to look forward to are Jurassic Park III and a game based on the classic 1950's sci fi movie, The Thing.



### ● Mario 128 could be ready as a launch title.

In a recent interview with an American website, Mr Miyamoto let slip that it would only take a year to produce a Mario 128 game. And given that every Nintendo machine has launched with a Mario game it seems increasingly likely that Gamecube will be no exception. Are you excited yet?

### ● DVD compatible Gamecube on its way, to Japan at least...

Matsushita, the Japanese company who worked with Nintendo to develop the disc format for Gamecube, has stated it will release its DVD playback version of Gamecube shortly after Japanese release of Gamecube in July 2001. Matsushita's machine will be able to play Gamecube games AND play DVD films too. It should cost around £250, although no European release has been set.



# Indiana Jones and the Infernal Machine

## Game Info

By: **LucasArts**  
Type: **3D Adventure**  
Release: **Unconfirmed**

● Play as Indy ● Stunning graphics ● Fab fight scenes

**H**e's tackled the Temple of Doom and stopped the Raiders of the Lost Ark, now Indy's swinging onto your N64.

The greatest adventurer of modern times has caught wind of a scam.

Lead by Gennadi Volodnikov, the Russians have discovered that an ancient machine can open up a parallel world called Aetherium.

Indy must grab his whip and travel to all four corners of the globe to collect the pieces before the Russians manage to build the machine.

◀ Dr Jones can assign weapons to the C Buttons, so your kit is always close at hand.

▼ The lighting effects in the Infernal Machine look dazzling. Just check out the flaming torch! We reckon you won't believe your eyes.



▲ Indy can not only swing across giant ravines, but he can also scale the heights of some large buildings. Don't look down!



▲ The movies really push your N64 to the limit. Just look at the graphics. Straight out of an Indiana Jones flick!



▲ You'll have to find some dangerous routes into the enemy hideaways. Watch your step, it's a long way down!

▲ Like Majora's Mask, Indy uses **Z** Targeting to lock onto baddies.

▶ On his travels, Indy meets many characters who provide information.

## On location

Just like the Indy trilogy, the Infernal Machine will see you journeying across the world in your bid to stop the enemy.

There are 17 action packed levels to fight through, from King Solomon's Mines to desert islands and beyond.

To help our hero, Indy can even use a variety of weapons from machine guns to bazookas as well as his trusty revolver and whip.

The quest even uses the N64 Expansion Pak, so get set for gobsmacking graphics that will really set your console on fire.



▲ No Indy game would be complete without a mine cart ride. Step on the brake for tight turns.



▲ At the end of the mine cart track you'll enter a dazzling mystical room. Time to do some exploring!



▲ Out in the desert, Indiana Jones can leap behind the wheel of his jeep and go for a spin.

## We think...

If these shots are anything to go by, Indiana Jones will be sensational and the chance to play as the doctor will be truly awesome. Grab your hat, Indy's whip cracking your way!



# Sin and Punishment

## Game Info

By: **Nintendo**  
Type: **Shoot 'em up**  
Release: **Unconfirmed**

NEW FOR  
NINTENDO 64



● Turbo charged shooting ● Hordes of enemies ● High pressure gameplay

**N**ot a lot has been heard about Sin and Punishment, until now that is! We've got our mitts on some brand new screenshots, and some more info on the game.

Set in the future, Sin and Punishment is a third person shooter where the aim of the game is to fight your way out of Tokyo. The city's been taken over by strange group of mutant humans called the Lufians, and a band of would be saviours who ended up switching sides.

The main characters are two rock hard girls called Saki Amemiya and Airan Jo. It's up to these feisty ladies to battle their way out of the city and reorganise the fight back against the Lufians.

Gameplay is against the clock, with time bonuses found in each level. Up to 25 enemies can appear on screen at any one time, with huge end of level bosses and some impressive weapons.

► Some of the action takes place in the city, while parts of the adventure happen on the high seas. Ahoy there!

▼ Airan Jo is one cool looking lady, and not one to be messed with. Take a look at her in action



▼ You'll need to use a target lock on to get a good shot on the awesome bosses. Look at this fiery character!



▲ The clock's always counting down, so the pressure's really on. You won't get a moment's peace in this game.



▲ The views of the city look absolutely top. Don't you think it looks just like an awesome Manga cartoon?



▲ If you're after big explosions and non stop gun running, you'll love this.



## Saki Amemiya

The leader of the Rescue Team. This little missy may only be 14 years of age, but she's as hard as nails. Don't mess with her!



## Airan Jo

Airan Jo's the tech head who helps with certain parts of the adventure. She was rescued from riots by Saki Amemiya.



# Fast News

### ● Perfect Dark wins a Bafta!

At the annual Bafta showbiz awards, Nintendo won a couple of gongs. It was presented with the Best Moving Image award for Perfect Dark and Pokémon Yellow won the Best Mobile or Networked Title. Well done, the Big N!

### ● Tigger and Poo are on their way.

Tigger and his pals are set to star in a new N64 game called Tigger's Honey Pot. The adventure is specially designed for younger gamers, and is full of fun packed adventuring.



### ● WWF No Mercy waves goodbye to Game Boy interaction.

WWF No Mercy was initially meant to feature Game Boy interaction, but it looks like this option's been removed. Possible reasons are lack of memory and, judging by the option packed N64 game, it's no wonder.

### ● Excitebike 64 delayed again.

Bad news for fans of stunt motorbike games. Excitebike 64's release date has slipped to January 2001. StarCraft 64 has also slipped a couple of months, with a release set for February 2001. No official reason has been given for the releases slipping.

### ● Mega Man firing towards the N64.

Fans of the legendary Mega Man series of games may be about to have their prayers answered. There's a Mega Man game coming to the N64, featuring the usual mix of non stop blasting and huge bosses. At the time of going to press there was no official word on whether the game is ever to see a European launch, but as soon as we know, you'll know. You'll hear it here first, Nintendoids!



◀ Enemies come at you from all angles, so you'll need excellent reactions. Here we see wave upon wave of airborne baddies attacking Airan Jo. One thing's for sure, you'll have a sore trigger finger at the end of this game.

## We think...

**Sin and Punishment is already finished and it looks full of frantic gung ho action, bound to keep trigger happy gamers satisfied for ages. We just hope Nintendo get it out over here.**





# GB Advance round up

● Best handheld ever ● Cool new games ● Ace screenshots

It's less than a year away and the Game Boy Advance is already shaping up to be the best handheld console ever made.

We've managed to get our mitts on some of the hottest new shots of some truly gobsmacking titles that are sure to blow you away. So what are you waiting for? Pour your eyes over these little beauties...

## ► Yoshi's Story

There's no official word yet on whether Mazza's dino pal will get his own adventure, but this awesome demo looks beautiful, doesn't it?



## ▲ Golf Master

Fore! It will soon be time to grab your clubs, power down the fairway and take on the threat of the bunkers in Konami's class golf sim.



## ▲ Castlevania

Circle of the Moon  
You play Nathan Graves or Hugh Baldwin in this side scrolling adventure against Dracula's forces.



## ▲ Powerful Pro Baseball

Rumoured to be a launch title when the GB Advance comes out in Japan. You'll be able to step up to the plate and slug it out in Konami's sports sim.



## ▲ Napoleon

Command your army as a general on horseback in this real time strategy game. You'll need to be a master tactician to win the war.



## ▲ Ougon no Taiyo

An absolutely fab looking RPG that's packed with lush worlds and awesome fight scenes. Our spies tell us you'll even be able to link up, too.



## ▲ Mega Man EXE

It's no longer a shoot 'em up, 'cos this time you control the robot and must train him up to fight enemies in turn based battles. Sounds interesting!

# Legend of Zelda Mysterious Seed Series

**A**ttention, all adventurers! Are you chomping at the bit waiting for the next two Zelda games? Then feast your eyes on this.

The titles are not due for release until next year but, in the meantime, we've got another shot for you to drool over.

Once again, you've got to solve the wealth of puzzles and slay Ganon's army.

► The evil Ganon's kidnapped the lovely Princess Zelda and it's your job to get her back. Get going, Link.



## Game Boy

# News

## ● Pokémon Gold and Silver break all records.

They might not be here until Easter next year, but the mad monsters have smashed sales records Stateside. A whopping 1.4 million copies flew off the shelves in just one week, making it the fastest game ever sold. The previous record holder, Pokémon Yellow, got just 600,000.



## ● Move over Kirby, the Pokémon are coming!

Our spies tell us that Kirby's Tilt 'n' Tumble, an ingenious game where you have to move your Game Boy to roll Kirby through a Dream Land maze, is being turned into a Pokémon title. Just imagine rolling Pikachu through magical levels in a bid to catch 'em all! Wouldn't that be great?

## ● Mazza's ready to serve up a treat on your GB Color.

If you've been playing Mario Tennis to death on your N64, then get set for the portable version early next year. Brought to you from the makers of Mario Golf, this looks amazing and you'll even be able to use the Transfer Pak to unlock hidden characters. We can't wait to try it out...



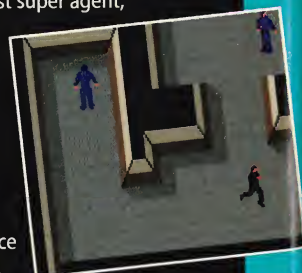
## ● The jack of all trades is blasting onto your portable pal.

He's been a deep sea diver and a sharp shooting soldier, now Action Man is going to be yours to play on your Game Boy Color come the Spring. Using his superior intelligence and sixth sense, called the AMP Factor, Action Man's got to battle baddies around the globe. We'll have more news soon.

## ● 007 heaven is exploding your way next year.

Keep your finger on the trigger as James Bond, the world's best super agent, takes on Renard and his cronies in the small screen version of the Hollywood blockbuster.

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<b>D</b>	<b>K</b>	Snowboard Kids	WCW Mayhem
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Diddy Kong Racing	<b>L</b>	South Park Rally	World Cup 98
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Doom 64	<b>M</b>	Star Wars: Racer	WWF War Zone
Duke Nukem 64	Mario 64	S.W. Rogue Squad	WWF Wrestlemania
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# Nintendo®

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It's time to shift your mind into top gear for the toughest brain strain this side of a Mensa quiz. Good luck!

# MASTERMIND

## General knowledge

Try and answer ALL these questions correctly...

- (1) Who are the three Goddesses in Ocarina of Time?
- (2) Name the boy hero in Holy Magic Century.
- (3) Which Game Boy title, based on a Disney flick, stars Aladar and Suri?
- (4) Which Pokémon game will use the Mobile Game Boy Adapter?
- (5) Who is the toad in the ace new GB Color platformer, Donkey Kong Country?
- (6) Can you tell us the new Legendary Bird who appears in Pokémon the Movie 2000?
- (7) What's the horrible quiz show called at the end of Banjo Kazooie?
- (8) Whomp's Fortress and Hazy Maze Cave appear in which game?
- (9) This driving blaster stars Houston 3 and Chassey Blue.
- (10) Which nation won the Pokémon World Championship?



Round 1

## Name the game

Reckon you know N64 games like the back of your hand? Try out this little lot then...



▲ This duck's quest is top of the bill.



▲ Don't get board in this wintry world.



▲ Lupus stars in this ace space blaster.



▲ Do you recognise this speedy racer?

Round 4

## Anagram antics

Can you unscramble the words to spell a Pokémon?

- (1) ATE LINENS
- (2) OWL SPOKE
- (3) TODAY CLEAR
- (4) HOWL TIGER
- (5) TOE MANY



Round 2

## Who the hell...?

Can you remember where these appeared?



Round 3

## The Big Question

Thanks to Nintendo, we've got three copies of Mickey's Speedway USA to give away. Mark your answer Mastermind (December) and send it to the usual Club Mario address.

**"Name Nintendo's first games machine released with Mitsubishi Electronics."**





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